



Strategic Engineering Models devoted to couple Simulation, Data Analytics & Artificial Intelligence in Liquid Bulk Logistics



Agostino G. Bruzzone

Marina Massei

G. Fancello, G. Fabbrini, M. Gotelli, Simulation Team

R. Sburlati, DICCA, Italy

Email agostino@itim.unige.it

URL www.itim.unige.it/strategos



Genoa University



www.liophant.org





Simulation Team.. Who We Are?



Universities, Research Centers and Companies operating worldwide in synergy for developing Innovative Solutions with a particular focus in Modeling & Simulation



DIME
Università
di Genova



Liophant
Simulation



CALTEK



www.liotech.co.uk



Genoa



CIREM
Università di Cagliari



CentraLabs
Cagliari



CRiCS
Centre for Research
In Complex Systems

CSU
Australia



DLM
aeronautics



etea SICUREZZA



Blizzard Srl
SOFTWARE
EVOLUTION



gii



Mik
Riga TU



Universidad
de la Rioja



AntOptima
we saved your business



SimCenter Universitat
Autònoma de Barcelona



MSC
LES



LOGIXTICA
Perugia
Perugia Center



DIPMEC

labria



LSIS
Marseille



SPIRAS Russian
Academy of Science



IMS-LAPS
Univ. Bordeaux



GRVa
LANCE
COPPE.UFRJ.BR

Rio de Janeiro
Brazil



MITIM
Simulation Team
Genoa Center

McLeod Institute of Technolc
Interoperable Modeling Simu
Genoa



ims



DIME
Università di Genova



Interreg
MARITTIMO-IT FR-MARITIME
Fondo europeo di sviluppo regionale
Fondo Europeo di Sviluppo Regionale



ALACRES-2





Strategic Engineering & dealing with Future... and Present





Example of Overall Architecture

Smart Planner

Simulation

Man on the Loop

VR & AR

Real Situation

Manual & Automated Planning

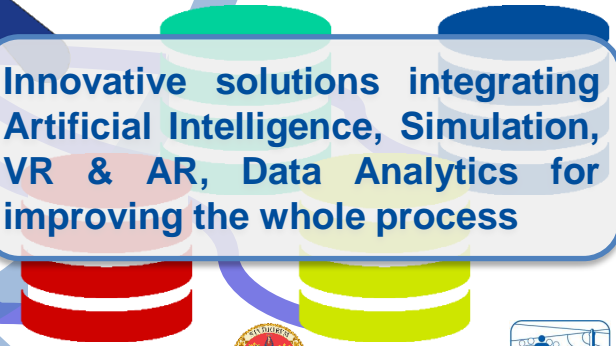
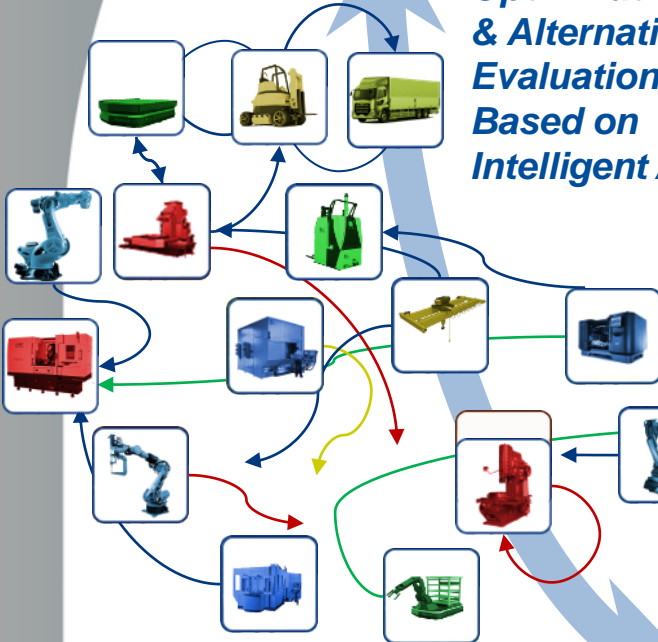
Simulation for Optimization & Alternative Evaluation Based on Intelligent Agents

MR

Multiple Methods for Analyzing Historical & Current Data

Data Analytics

Innovative solutions integrating Artificial Intelligence, Simulation, VR & AR, Data Analytics for improving the whole process

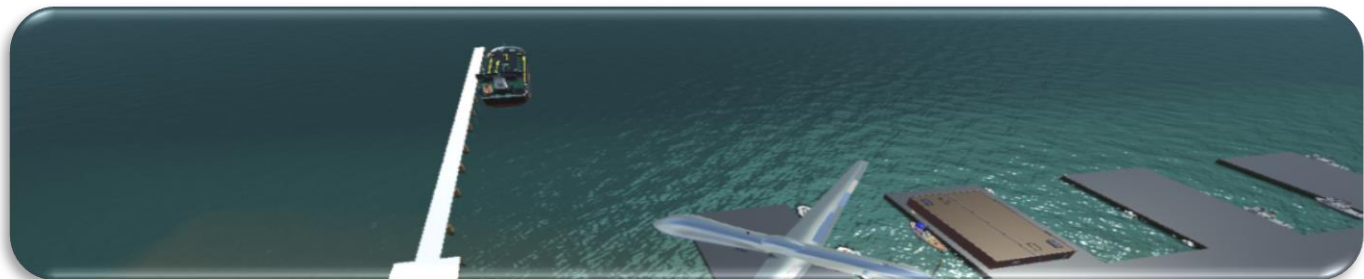




Port Traffic...

Top 10 ports of the World, 2018 - 2015

			2018	2017	2016	2015
1	Ningbo & Zhoushan	China	1080.0	1010.0	920	889.0
2	Shanghai	China	730.5	750.5	701.8	717.4
3	Tangshan	China	637.0	570.0	520.0	490.0
4	Singapore	Singapore	630.1	627.7	593.3	575.8
5	Guangzhou	China	613.0	590.0	543.6	519.9
6	Qingdao	China	540.0	510.0	510.0	500.0
7	Suzhou 1 (river port)	China	532.4	605.0	579.0	540.0
8	Port Hedland	Australia	519.4	500.9	460.4	452.9
9	Tianjin	China	508.0	501.0	551.0	541.0
10	Rotterdam	The Netherlands	469.0	467.4	461.2	466.4





Port Traffic... new Issues...

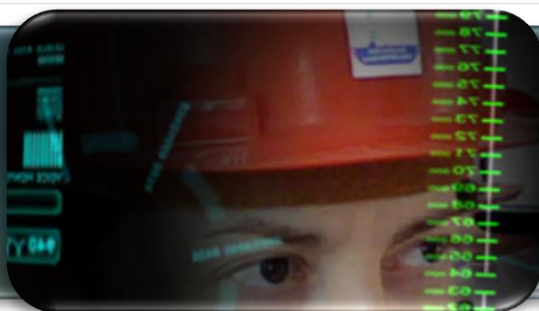
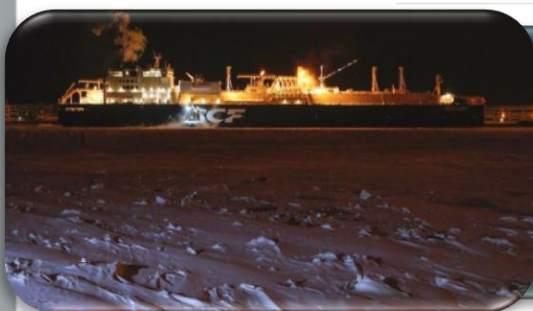
Top 10



- 5
- 6
- 7
- 8
- 9
- 10

9	Tianjin	China	508.0	501.0	551.0	541.0
10	Rotterdam	The Netherlands	469.0	467.4	461.2	466.4

10% more than first European Port





... and Safety and Security

Top 1

Town, Port and **Industry growth** created a intensive **dangerous Area**



- 6
- 7
- 8
- 9

Just a Huge Accident caused by the Dangerous Materials present in the Port & Errors

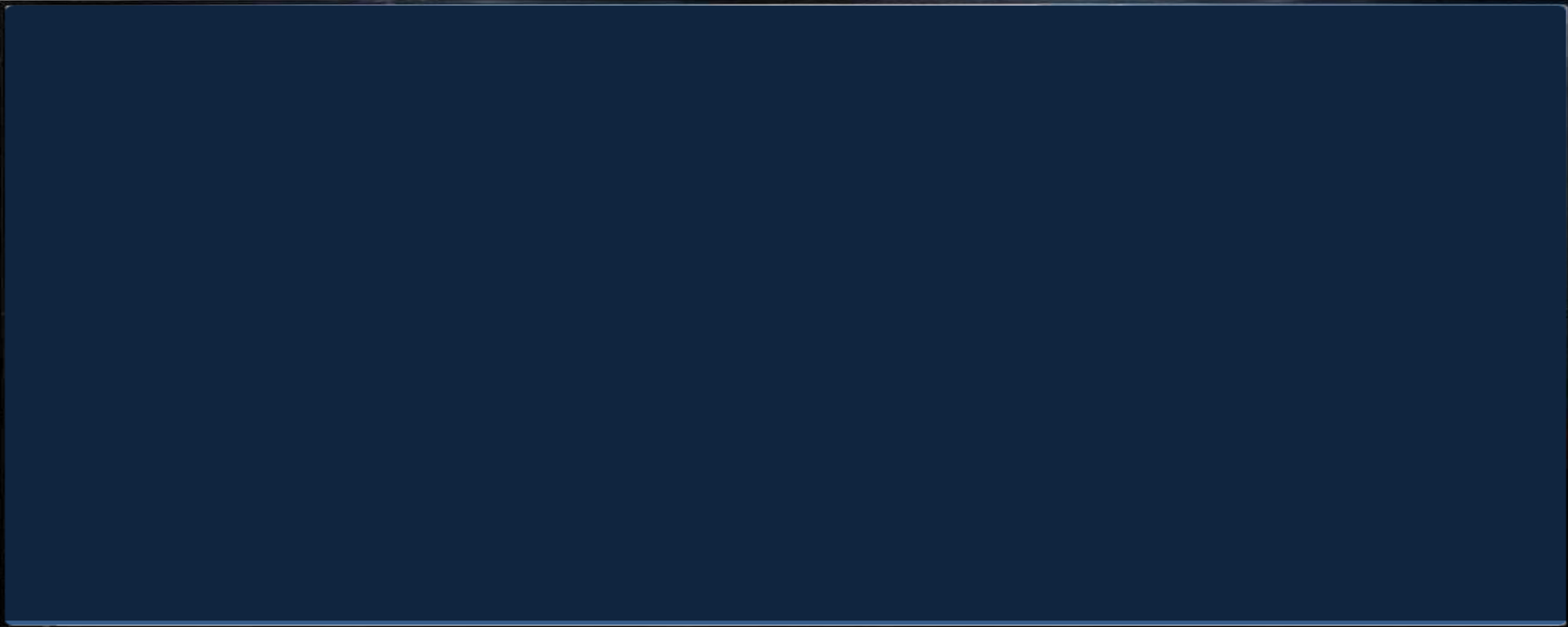
Tianjin Explosion
August 12th, 2015

800 tons Ammonium Nitrate, 336 tons of TNT explosion equivalent
173 casualties, 2km range, 9bUSD Insurance Damages



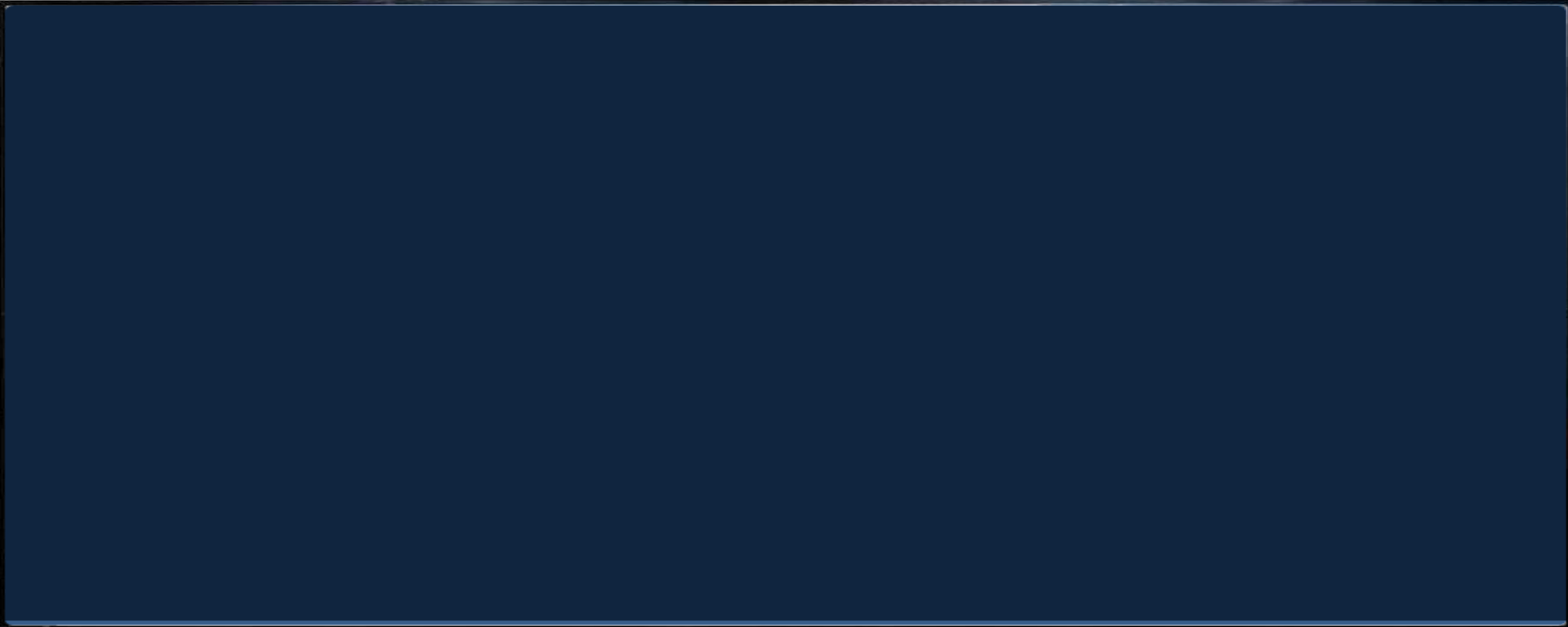


Lets look at some Examples...



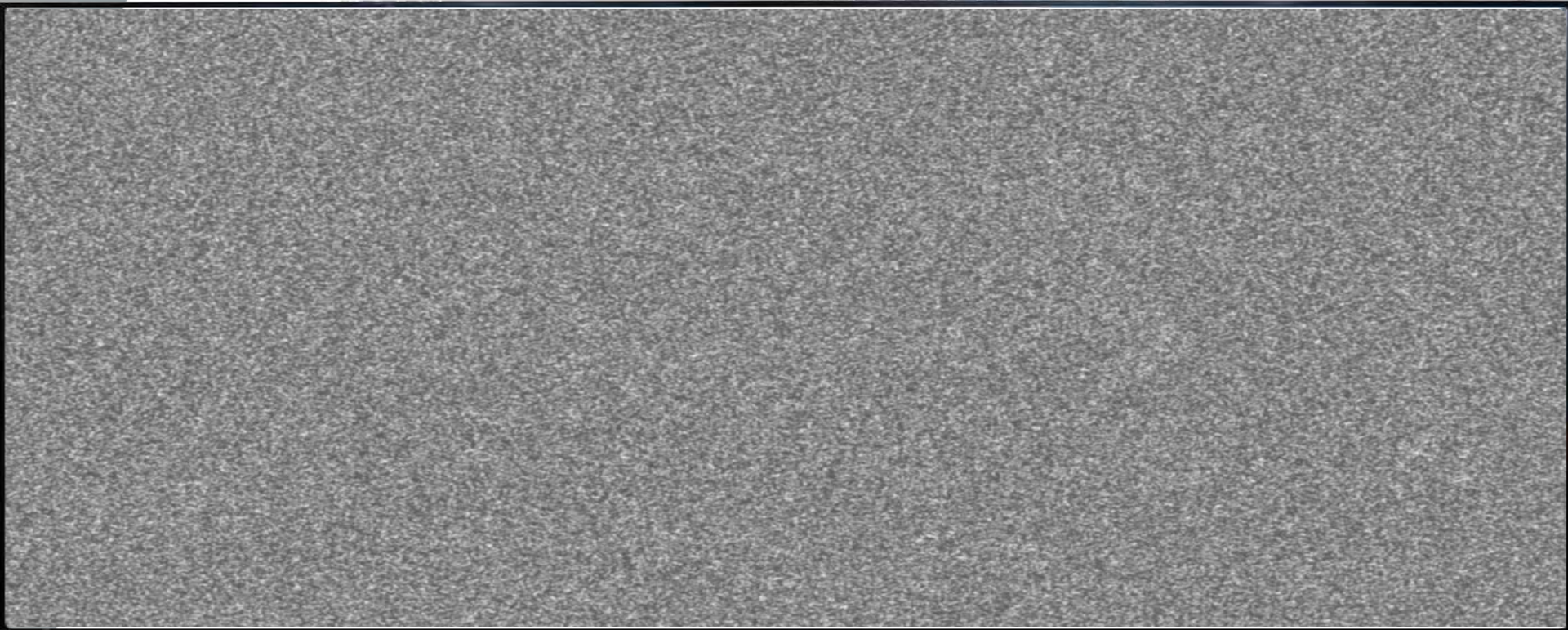


Lets look at some Examples...





Lets look at some Examples...





Data Opportunities: Big Data & Data Farming

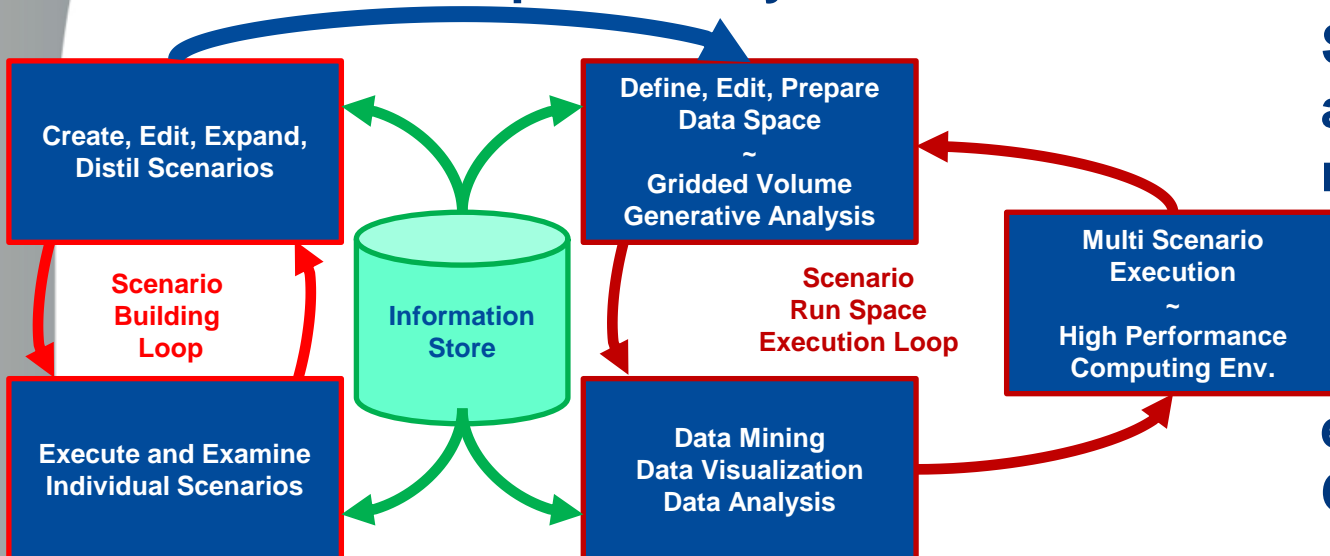
We have to guarantee **Data Dominance** being able to:

- Mine Data received by IoE and IoT
- Data Farming about Future by M&S
- Extract & Process Information
- Complete Analysis & Draw Conclusions

IoT Internet of Things
IoE Internet of Everything



Smart Simulation is allowing to develop new Models based on Big Data and to feed Investigators by Data Farming & enabling the use of Crowdsourcing





A new Approach to Enhance Education and Training

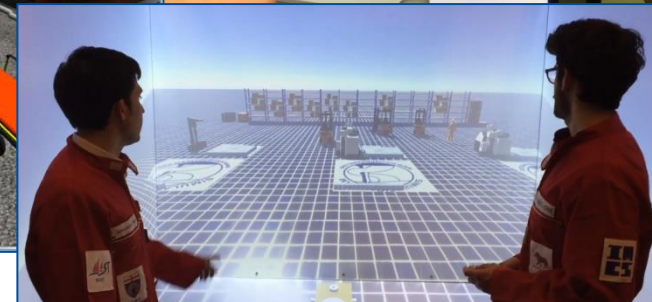
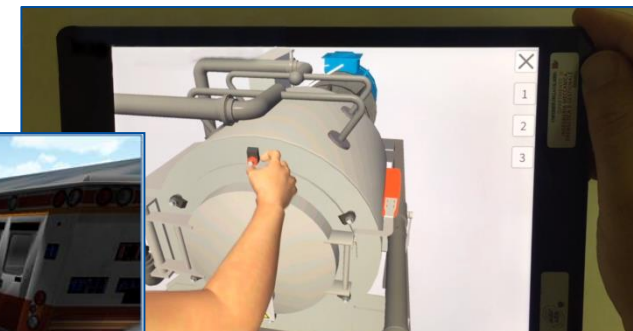
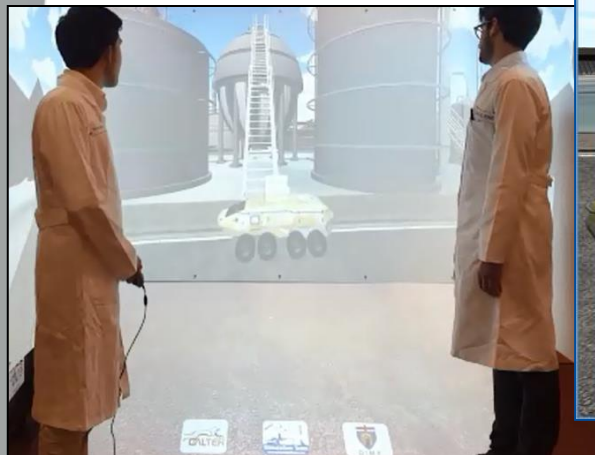
Integrated Solutions for E&T that combines Simulation, AR & VR are able today, especially for new Young Generation, to enhance Efficiency and Effectiveness of Education Programs. In particular it becomes possible to Engage and Motivate in new ways the Trainees as well as to provide them a Realistic Virtual Labs where to Test and Experience the studied theories and procedures, as well as to Exercise on Complex Simulated Scenarios. MR is further reinforcing these concepts. It is evident the necessity to tailor and integrate these technologies in the whole E&T process.





MS2G Paradigm as new Enabler

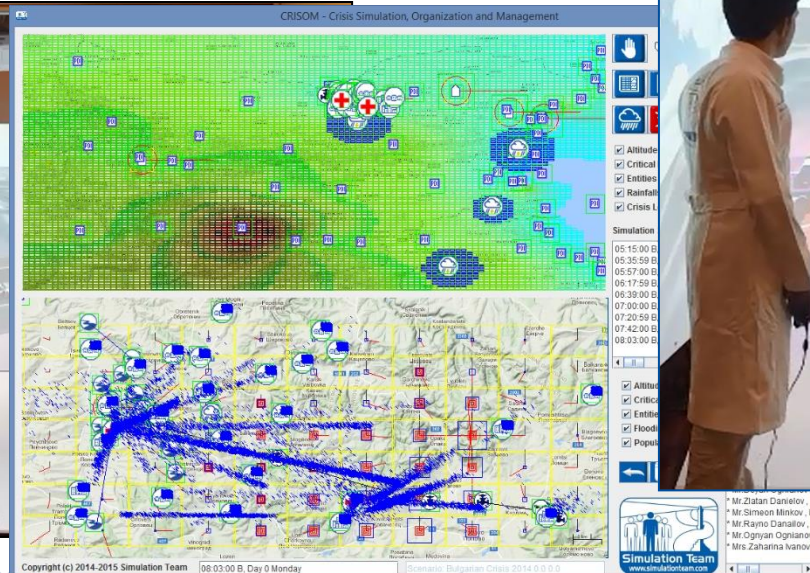
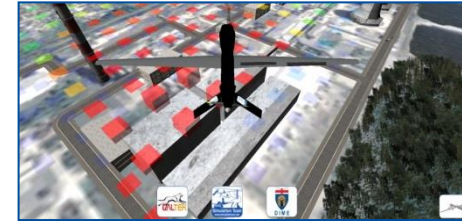
The innovative concept of MS2G (Modeling, interoperable Simulation and Serious Games) allows to develop interoperable scalable and reusable simulators with benefits of new Immersive Solutions. MS2G is very flexible and enable use from different platforms: regular laptops, computers, CAVE (Computer Automatic Virtual Environment) large enough to immerse 4-5 people in the Virtual World, HDM, HoloLens as well as Smartphones and Tablets





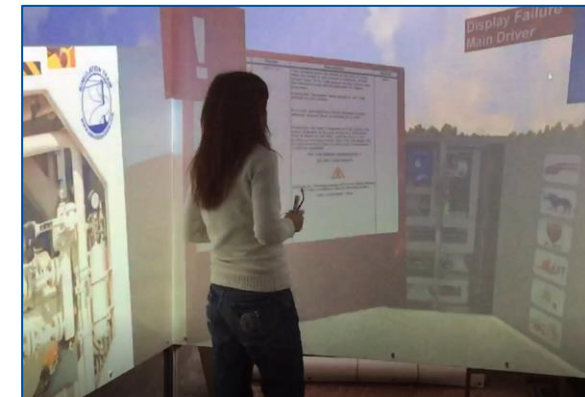
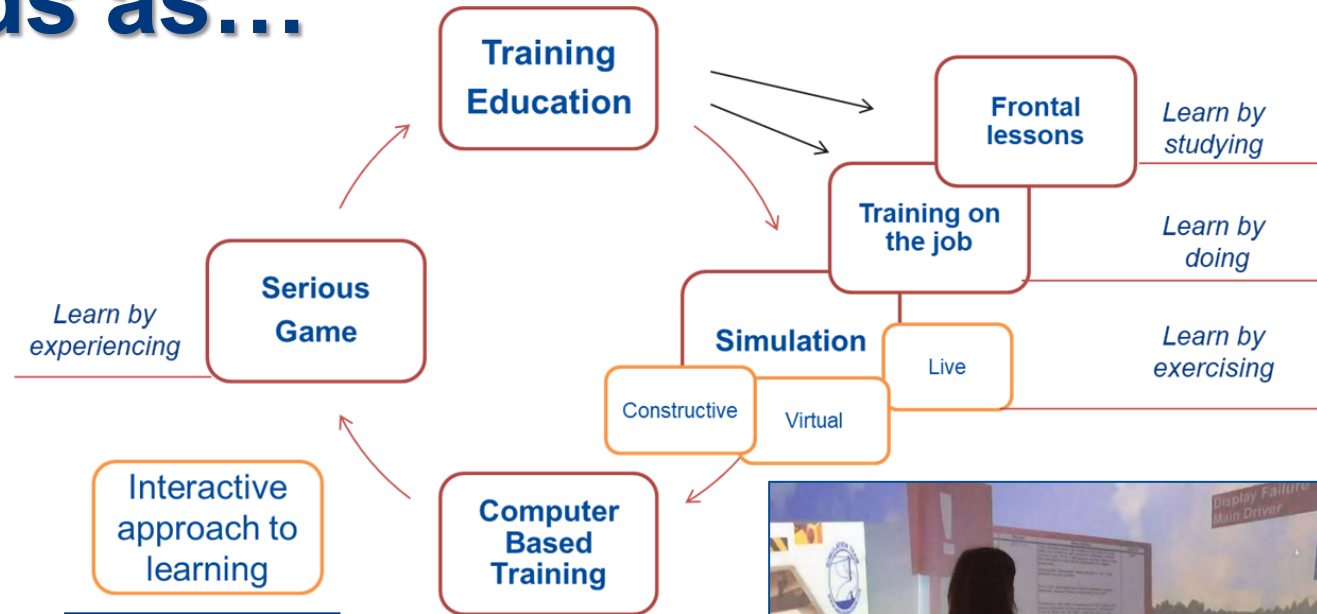
MS2G and IA-CGF

The MS2G (Modeling, interoperable Simulation and Serious Games) could be combined with use of IA (Intelligent Agent such as IA-CGF by Simulation Team). The AIs (Artificial Intelligences) drive concurrently many actors, people and related actions enabling to recreate and study very complex scenarios to improve simulation capabilities & Training Efficiency





Education & Training Aids as...

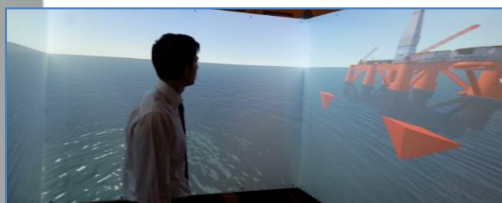


“Tell me and I will forget. Teach me and I will remember. Involve me and I will learn”,

Confucius



... Serious Games Evolve into Simulation Team Roadmap



Training on the Job



Simulation for Training

Experimenting on the Simulator

Serious Games for Training

Playing while Learning

Experimenting on Games

Many Installations
Many More Users



New Education Modes
New Utilization Modes

[Nuclear War]
..a strange game the only winning move is not to play
Joshua in War Games Movie



Multiple Issues addressed



SPIDER is a Virtual Immersive, Interactive, Interoperable cube 2x2x2.6m recreating and simulating Plants, Skids and Machineries





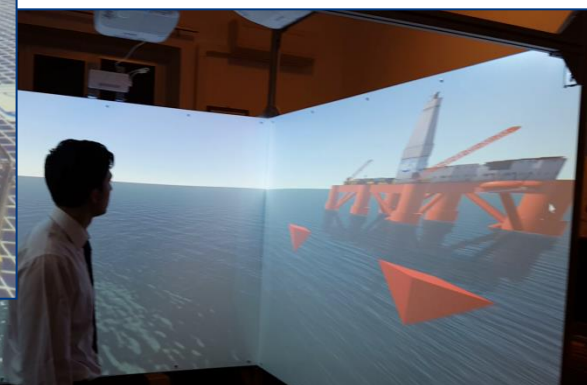
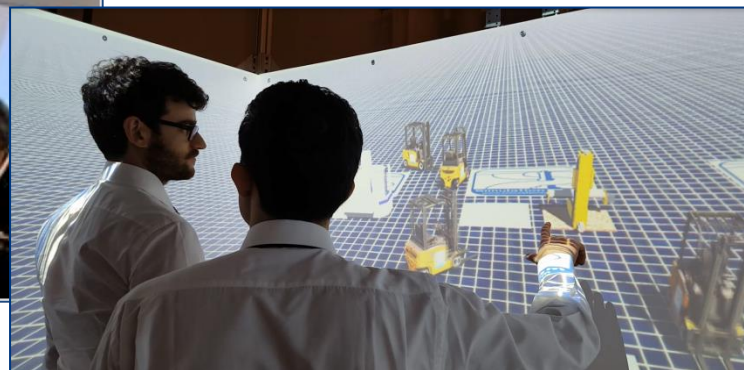
SPIDER

Simulation Practical Immersive Dynamic Environment for Reengineering



The SPIDER (Simulation Practical Immersive Dynamic Environment for Reengineering) is an innovative Interactive and Interoperable CAVE (Cave Automatic Virtual Environment) developed by Simulation Team. The basic configuration is compact (just 2m x 2m x 2.6m) and could be embedded within a standard Container and integrated in any interoperable simulator.

The SPIDER is interactive through touch screen technologies.



The SPIDER is fully Immersive including sound and motion.



AI & Man on the Loop vs. Man in the Loop



Simulation Team develop new solutions that adopt the innovative concept of Man on the Loop: Supervising use of UxV and RAP

UxV Unmanned multiple domain Vehicle
RAP Robotic Process Automation

Human Operators evolve as Supervisors assigning high level tasks to Intelligent Agents driven by Artificial Intelligence Solutions





T-REX

Threat network simulation for REactive eXperience

Simulation Team

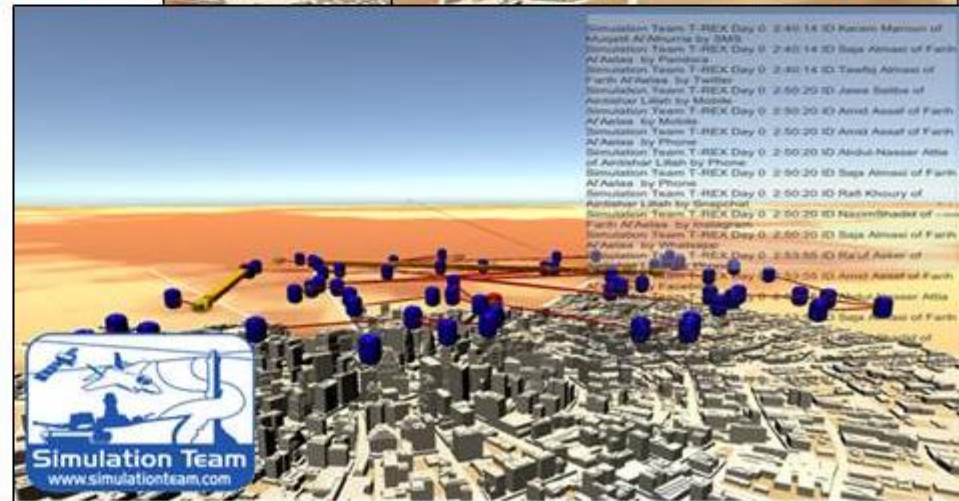


T-Rex (Threat network simulation for REactive eXperience) is a MS2G (Modeling, interoperable Simulation & Serious Game) devoted to reproduce Hybrid Warfare and to be federated with other elements to evaluate the impact of these actions.

T-REX reproduces urban, as well as extra urban contexts over multiple domains including land, air, sea, space and cyberspace.

The models allows to consider media communications and

possibility to use different assets and to experiment virtually the different decisions in terms of COAs (Courses of Actions)





T-REX Cyber Layer



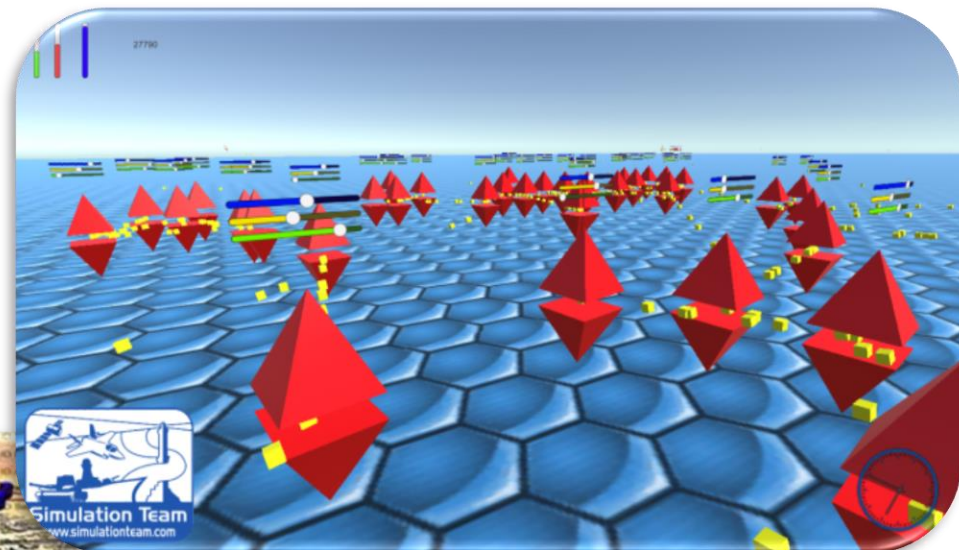
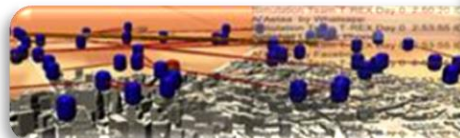
-  T-REX and IA-CGF (Intelligent Agents Computer Generated Forces) drive actions on the Cyber Layer where it is mapped the ICT domain and related levels of **Confidentiality**, **Accessibility** and **Integrity** for each node and link

Cyber Attack:

- Resources
- Responsiveness
- Efficiency
- Effectiveness
- Virus Dynamism
- Virus Initial Injection
- Virus Infectivity
- Virus Resilience
- Virus Level

Cyber Defense:





- Resources
- Responsiveness
- Efficiency
- Effectiveness
- Anti Virus Diffusion
- Anti Virus Resilience
- Anti Virus Level

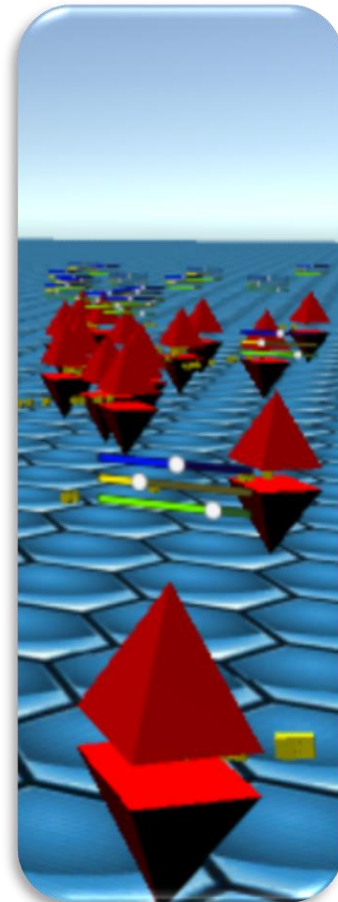




CIAP: Confidentiality, Integrity, Availability, Privacy

CIAP are concepts which have vast goals in Information Security:

- 
Confidentiality: Ensures that data or an information system is accessed by only an authorized person. User Id's and passwords, access control lists (ACL) and policy based security are some of the methods through which confidentiality is achieved
- 
Integrity: Assures that the data or information system can be trusted. Ensures that it is edited by only authorized persons and remains in its original state when at rest. Data encryption and hashing algorithms are key processes in providing integrity
- 
Availability: Data and information systems are available when required. Hardware maintenance, software patching/upgrading and network optimization ensures availability
- 
Privacy: Capability to capture private information to create new profiles and promote Identity Theft





T-REX: Socials & Population

The Simulator reproduces the Social Network, Cyber Space and Population and how they react to their perception of the Scenario Evolution.

Produced List



Simulation Team T-REX Day 0 6:33:6 ID Muhsinah
 Muqati Al'Ahuria by Mobile
 Simulation Team T-REX Day 0 6:33:6 ID Mu'Immar Gergo
 Farth Al'Aelaa by Snapchat
 Simulation Team T-REX Day 0 6:37:24 ID MuIdMustafa of
 Muqati Al'Ahuria by Facebook
 Simulation Team T-REX Day 0 6:37:24 ID Jata'Da'her of
 Farth Al'Aelaa by Twitter
 Simulation Team T-REX Day 0 6:37:24 ID MuHadi Mibud of
 Muqati Al'Ahuria by Pandora
 Simulation Team T-REX Day 0 6:37:24 ID Sa'udKattan of
 Muqati Al'Ahuria by Snapchat
 Simulation Team T-REX Day 0 6:37:24 ID Hamdan Samaha
 of Farth Al'Aelaa by Mobile
 Simulation Team T-REX Day 0 6:37:24 ID MuIdMustafa of
 Muqati Al'Ahuria by Mobile
 Simulation Team T-REX Day 0 6:47:43 ID Ith'ail of Muqati
 Al'Ahuria by Snapchat
 Simulation Team T-REX Day 0 6:47:43 ID Mu'ayyad Bahar of
 Anshar Lillah by Snapchat
 Simulation Team T-REX Day 0 6:47:43 ID Jata'Da'her of
 Farth Al'Aelaa by Snapchat
 Simulation Team T-REX Day 0 6:47:43 ID MuKarram Alan of
 Muqati Al'Ahuria by Facebook



Simulation Team T-REX Day 0 2:27:1 ID Anbarin Toma of
 Anshar Lillah by Email
 Simulation Team T-REX Day 0 2:31:30 ID Shahd Bitar of
 Anshar Lillah by Phone
 Simulation Team T-REX Day 0 2:31:30 ID Adara Gaber of
 Al'Aelaa by Instagram
 Simulation Team T-REX Day 0 2:31:30 ID NafisahHadam of
 Al'Aelaa by Mobile
 Simulation Team T-REX Day 0 2:31:30 ID Muhsinah Essa of
 Al'Aelaa by Mobile
 Simulation Team T-REX Day 0 2:34:57 ID Adara Gaber of
 Al'Aelaa by Phone
 Simulation Team T-REX Day 0 2:34:57 ID Lubab Essa of
 Anshar Lillah by Mobile
 Simulation Team T-REX Day 0 2:43:42 ID Shahd Bitar of
 Anshar Lillah by Email
 Simulation Team T-REX Day 0 2:43:42 ID NafisahHadam of
 Al'Aelaa by Facebook
 Simulation Team T-REX Day 0 2:43:42 ID IsmahDagher of
 Anshar Lillah by Instagram
 Simulation Team T-REX Day 0 2:43:42 ID Lubab Essa of
 Anshar Lillah by Snapchat
 Simulation Team T-REX Day 0 2:43:42 ID Muhsinah Essa of
 Anshar Lillah by Whatsapp

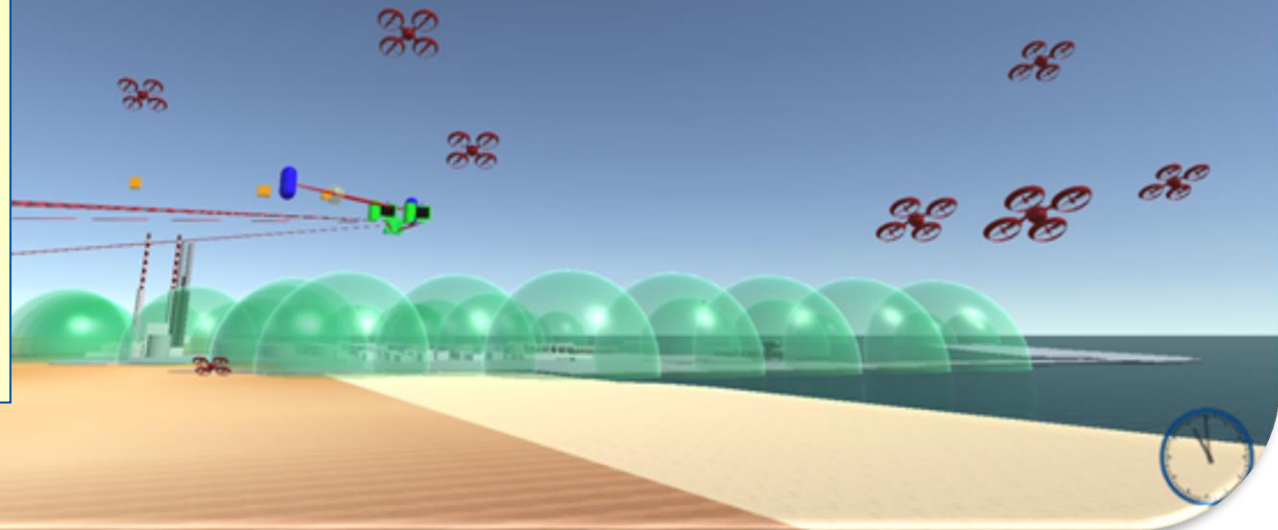




T-REX: Autonomous Systems

Autonomous Systems, on both sides, are driven by **Intelligent Agents** and interact with **traditional Assets**. **Coalition UxV (Unmanned multidomain Vehicles)** support **JISR (Joint Intelligence, Surveillance and Reconnaissance)**, while **hostile UAV (Unmanned Aerial Vehicles)** are conducting **coordinated attacks**

Simulation Team demonstrated this attack in 2015... on September 14, 2019 an equivalent attack was successfully carried out by drones on Saudi Aramco's Abqaiq, the World Largest Oil Refinery





ALACRES2 Project



La coopération au cœur de la Méditerranée
La cooperazione nel cuore del Mediterraneo

To address port safety, the authors propose utilization of innovative modeling & simulation solutions, capable of predicting outcome of different scenarios in various initial conditions. The idea is framed within an international project named ALACRES2 (*Servizio Avanzato di Laboratorio per Crisi ed Emergenze, in porto nello Spazio di cooperazione dell'alto tirreno, basato su Simulazione*) carried out among different Universities and Institutions that foresees identification of scenarios of interest for port safety and their application to several ports of interest in order to create a virtual lab able to support definition of policies and guidelines as well as to turn into an efficient modern training equipment for managers, decision makers and operators. The presented research is carried out under the EU research funding program Italy – France INTERREG Maritime14-20 which supports the



MARITTIMO-IT FR-MARITIME

Fonds européen de développement régional
Fondo Europeo di Sviluppo Regionale



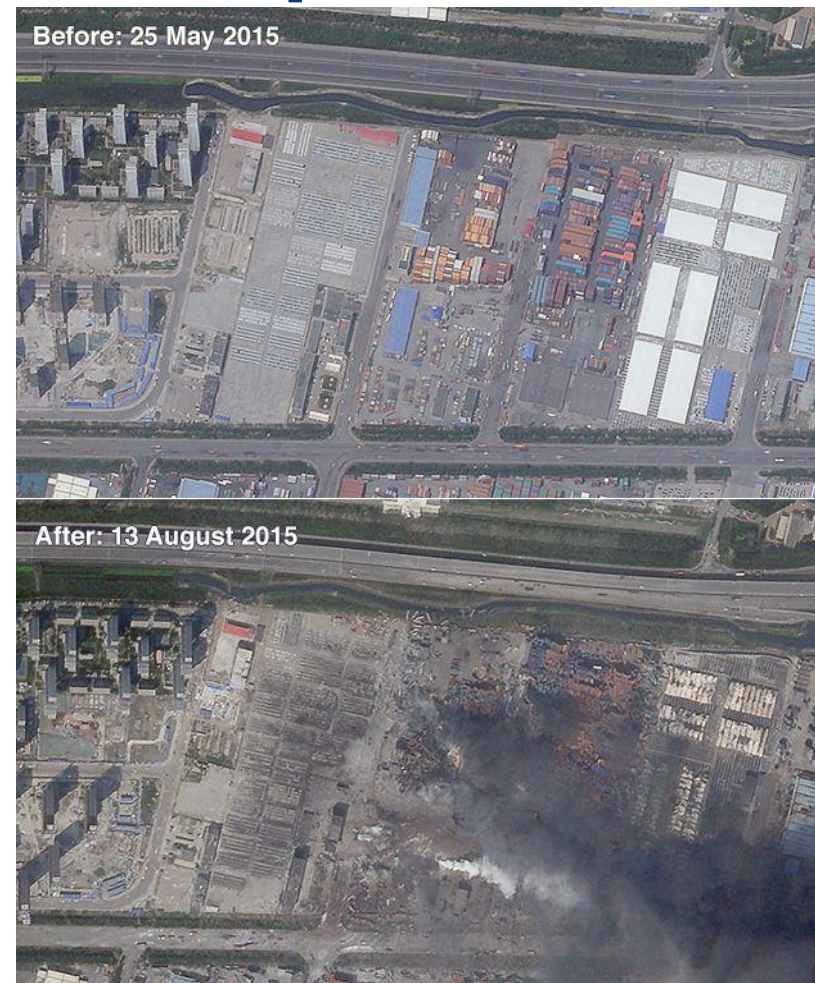
development of the project
named ALACRES2 and
lead by Genoa University.
<http://interreg-maritime.eu/>



Recent Cases: Explosions

Even modern big ports face sometime issues with planning and communication, which impact safety of persons.

For instance, in case of Tianjin port explosion (China), firefighters were not informed about presence of calcium carbide and tried to extinguish fire by water, which is considered as one of main cause of the explosion. Furthermore, distance between the storage of hazardous materials and nearby houses was less than one km, which caused additional casualties

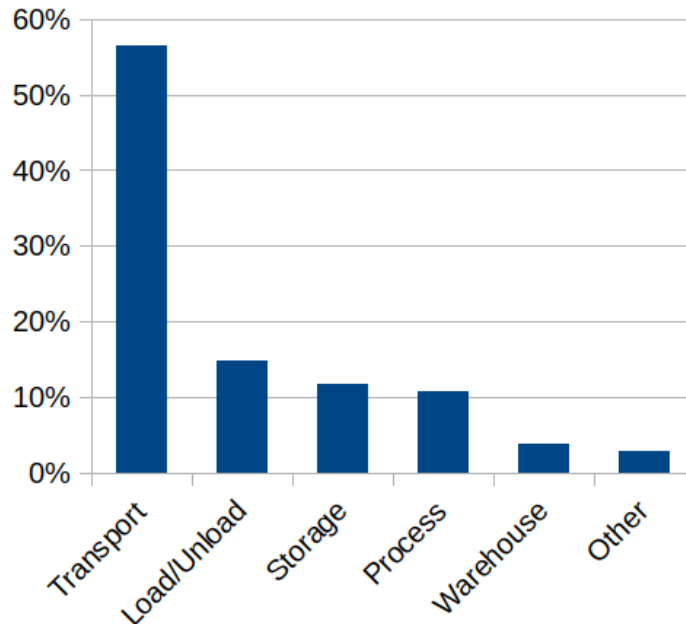


Tianjin port explosion (China)

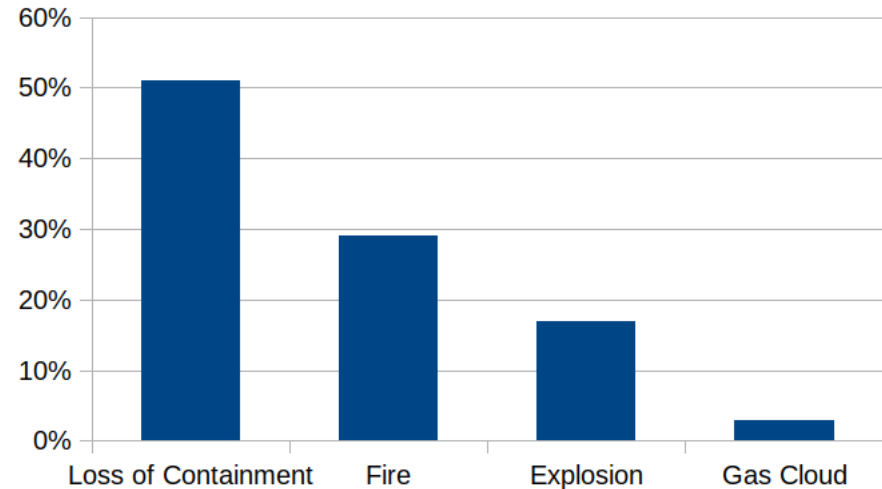
Source: bbc.com



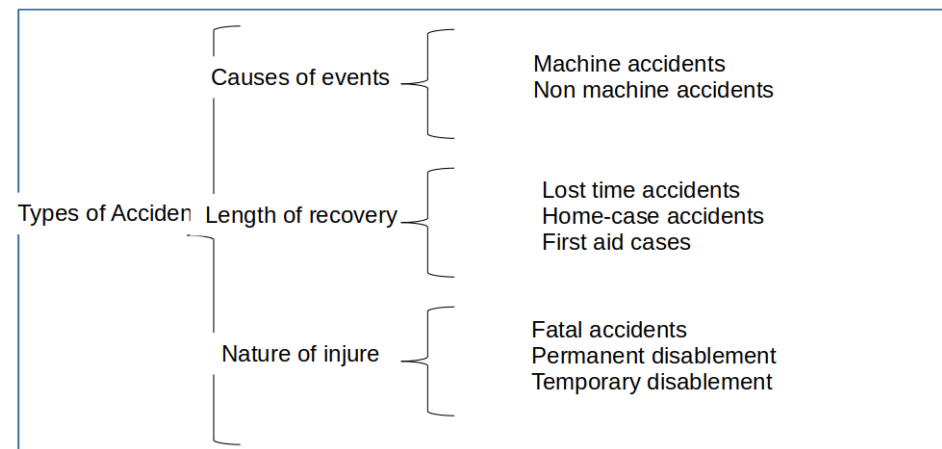
Analysis of Typical Problems



Place or activity in which the accident occurred: process plant, storage, transport, load/unload, waste, other



Occurrence rate of accidents by type

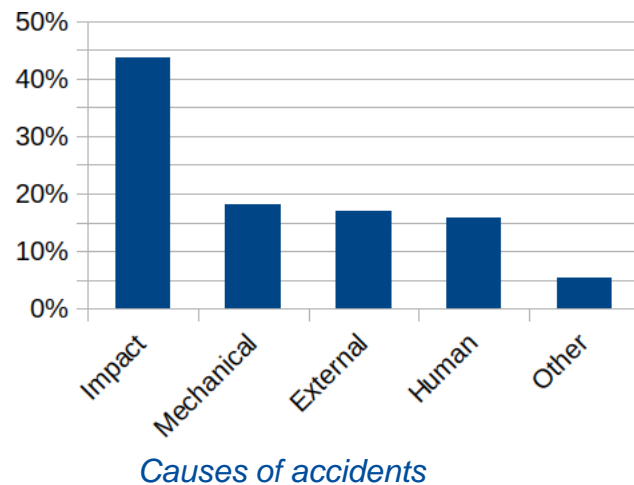


Classification of accidents

Causes and Effects



In general, analyzing the statistical data, it is possible to conclude that number of accidents in seaports is constantly growing despite continuous improvements in safety procedures, even due to a constant increase in flows and operations. This could be explained by continuously increasing sea traffic. In the same time, frequency of domino effect accidents is decreasing, even if their occurrence is still quite high.



Fire and chemicals leak in Laem Chabang

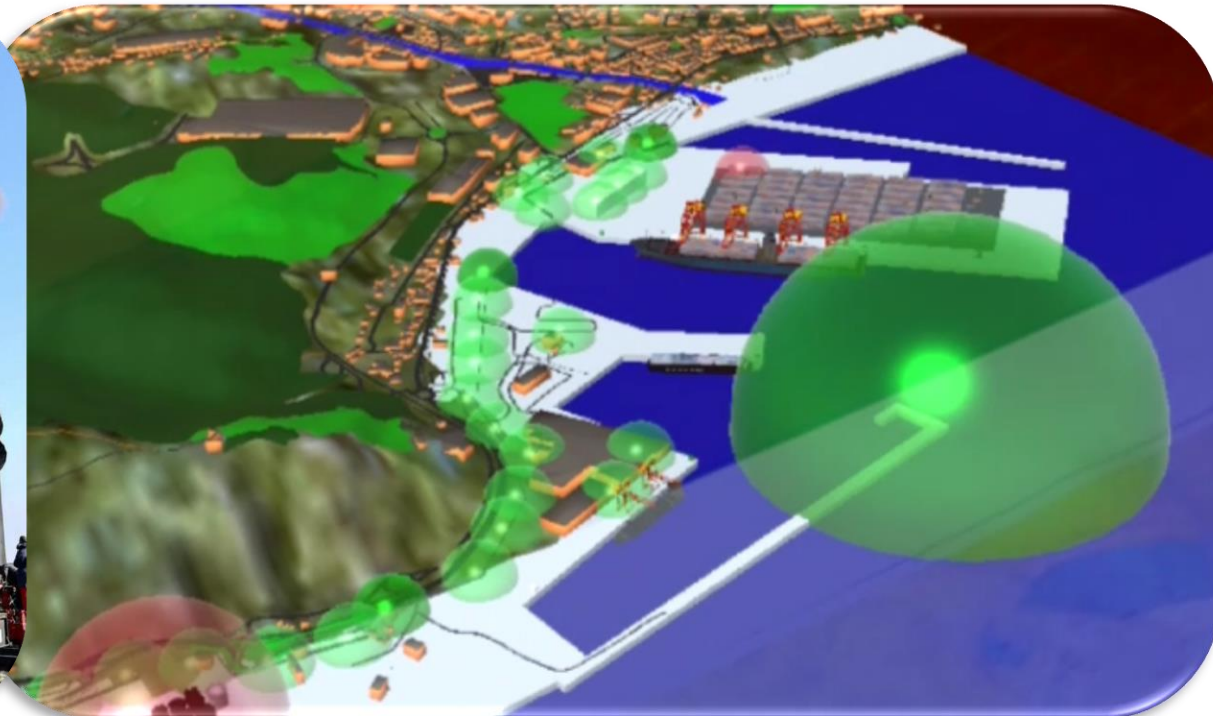


Virtual Lab for Ports

In virtual laboratory it is possible to test the effectiveness of new technological and infrastructural solutions to reduce vulnerability, mitigate damage and prevent emergencies. The simulation techniques adopt the new MS2G paradigm (Modeling, interoperable Simulation and Serious Games) to combine different models.



Libya Es Sider port oil tank fire (2014)



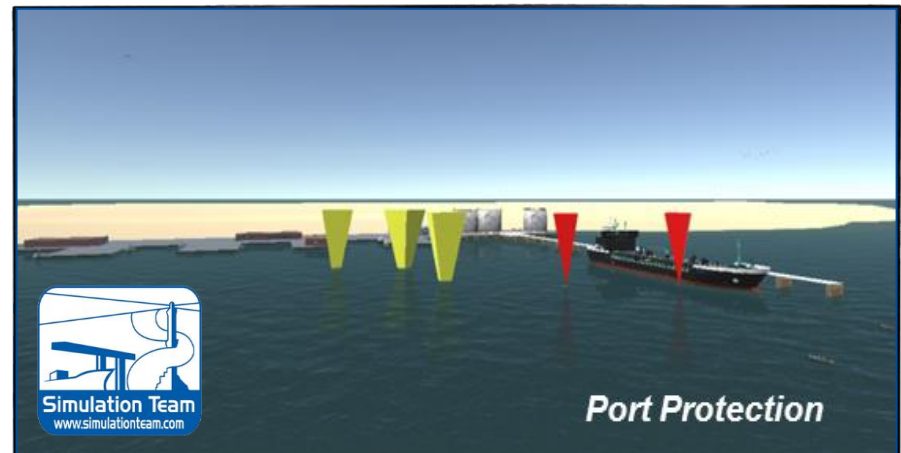


AI & IA

Artificial Intelligence (AI) is based on techniques designed to reproduce intelligent processes. The M&S and AI are strongly connected because simulation often has to incorporate intelligence to control assets, virtual human beings, virtual organizations, planning activities.

Intelligent Agents (IA) represent a crucial element for coupling complex scenarios with many entities that interact in a complex way. AI generally represent people, groups or units and reproduce the corresponding desired behaviors.

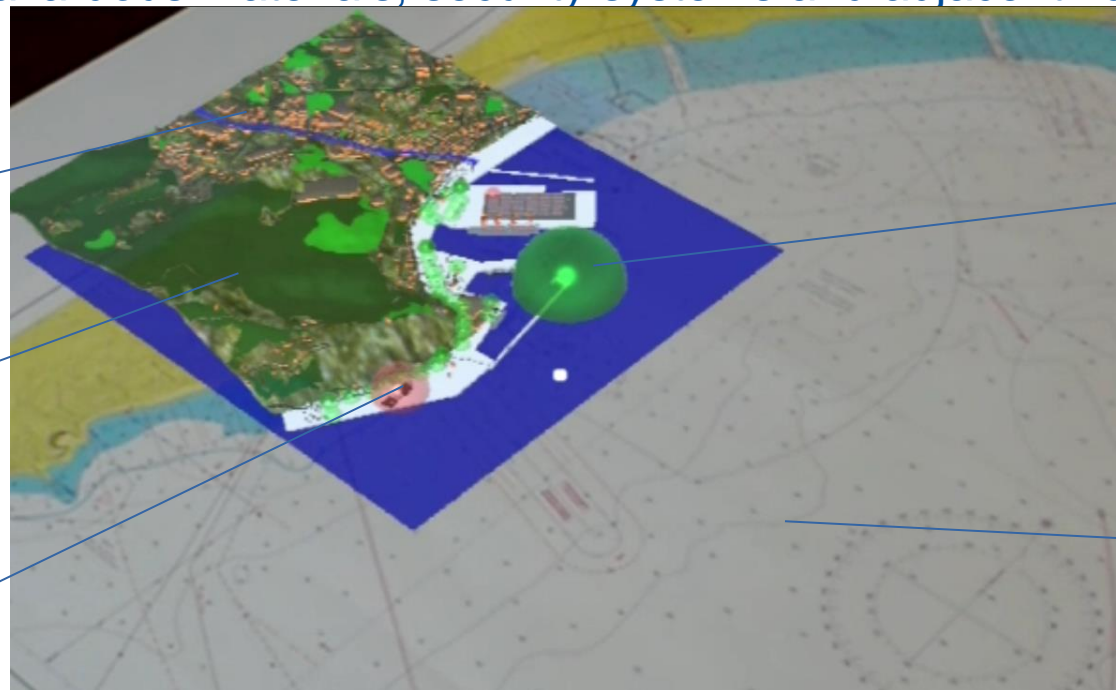
IAs allow an object to react to situation changes based on his perception. The use of AI-driven simulations reproducing the behavior human (HBM) is fundamental to recreate complex and extended scenarios which include the reactions of people and the population.





Devices and Equipment - AR

Augmented Reality allows the 3D terrain and port infrastructure to be overlapped with the real nautical map of the zone of interest; such technology allows to extend information provided by "hardcopy" map. In this example, it adds information regarding hazardous materials, security systems and adjacent zones



Adjacent
zones

3D terrain

Storage
of dangerous
materials

CCTV
covered
zone

Nautical
Map

*Interactive 3D model of port overlapped with
nautical map, view from Hololens*



Recent Cases: Fire & Leakages



Ferry collided with port crane causing fire, Barcelona (October 2018)



Fire in containers with trichloroisocyanuric acid at Port Metro Vancouver (March 2019)



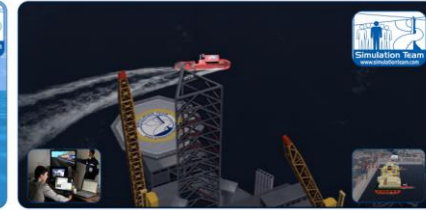
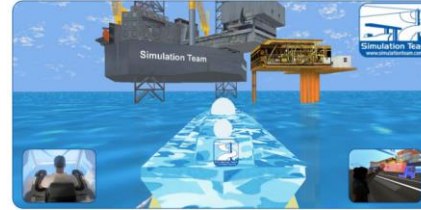
More than 120 persons hospitalized after chlorine leakage in Mumbai Port (July 2010)



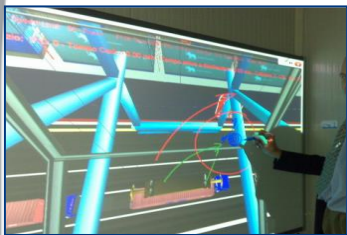
Hundreds of cars burned in Savona port during storm (October 2018)



ST_VM: Virtual Marine



The ST-VM is the ultimate Marine Simulator developed by Simulation Team and includes many different Marine components, equipment and platforms as well as New Solutions for Terminal Design, Operator Training, Safety and Security, Procedure Definition, Equipment Design and Virtual Prototyping



ST-VM is fully containerized real-time distributed HLA Simulator reproducing Port Operations. ST-VM is integrated in a 40' High Cube Container ready to be used on site immediately after arrival.



ST-VM Simulator allows to operate all the different Marine Devices in a Virtual World by an immersive Cave (270 ° Horizontal and 150° Vertical), reproducing Sounds, Vibrations, Motion in all weather conditions

ST-VM includes a Full-Scope Simulation for Training Operations & Procedures, an Integrated Class Room, the Instructor Debriefing Room, and secondary Interoperable Simulators of different Marine equipment with other modules (i.e. Biomedical Module for Safety, Ergonomic and Posture Enhancement).

ST-VM World is customizable for each Platform, Port, Crane, Procedure and Equipment





Interoperable Virtual Simulators



The Simulators developed by Simulation Team are an important support in Training both for Operative Resources and Decision Makers. Interoperability is one key point of our Simulators and it is based on state of art on standards (i.e. HLA High Level Architecture). HLA is the basis for the Creation of federation with models, Real equipment and simulators. In this way it is possible to train people in Stand-alone mode as well as in by Concurrent Collective and Cooperative Training on Operations and Policies.





Virtual Solutions for Marine Operations

One important implementation has been the Virtual Marine Solution that supports real-time, interoperable simulation. ST-Virtual Marine enables collective, distributed & mobile training in a scalable synthetic environment able to reproduce extensively complex scenarios, multiple port configuration, operations, interactions and interferences among many different systems & platforms operated by different people.



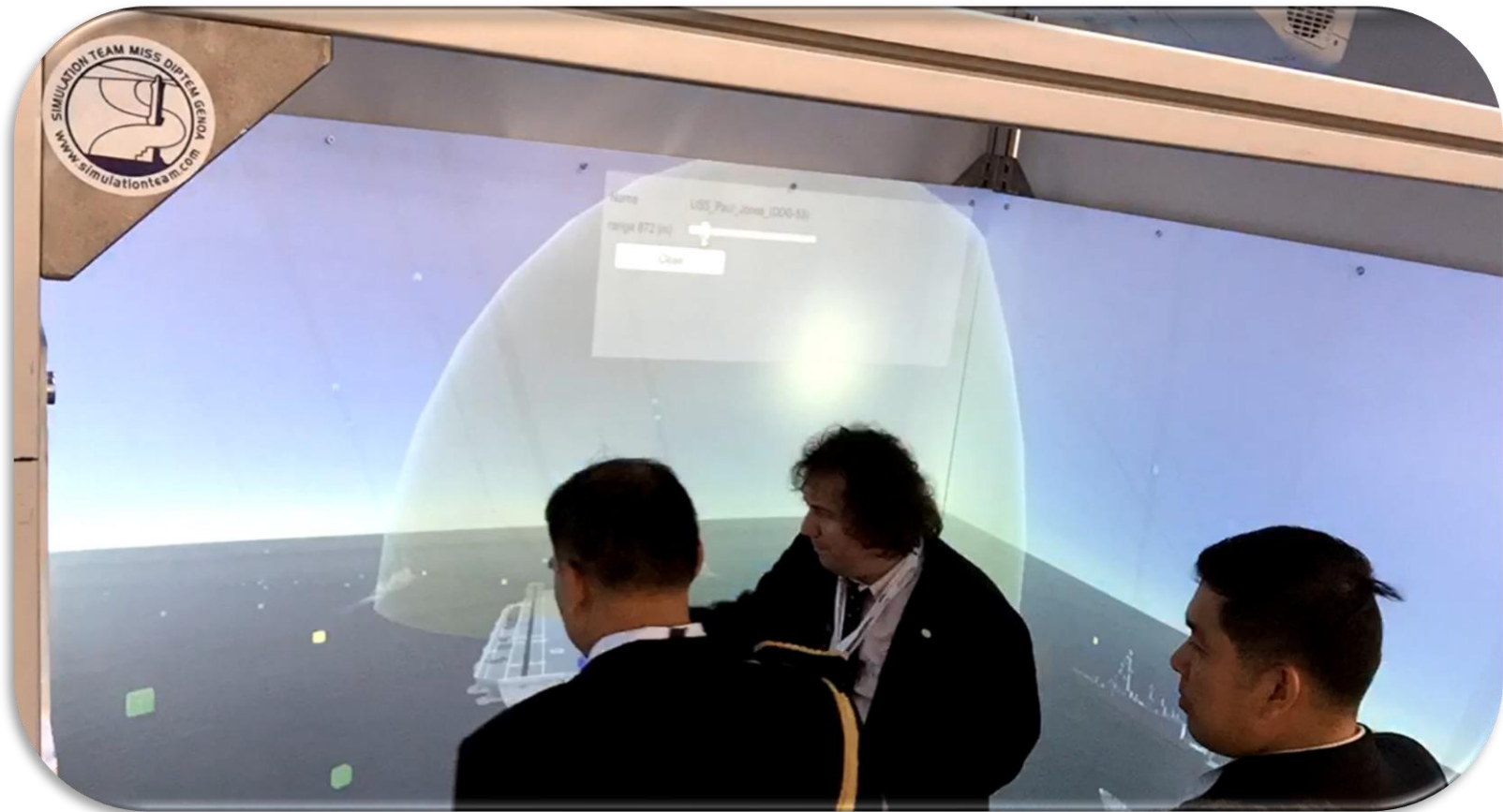


Examples of Different Simulators





The SPIDER Evolution



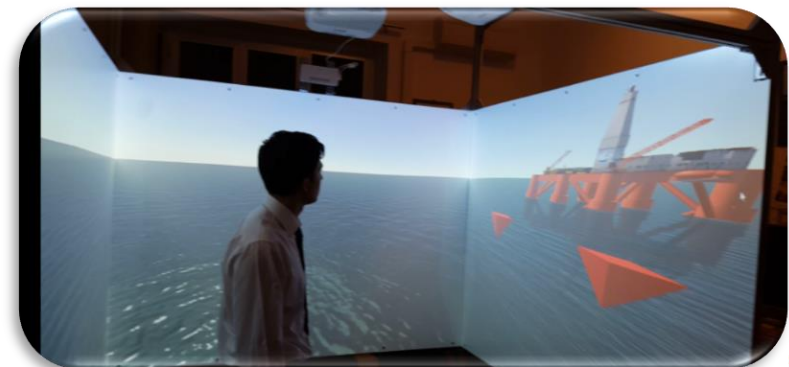
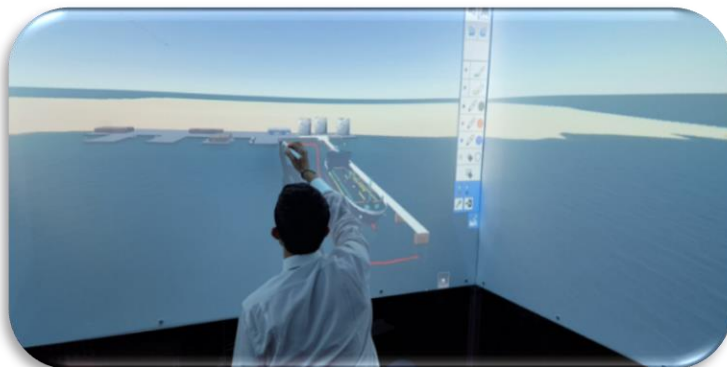


SPIDER

*Simulation Practical Immersive Dynamic Environment
for Reengineering*

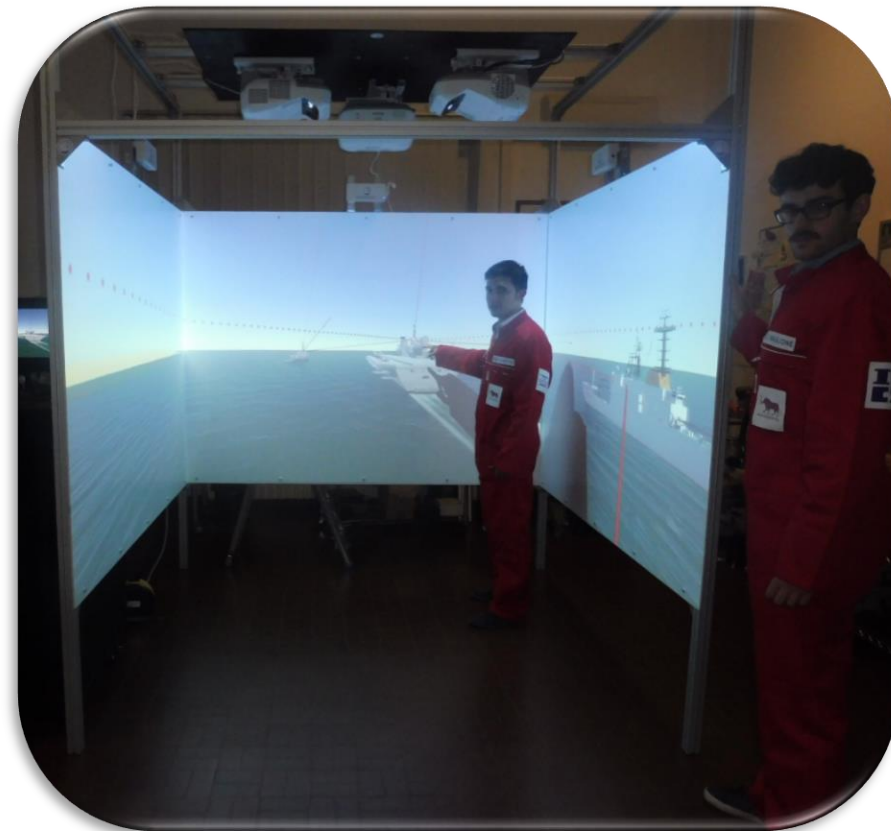
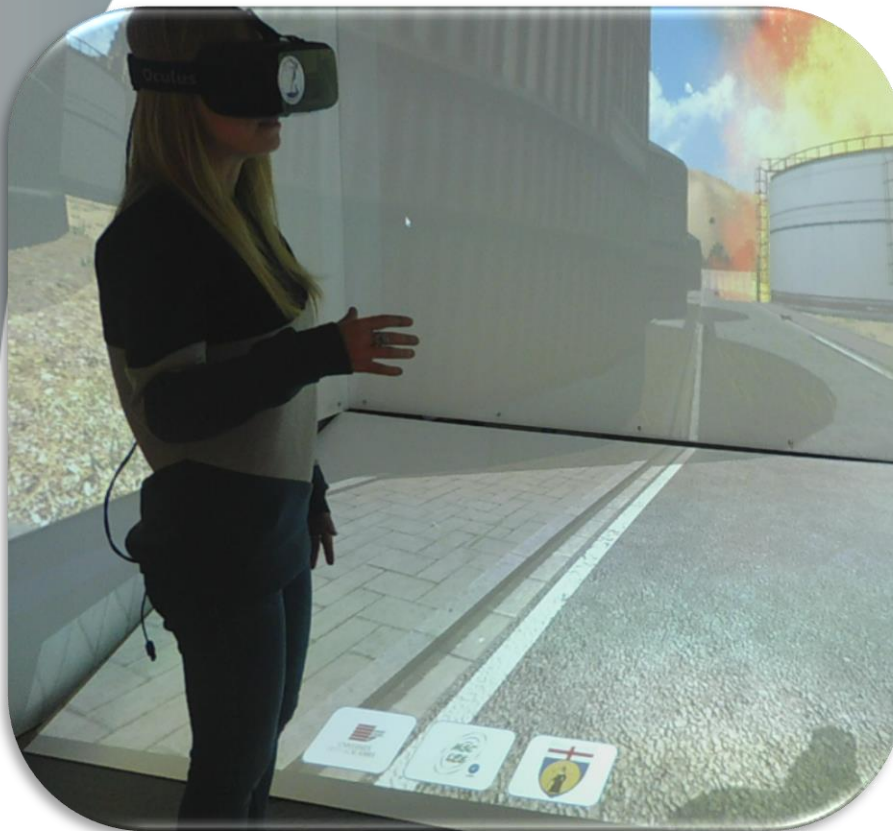


The **SPIDER (Simulation Practical Immersive Dynamic Environment for Reengineering)** is an innovative Interactive and Interoperable CAVE (Cave Automatic Virtual Environment) developed by Simulation Team. The basic configuration is compact (just 2m x 2m x 2.6m) and could be embedded within a Standard ISO 40' High Cube Container, integrated in IMSF & with any interoperable simulator. The SPIDER is interactive by touch screen technology and fully Immersive including sound & motion.





SPIDER: Experiencing the Simulation within an Immersive Collaborative Environment



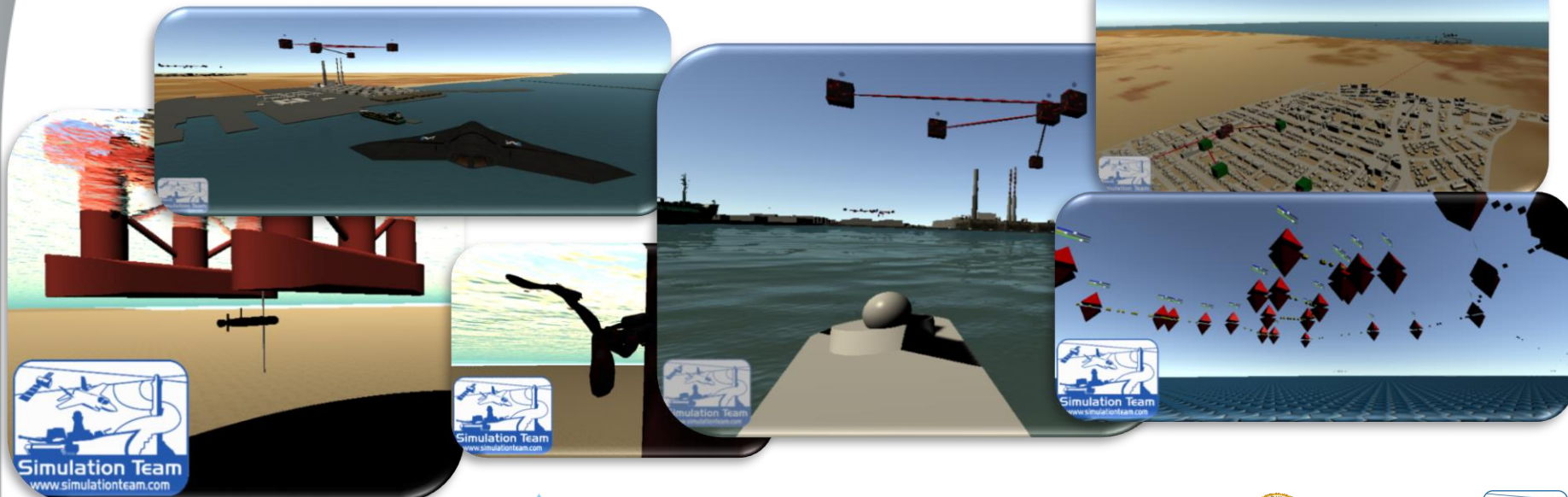
SPIDER: Simulation Practical Immersive Dynamic Environment for Reengineering



MS2G and IA-CGF in SPIDER

The innovative concept of MS2G (Modeling, interoperable Simulation and Serious Games) allows to develop interoperable scalable and reusable simulators with benefits of new immersive solutions.

This aspect is combined in SPIDER with the use of the IA-CGF (Intelligent Agent Computer Generated Forces) that allows to automate many actions and generating complex scenarios

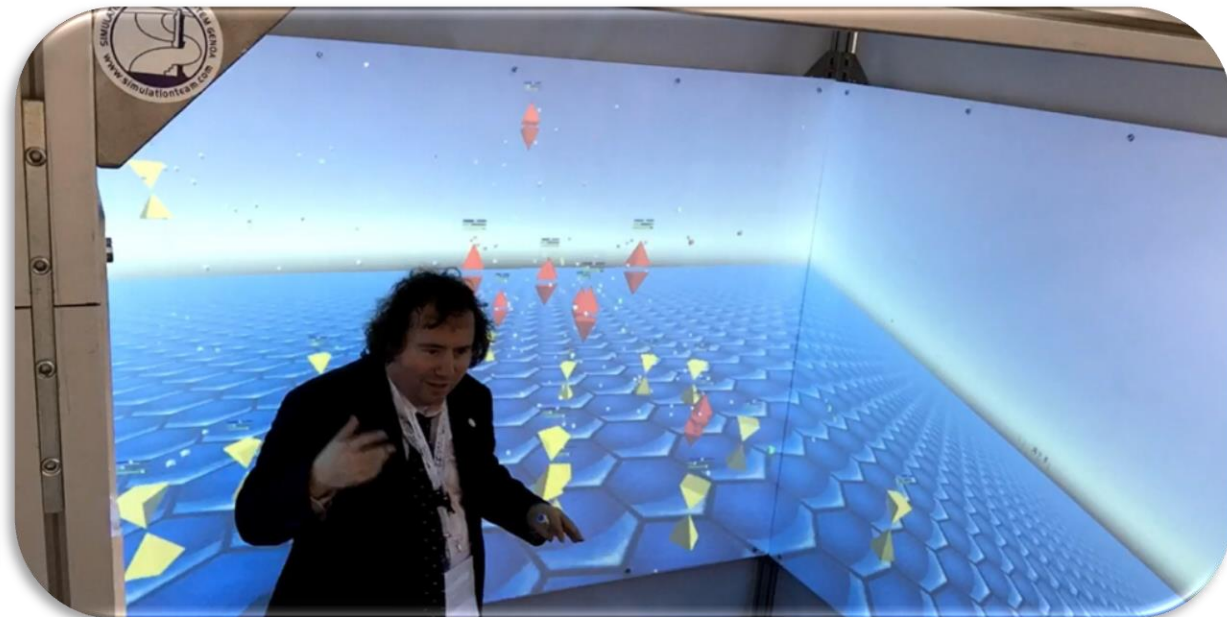
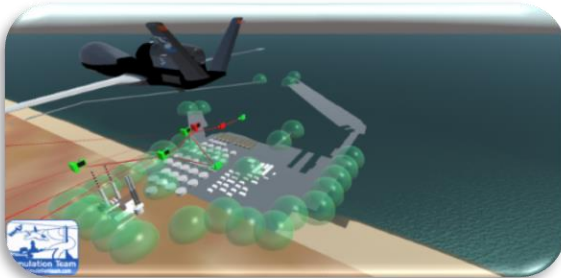




Virtual Simulation of Real and Cyber Space



Simulations in the SPIDER allows to present Big Data and complex scenario shifting from Real to Cyber Space outlining connections and criticalities. Cyber Warfare Simulation considering Confidentiality, Availability and Integrity of Nodes was applied to scenarios, analyzed by Subject Matter Experts on SPIDER





Intuitive, Immersive, Interoperable & Interactive



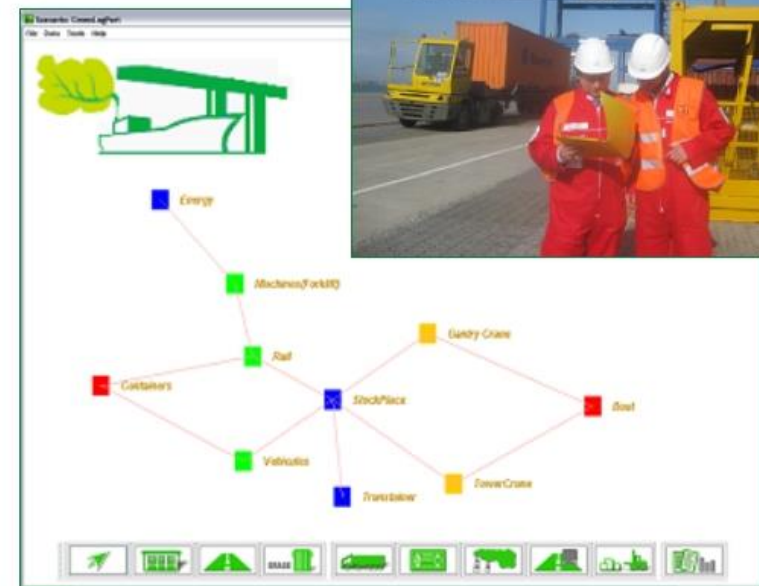


The Example of GREENLOG Port...

GreenLog Port Simulator

The analysis of Port Environment is strongly related to the possibility to develop effective Simulation Module devoted to support estimation of its Environmental Impacts such as

- Garbage & Port Waste
- Dredging
- Dust
- Noise
- Ship Air Emissions
- Air Quality
- Hazardous cargo
- Bunkering
- Port development
- Ship Discharge



*Developed in Cooperation
with Simulation Team & DIPTM*





... and GREENLOG Ship

GreenLog Ship Simulator

GreenLog Ship is another example of specific Simulation Module devoted to analyze the Environmental Impact of the Ship for supporting monitoring, alternative evaluation, saving and benefits from different solution in use, handling, operating as well as in Ship Design GreenLog Ship Includes Air Emission, Consumption, Ship Paints, Garbage/Waste Disposal, Noise, Ship Discharges, Hazardous Cargo, Spills



*Developed in Cooperation
with Simulation Team & DIPTTEM*





Mega Ecologic Disaster Model



OIL PLATFORM



HELICOPTER



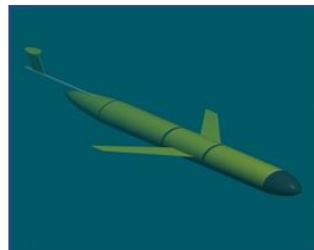
TUG



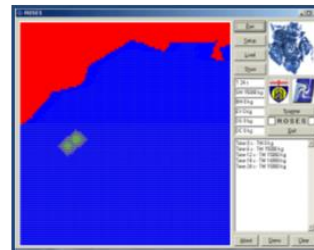
FIRE FIGHTING



AUV



OIL SPILL

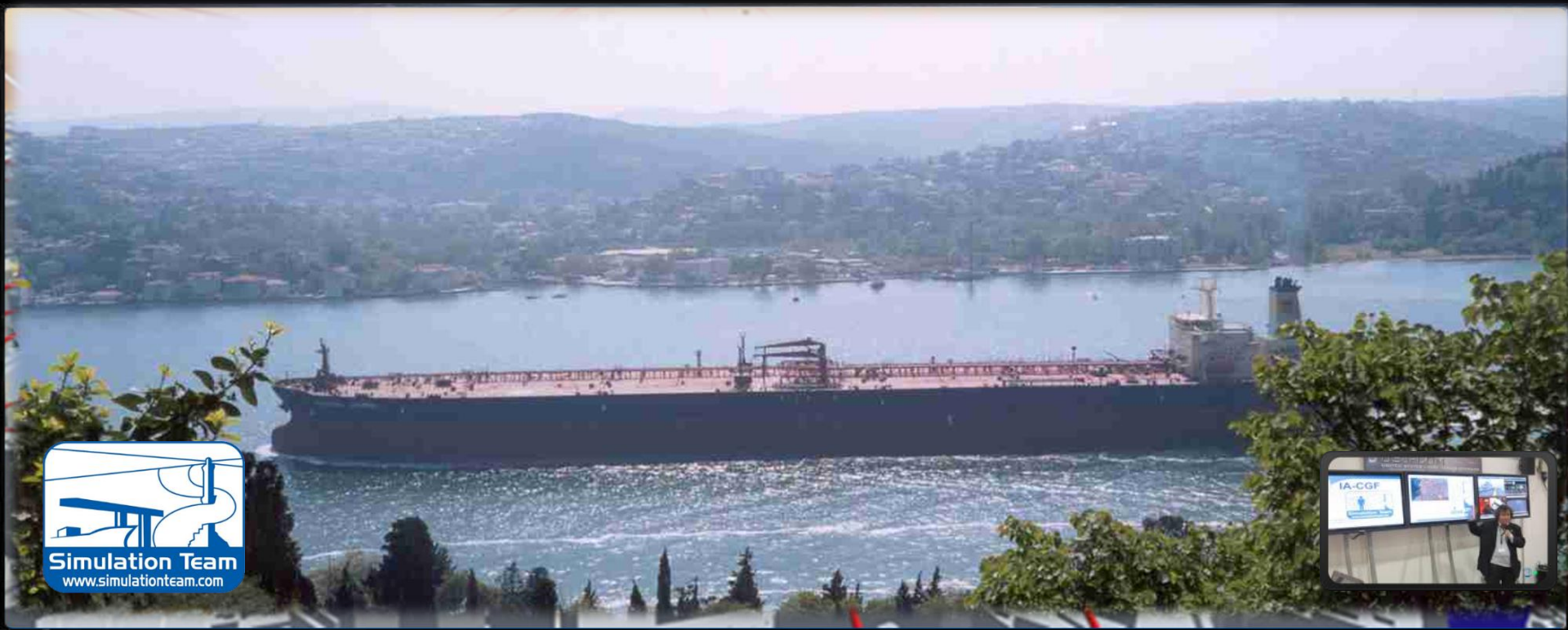


SCUBA DIVER





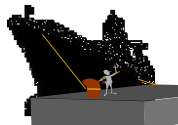
A Simple Problem not so Simple!





Logical scheme of the Simplest Model

Export Dock



(time charter contracts)

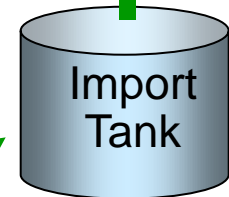


Beta Plant



Export Tank

Ships



Import Tank



Alfa Plant

Import Dock

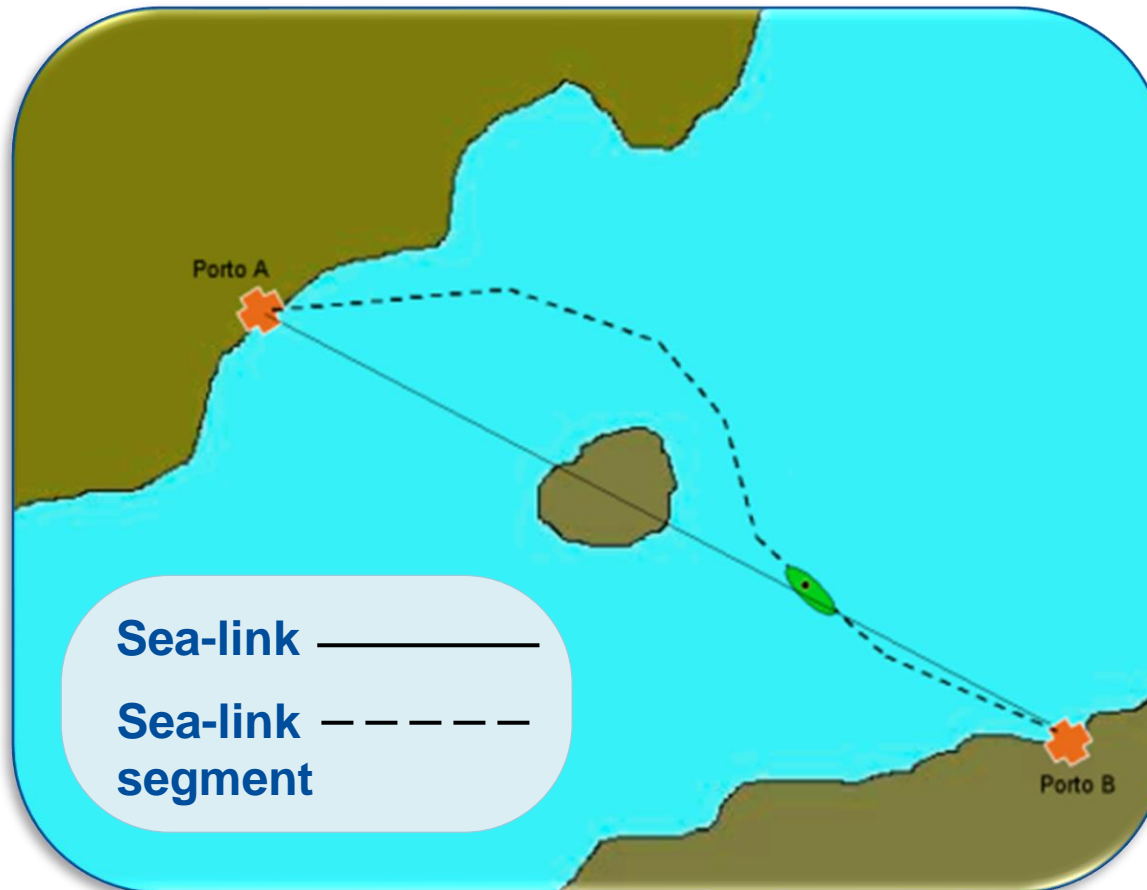


Chemical logistic flow to be analyzed



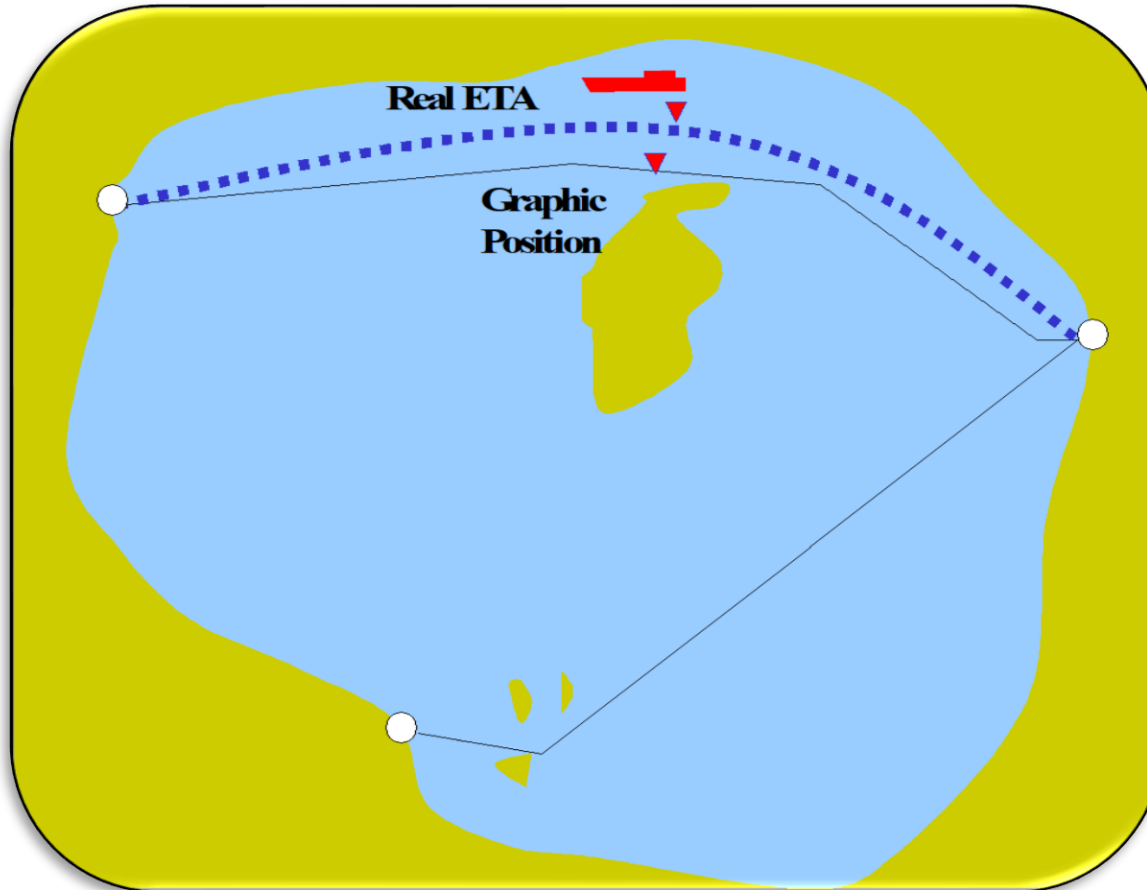


Routes and Connections



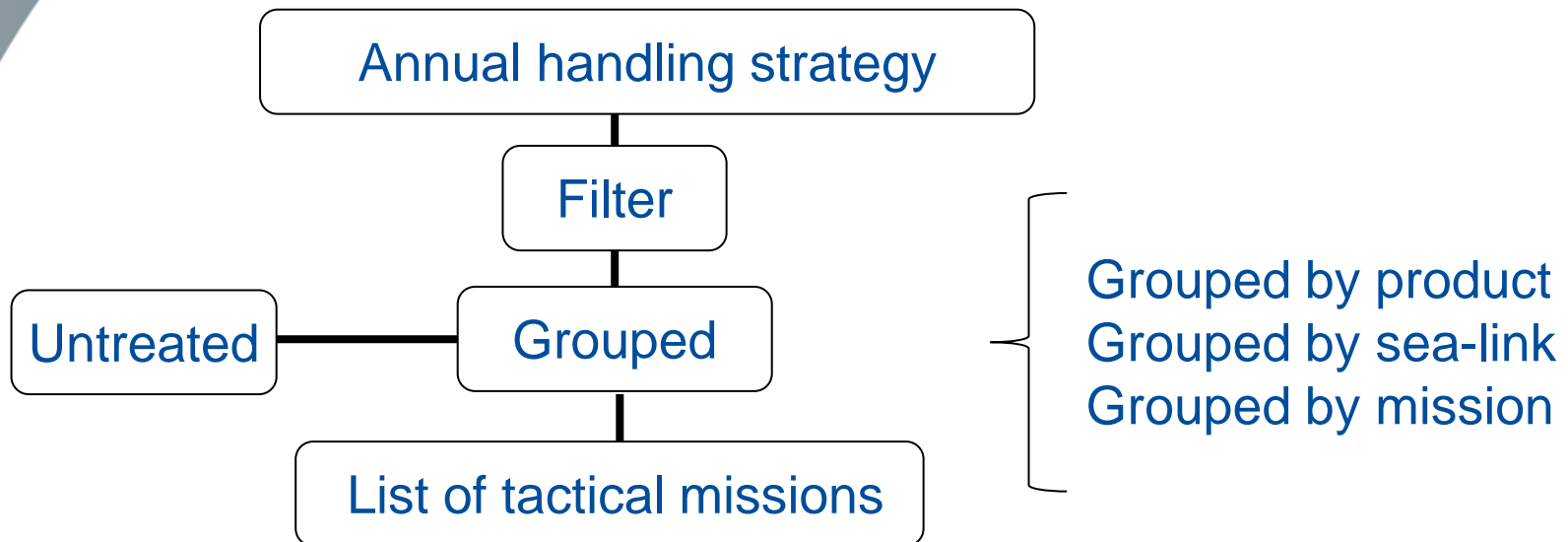


ETA: Estimated Time of Arrival





Production Logistics



List of tactical missions = subset of tactical missions;

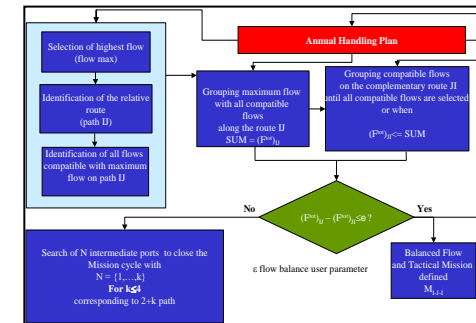
Tactical mission = list of tactical sea-links

Tactical sea-link = connection between 2 points only; it is related to:

- From each harbor: plant parameters, tank parameters, harbor parameters, terminal parameters
- From the quantity: the amount to be handled



Flow Grouping



- The Flows are representing the Logistics in terms of quantities to be distributed between Chemical Plants by Import/Export operations.
- Compatible Flows on the Annual Production Plan are clustered and grouped together
- Flows should be balanced in order to optimize the fleet in terms of number of ships and capacities

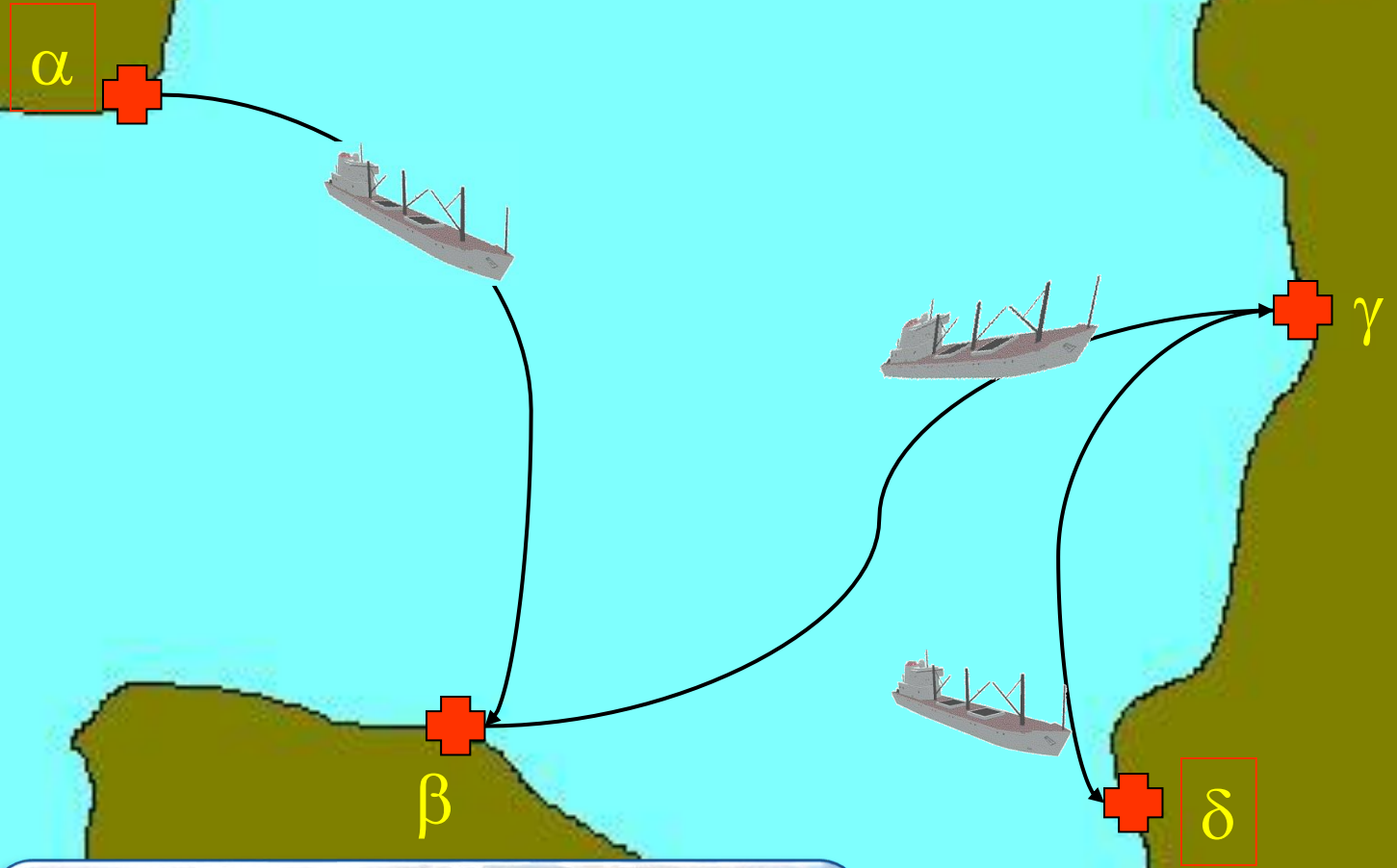


Port Sequencing

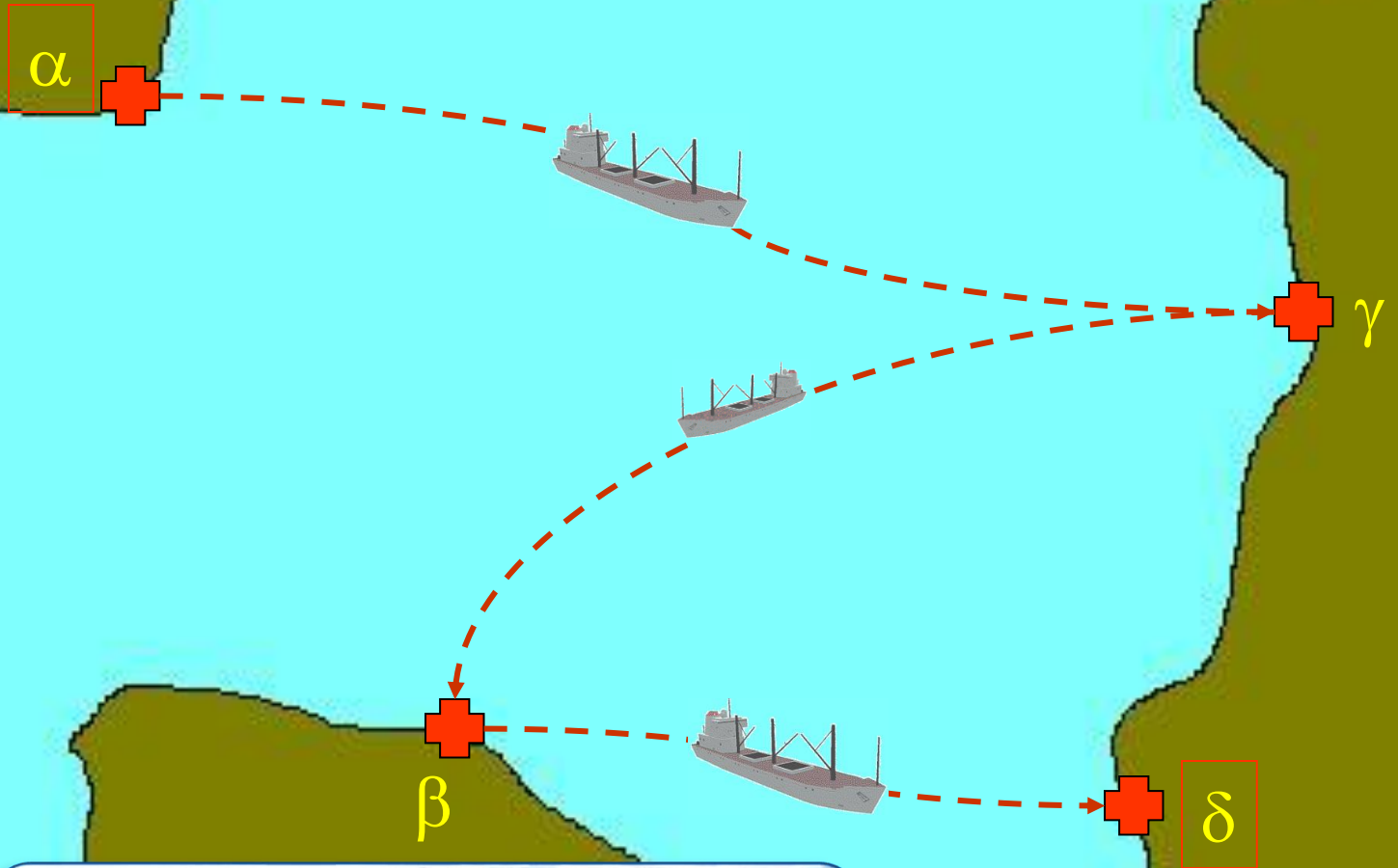
- The goal of Port Sequencing consists of choosing the best sequence of harbours for a Tactical Mission.
- Parameters:
 - The harbors to be reached
 - The Flows to be fulfilled
 - The costs of Tactical Missions



Sequence 1):
 $\alpha - \beta - \gamma - \delta$

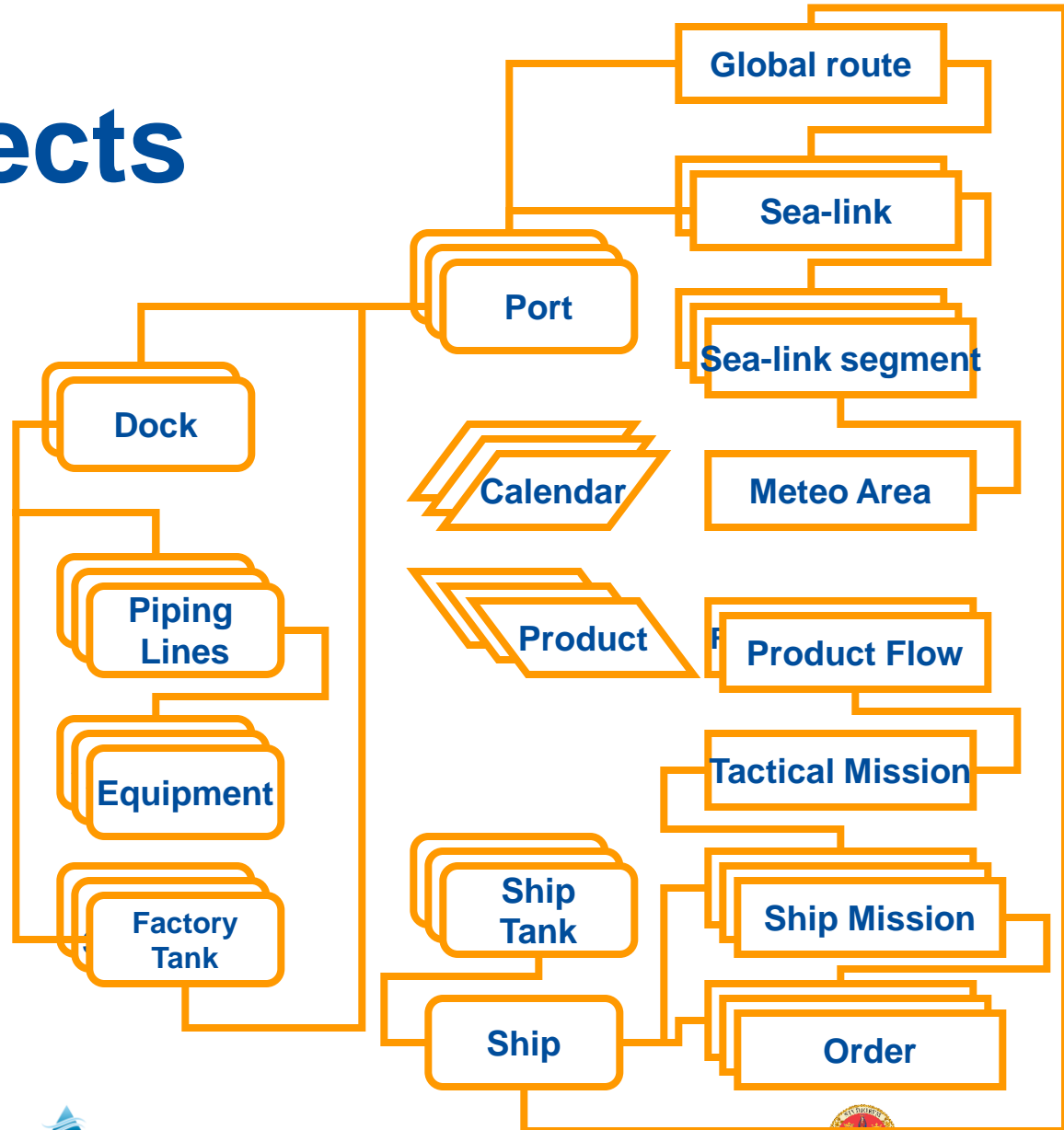


Sequence 2):
 $\alpha - \gamma - \beta - \delta$



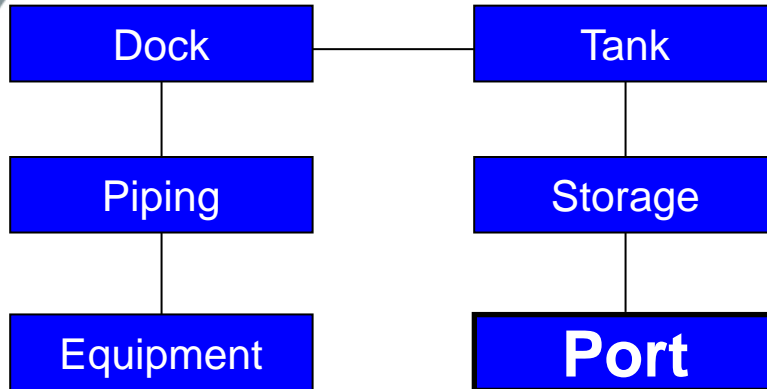


Objects

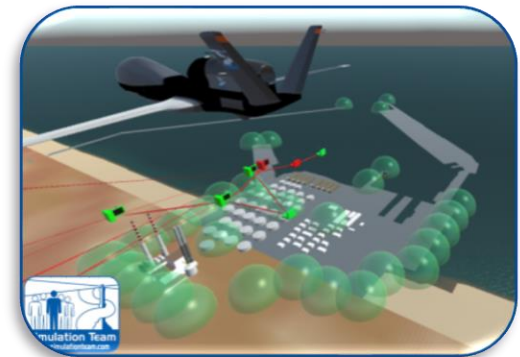




Port



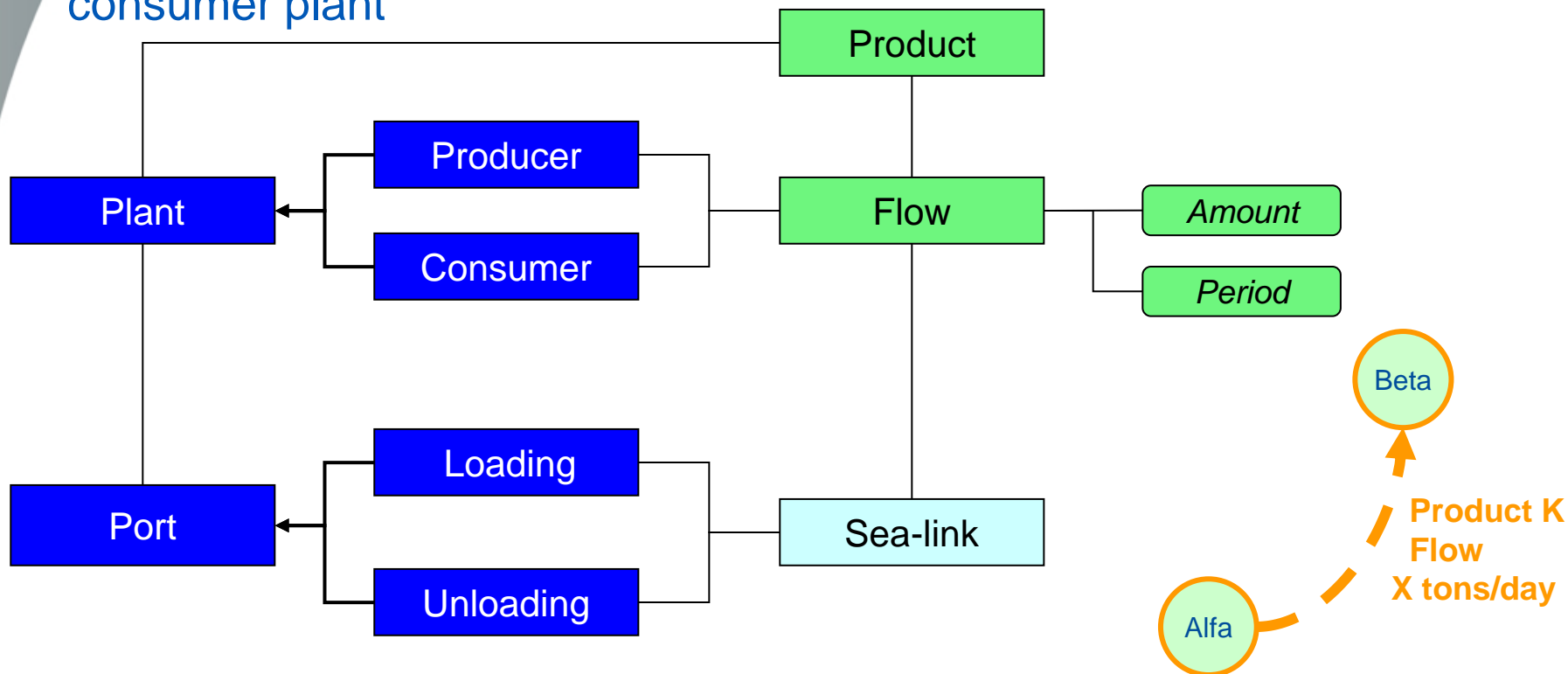
- Geo-position
- Operativity
- Regulatory constraints
- Operation Times
- Harbor costs





Flow

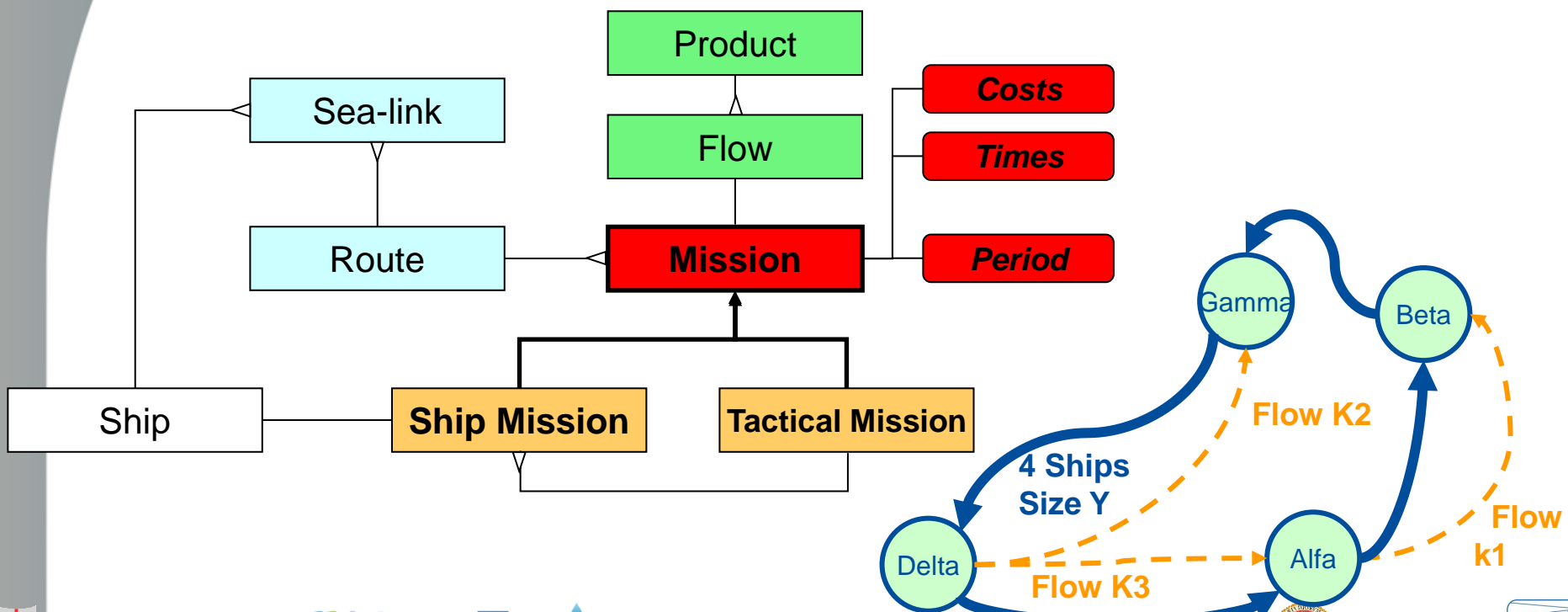
Flow is the amount of product to be transferred by sea, following a prefixed **Sea-link**, in a certain time **Period**, from a producer plant to a consumer plant





Mission

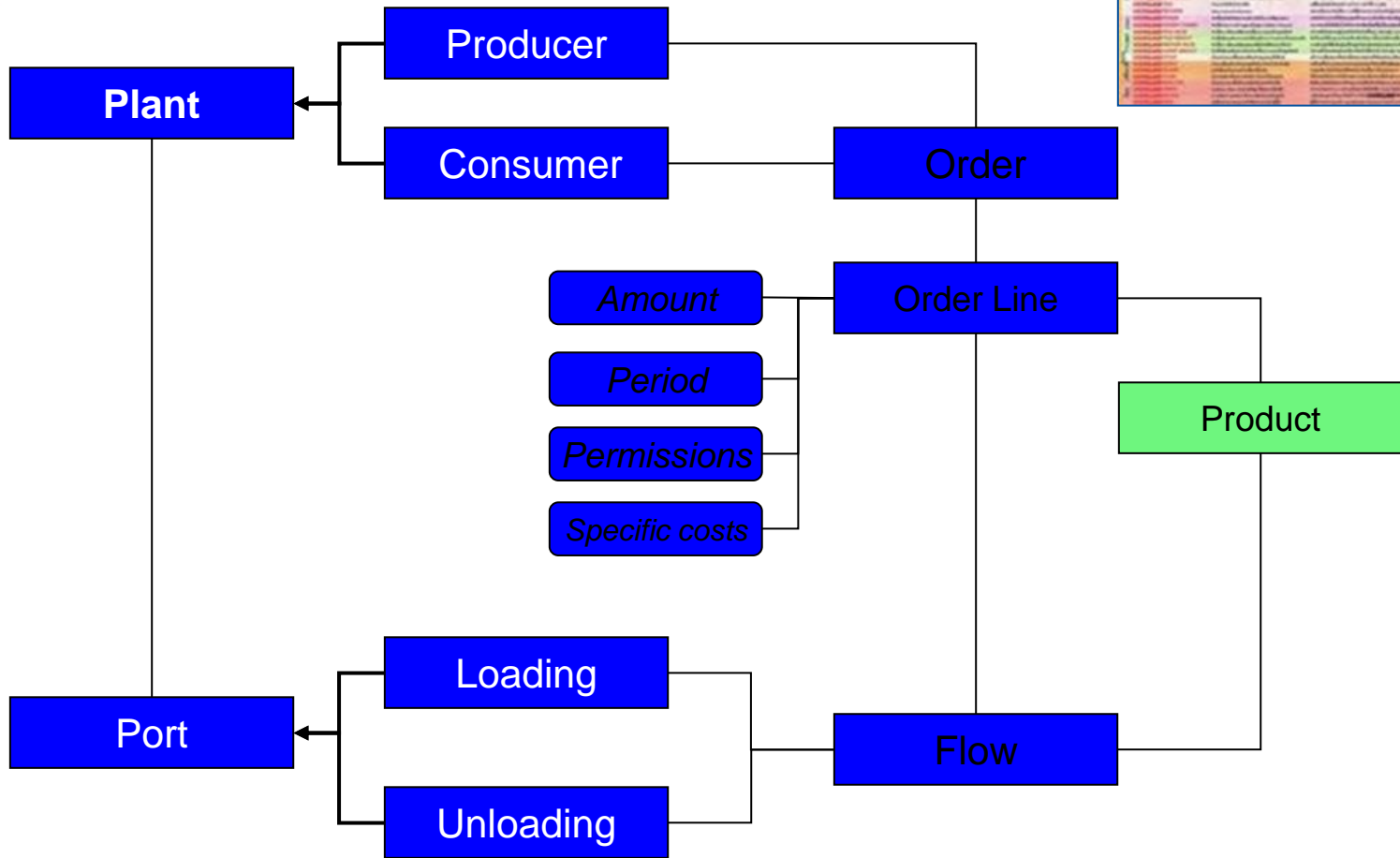
Mission is a predefined set of **Flows** (of one or more products) to be realized in a prefixed time **Period**, comprising one or more **Sea-links**, using one or more **Ships**, with **Costs** and **Times** to be determined





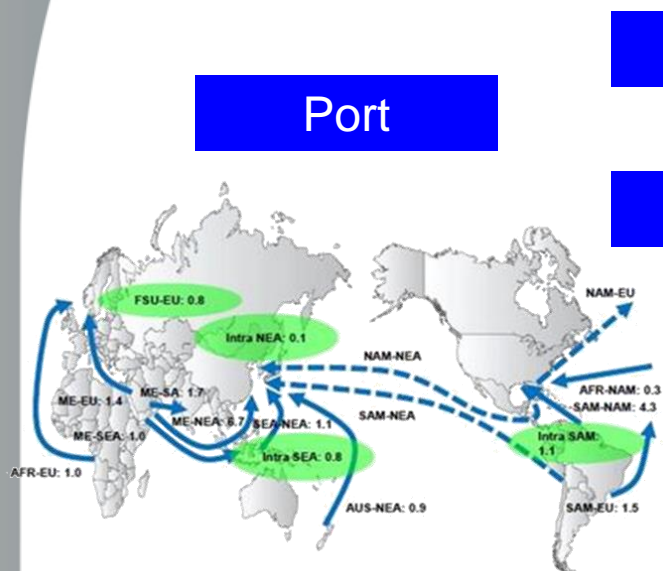
Order

Order ID	Product	Amount	Period	Permissions	Specific costs
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50





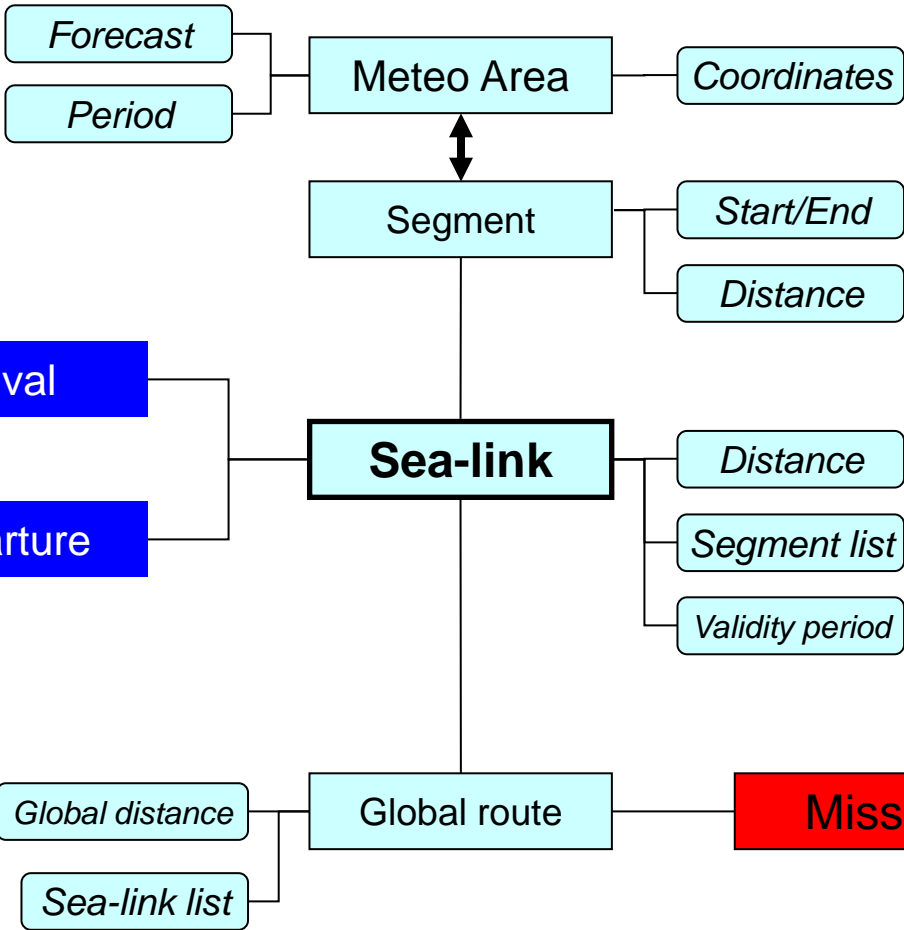
Sea-link/Segments



Port

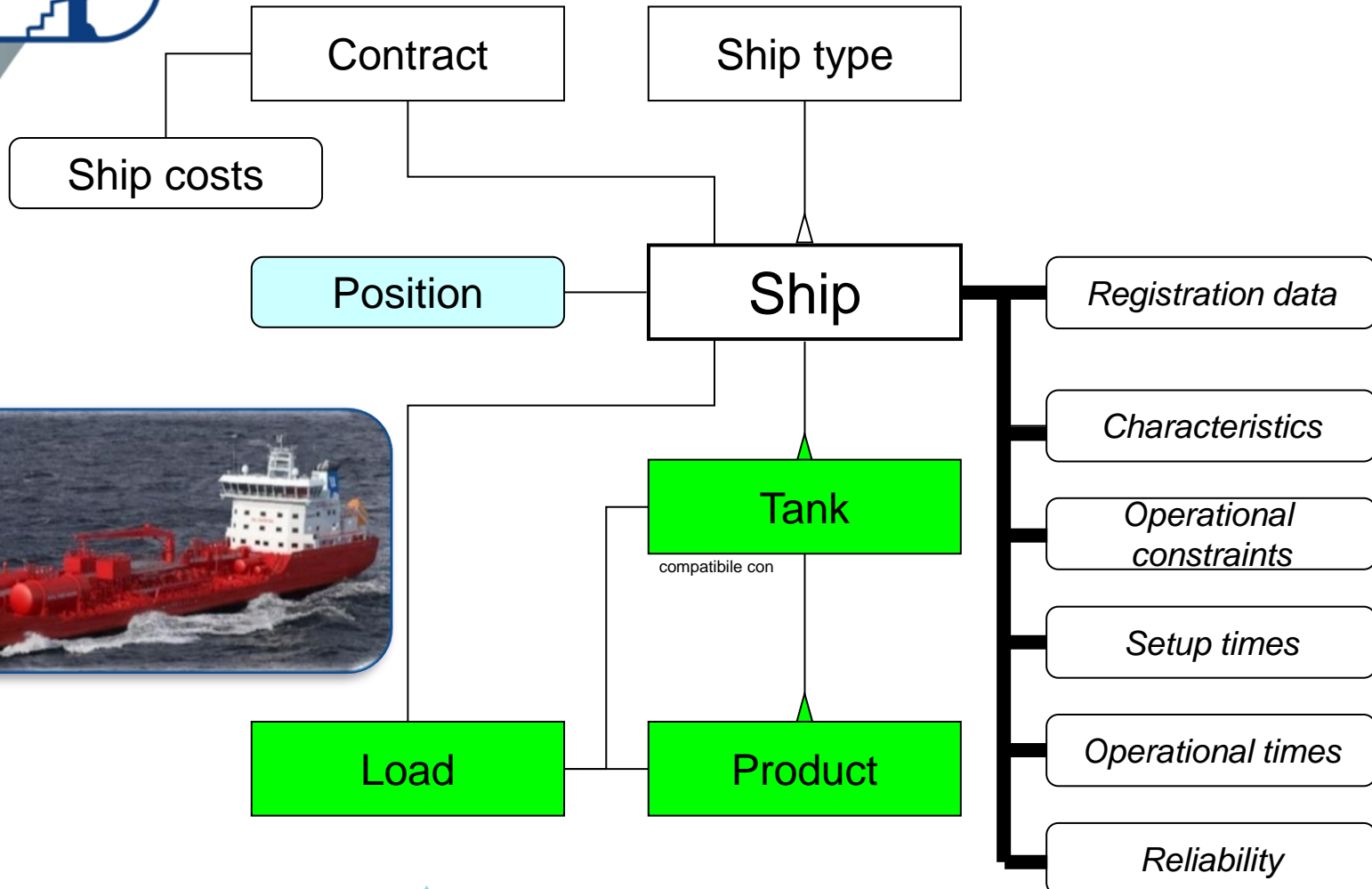
Arrival

Departure



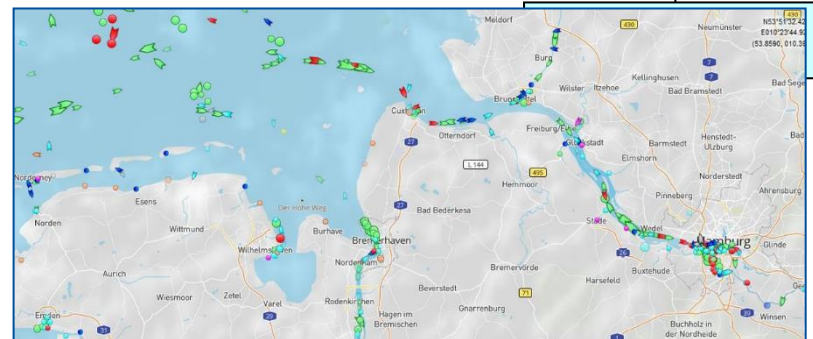
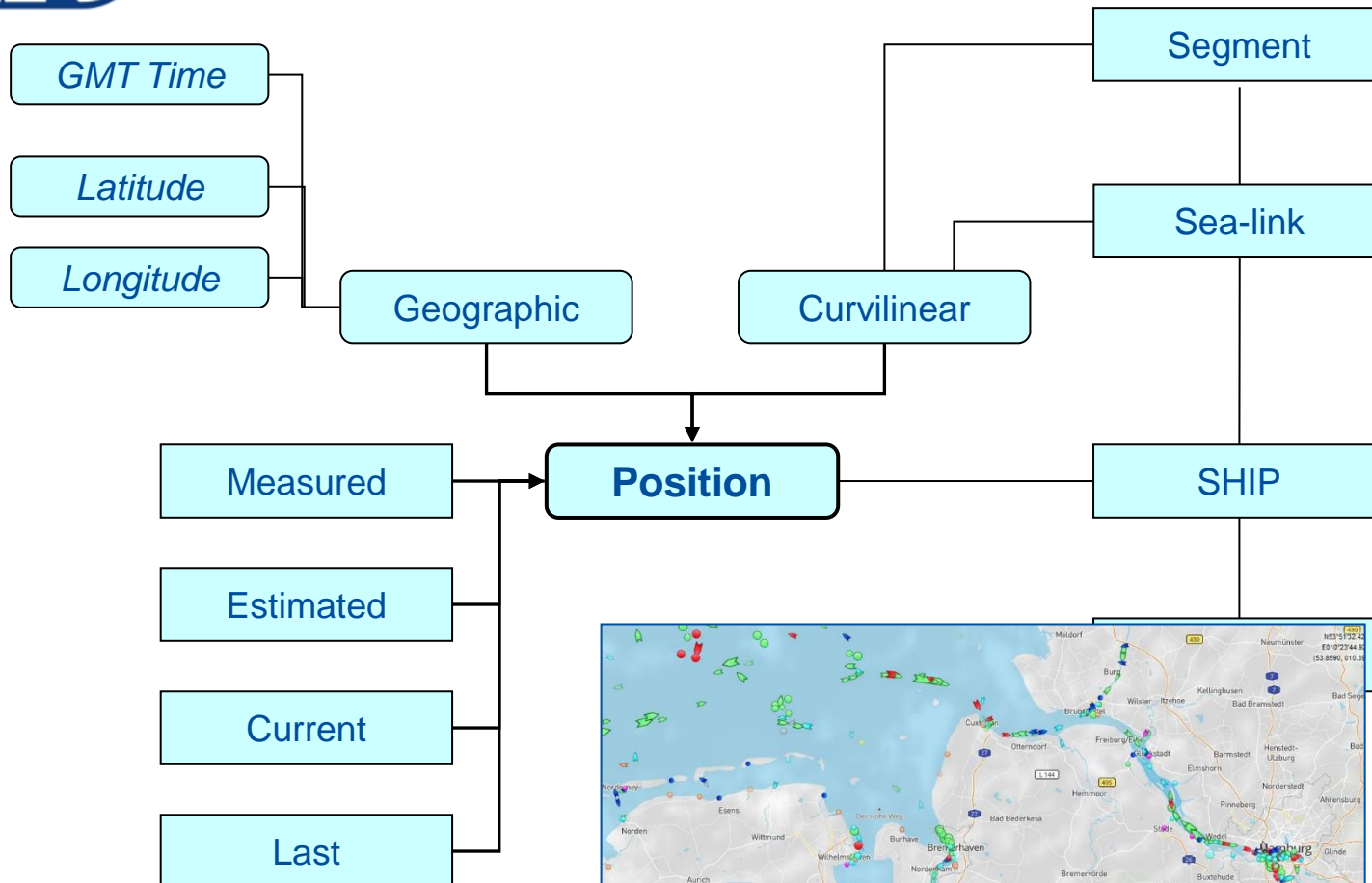


Ship Object



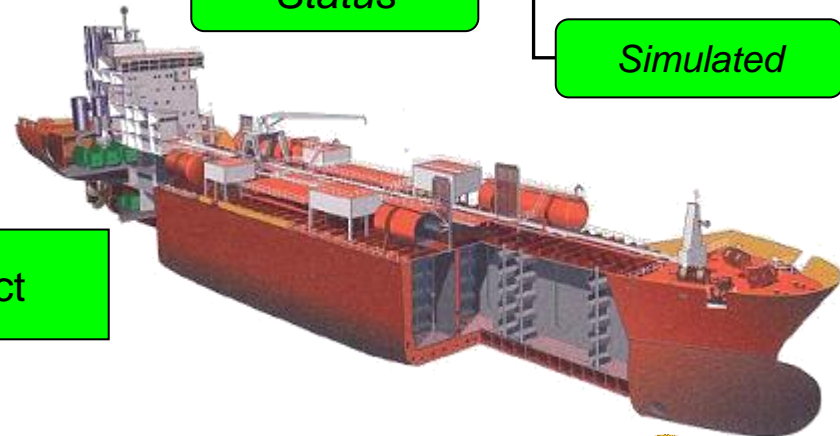
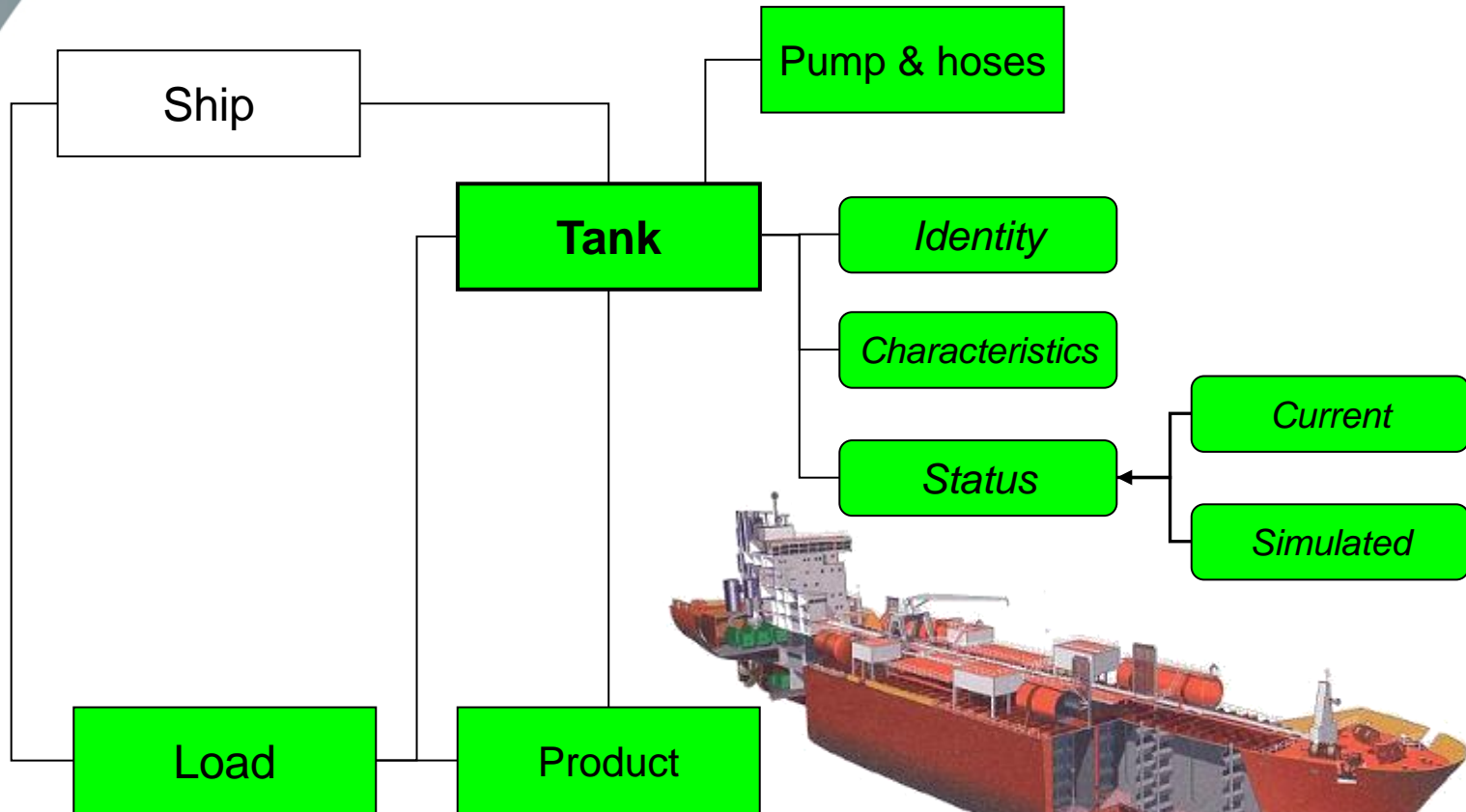


Ship Position



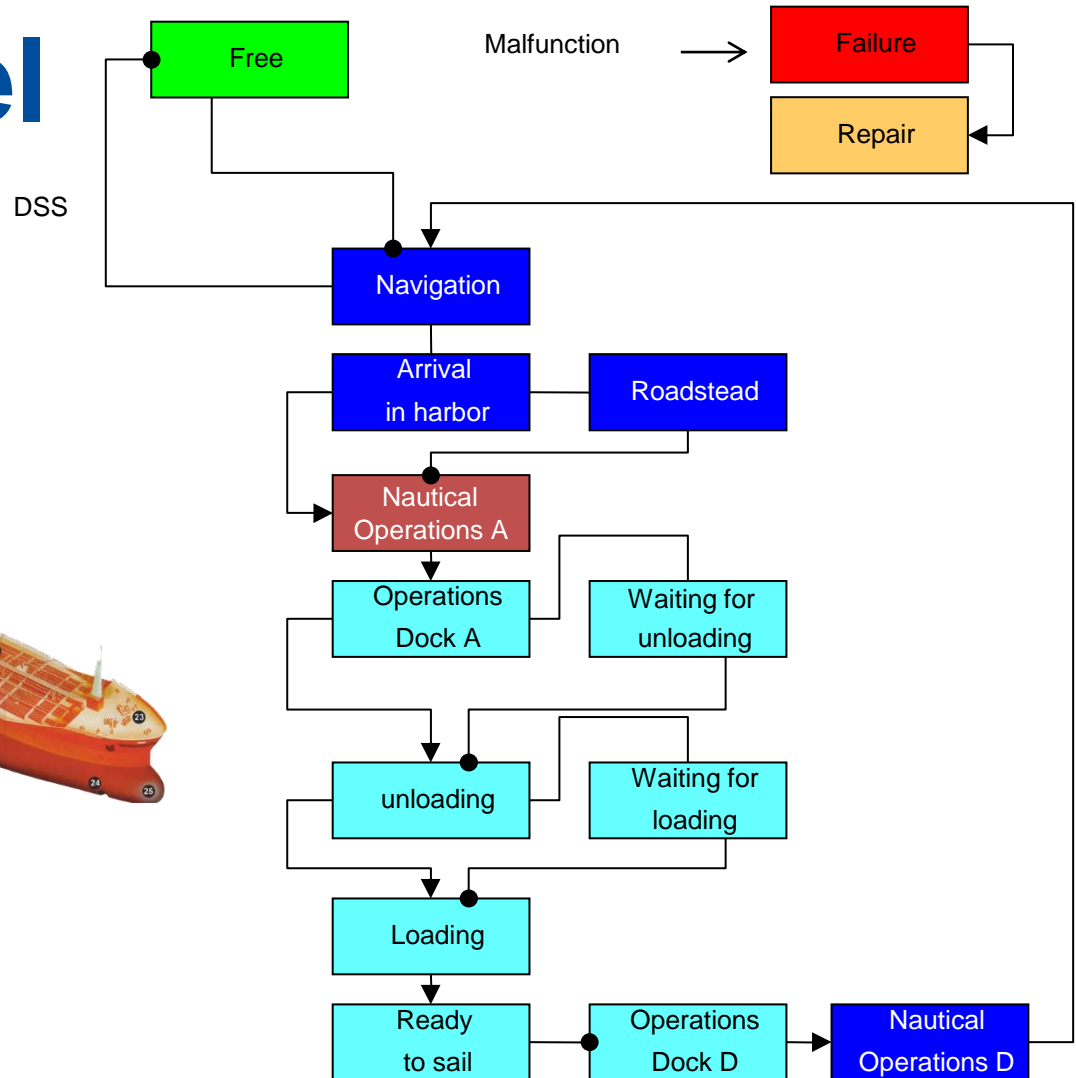
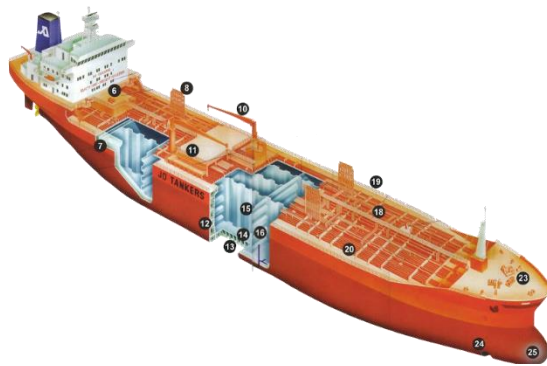


Ship Tank

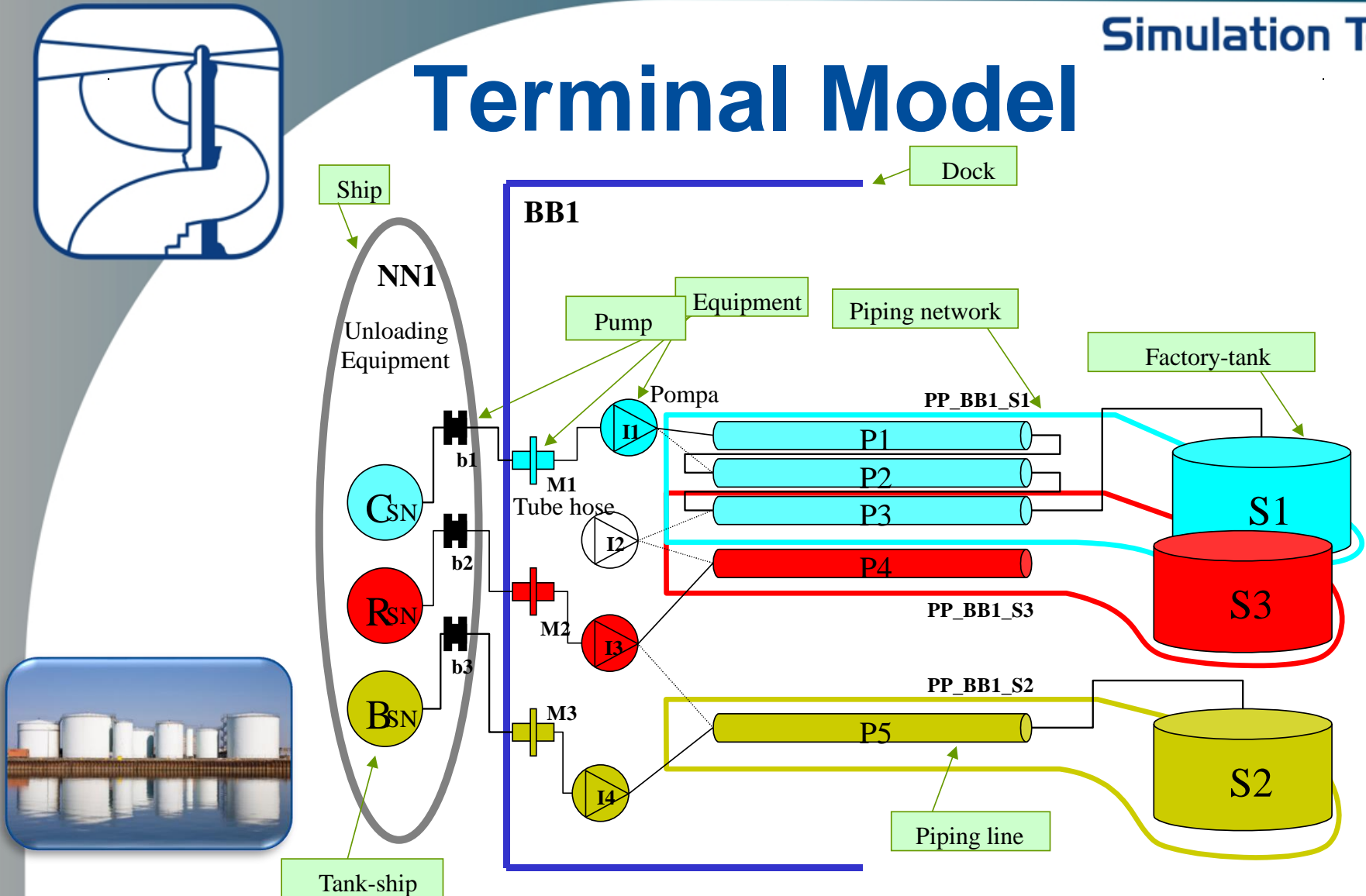




Vector Model



Terminal Model



Example: the unloading of R (Red) is blocked by the piping line (P3) required by
The piping network PP_BB1_S3, which is already used to unload C (cyan)



Cost of the Mission



- It is evaluated as a combination of the time required by the mission cycle, of the engaged capacity (Q_{max}) during this period and a coefficient of cost:

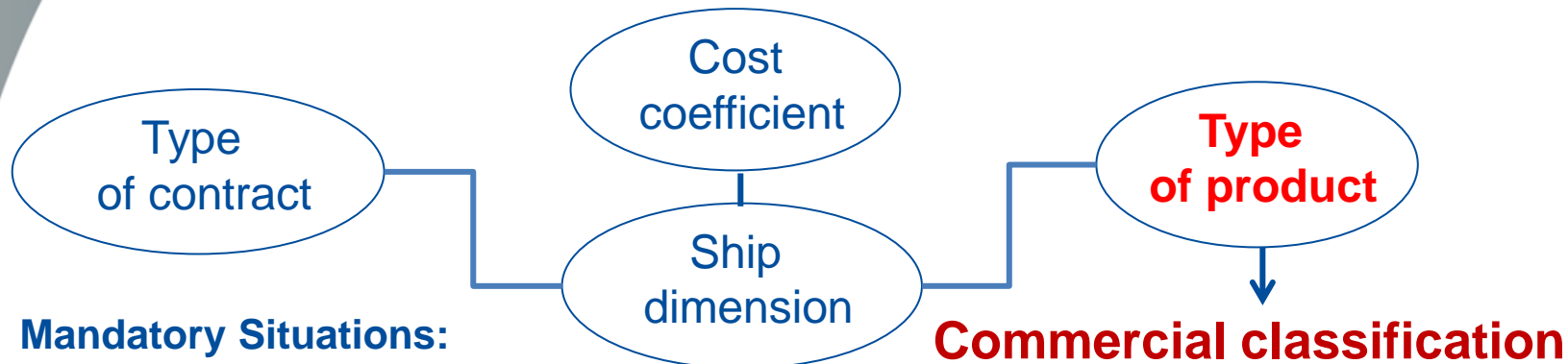
$$\text{Mission cost} = \text{Cost Coeff} \cdot Q_{max} \cdot (\text{time of mission cycle})$$

- Cost Coeff [\$/t·day] depends on the type of product to be transported, on its inherent risk, on the dimensions of the ship and on the type of stipulated contract (COA, Spot and Time Charter)
- $Q_{max} = \text{Max}(Q_{j\text{-th sea-leg}})$ with $(j=1, \dots, s)$, where $Q_{j\text{-th sea-leg}}$ is the sum of the Flows pertaining to the j -th path
- The time of mission cycle depends on the navigation time, on the *impact factors* typical of the ports, of the sea and of the docks, and on the time required for the uploading/downloading operations.



Factors influencing the coefficient of cost:

$$\text{Mission cost} = \text{Cost Coeff} \cdot Q_{max} \cdot (\text{time of mission cycle})$$



Mandatory Situations:

COA (Contract of Affreightment)

Ship owner undertakes the obligation to carry specified cargoes between specified ports

Optional Contract:

- Spot charter terms
- Flexible combinations

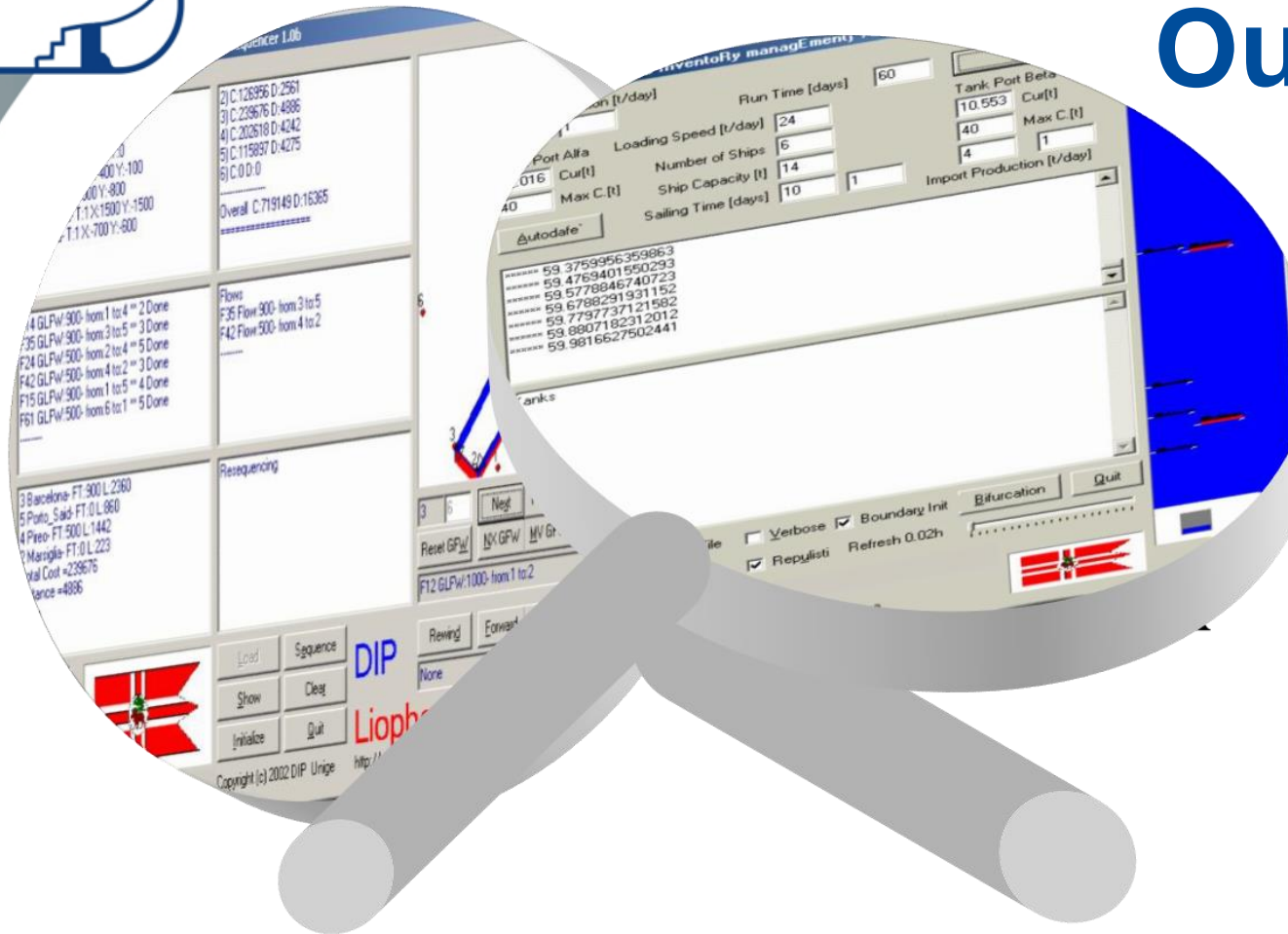
Commercial classification of chemical products

Commodity chemicals
Specialties
Fine chemicals

Risk factors for chemicals:

Inherent hazard of chemicals
Chemical industry supply chain transportation risk

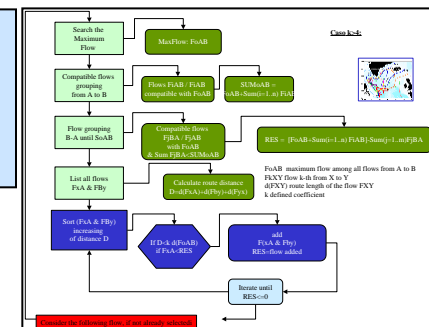
Reference Models Worked Out





Petrochemical Logistics DSS

- Working out methods for the development of an innovative Decision Support System (DSS) for the maritime logistic management of a Petrochemical Industry
- Developing alternative Systems of Analysis and Optimization Techniques for a Maritime Petrochemical Logistic System
- Validating and integrating the DSS in the holding system (i.e. Processes and ERP)



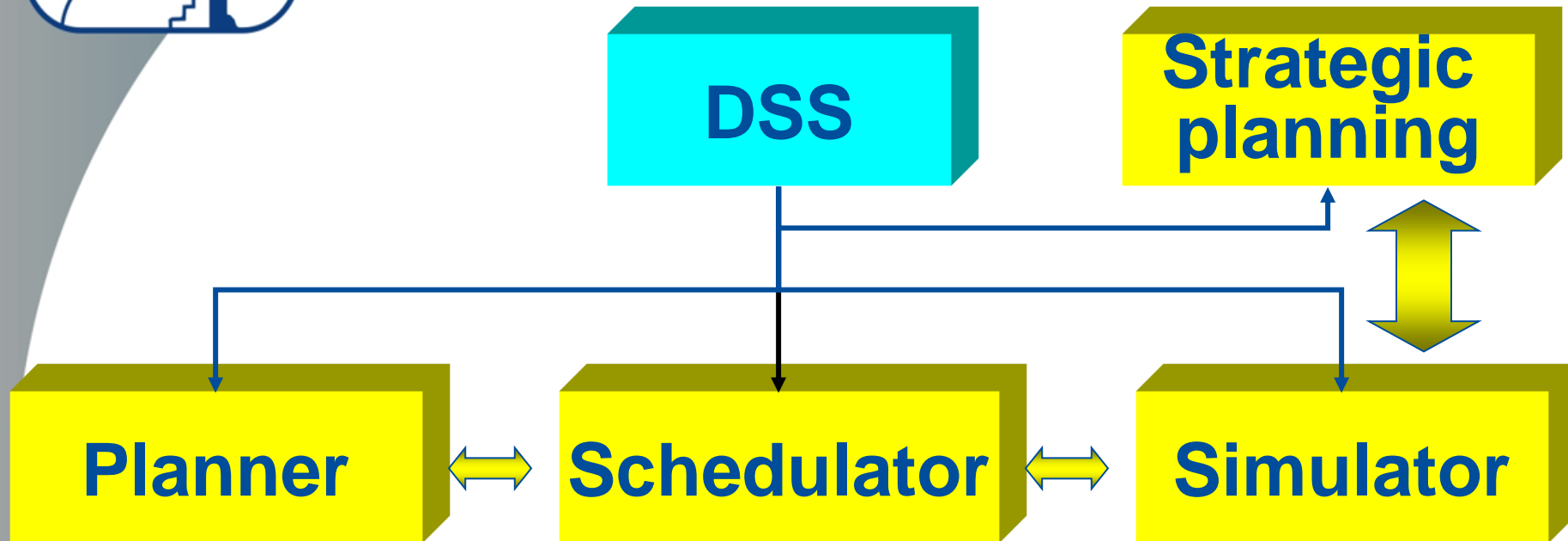


DSS Objectives

- Making the decision process independent of the role of a single expert person in the logistic sector
- Realizing a real time monitoring of the tank levels, of the ship positions by GPS and calculating the relevant ETA (*Estimated Time of Arrival*)
- Supplying methods, tools and basic information to obtain:
 - ★ *Strategic choices about the plants*
 - ★ *Optimal fleet configuration*
 - ★ *Better assessment, selection and trading of ship charter agreement*
 - ★ *Better operative choices on ship Planning/Scheduling*



DSS Architecture



- Being a Complex System, it is essential to develop a campaign of tests for platform assessment and validation.
- The approach here proposed refers to the Directive 5000.61 and RPG enforced as Standard VV&A by DoD USA



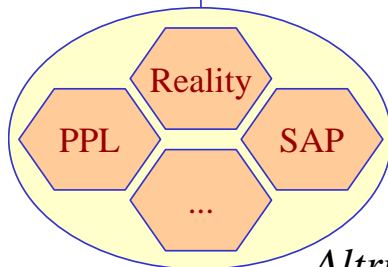
DSS



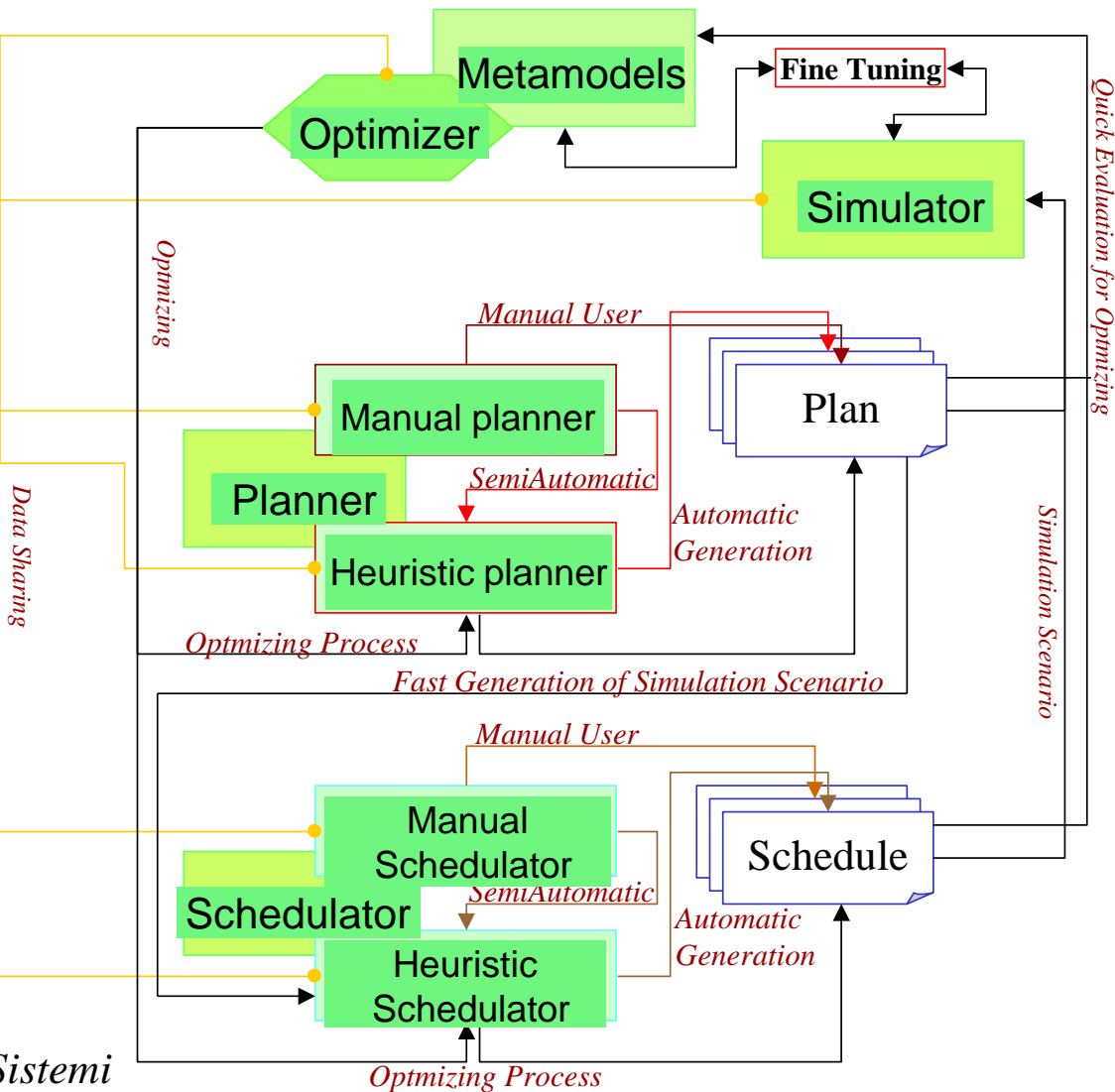
Function and field constraints

Aggiornamento

Other information Systems

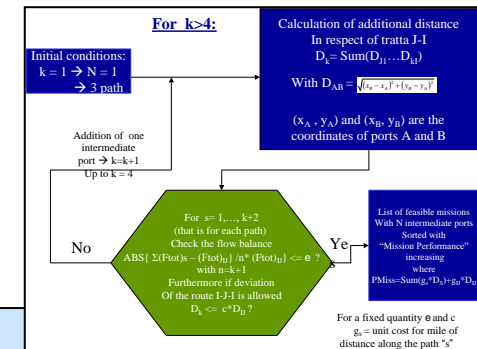


Altri Sistemi Informativi





CHARME Sequencer Utilities



Simulation of:

- Navigation (Stochastic Estimated Time of Arrival)
- Docks Upload/Download
- Saturation level in ships

Tactical mission management

Evaluation of different port sequences

Evaluation of different grouping choices between Flows

Evaluation of the cost function of the tactical missions



Charme Sequencer

Smart
Optimizer
&
Simulator

Charme (CHAotic inventoRy ManagEmenT) Sequencer 1.0b

5 Porto_Said- T:1 X:1500 Y:1500 6 Gibilterra- T:1 X:-700 Y:600 1 Genoa- T:1 X:0 Y:0 2 Marsiglia- T:1 X:-200 Y:0 3 Barcelona- T:1 X:-400 Y:100 4 Pireo- T:1 X:1000 Y:800 5 Porto_Said- T:1 X:1500 Y:1500 6 Gibilterra- T:1 X:-700 Y:600	2) C:126956 D:2561 3) C:239676 D:4886 4) C:202618 D:4242 5) C:115897 D:4275 6) C:0 D:0 ----- Overall C:719149 D:16365 =====	
F14 GLFW:900- from:1 to:4 ** 2 Done F35 GLFW:900- from:3 to:5 ** 3 Done F24 GLFW:500- from:2 to:4 ** 5 Done F42 GLFW:500- from:4 to:2 ** 3 Done F15 GLFW:900- from:1 to:5 ** 4 Done F61 GLFW:500- from:6 to:1 ** 5 Done -----	Flows F35 Flow:900- from:3 to:5 F42 Flow:500- from:4 to:2 ----- F35 Flow:900- from:3 to:5 F42 Flow:500- from:4 to:2 -----	
3 Barcelona- FT:900 L:2360 5 Porto_Said- FT:0 L:860 4 Pireo- FT:500 L:1442 2 Marsiglia- FT:0 L:223 Total Cost =239676 Distance =4886 =====	3) 14 239676.515625 < 3 5 4 2 > 3) 15 239676.515625 < 3 5 4 2 > 3) 16 239676.515625 < 3 5 4 2 > 3) 17 239676.515625 < 3 5 4 2 > 3) 18 239676.515625 < 3 5 4 2 > 3) 19 239676.515625 < 3 5 4 2 > 3) 20 239676.515625 < 3 5 4 2 >	

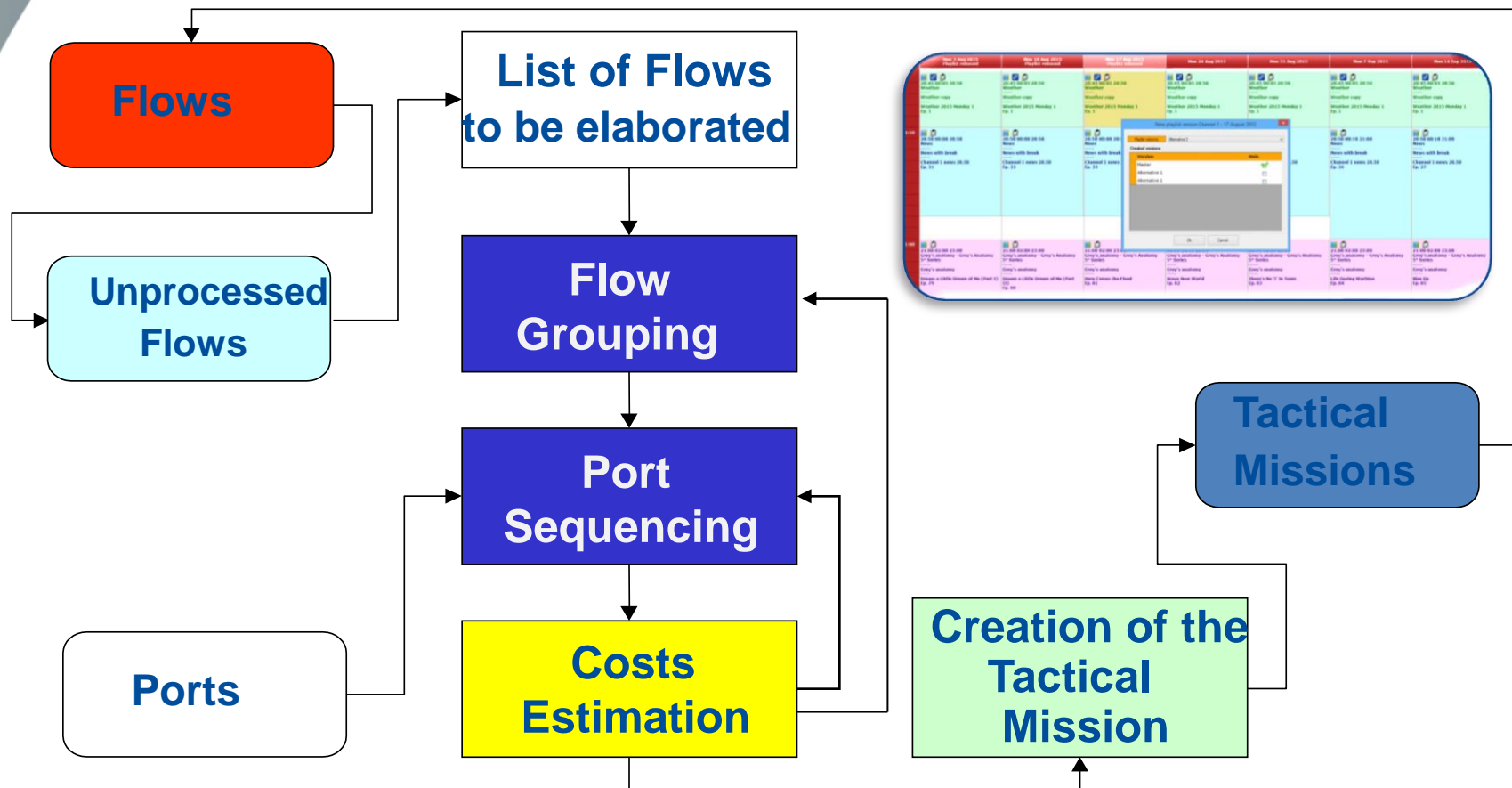
by Unige&LSC

Copyright (c) 2002 DIP Unige <http://st.itim.unige.it> moffetta@itim.unige.it Extra Empty Cost





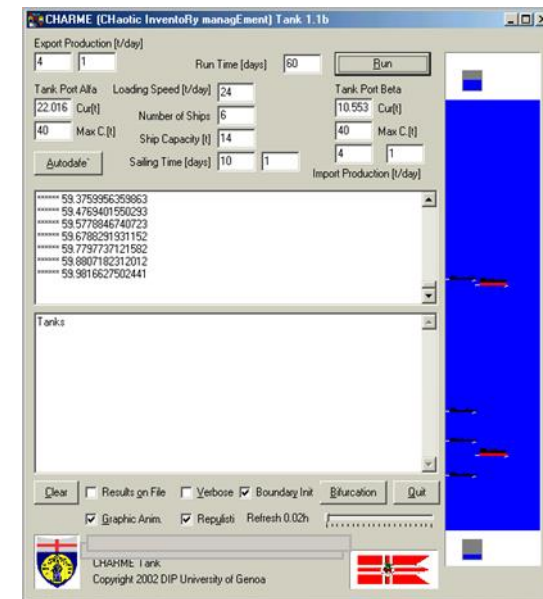
CHARME Procedure Sequencer





CHARME Tank Objectives:

- Identifying the critical aspects in the management of the ships transporting chemical products;
- Setting out a support methodology aiming at validating Complex Systems;
- Applying the fundamentals of the Theory of Chaos to stochastic problems of the maritime logistic system



Charme Tank Simulator



Charme Tank with 6 Ships

CHAotic inventoRy ManagEment

Discrete
Event
Stochastic
Simulation

CHARME (CHAotic inventoRy managEment) Tank 1.1b

Export Production [t/day] 4 1 Run Time [days] 60 Run

Tank Port Alfa Loading Speed [t/day] 24 Tank Port Beta 10.553 Cur[t]

22.016 Cur[t] Number of Ships 6 40 Max C.[t] 40 Max C.[t]

40 Max C.[t] Ship Capacity [t] 14 4 1

Autodate Sailing Time [days] 10 1 Import Production [t/day]

XXXXXXXX 59.3759956359863
XXXXXXXX 59.4769401550293
XXXXXXXX 59.5778846740723
XXXXXXXX 59.6788291931152
XXXXXXXX 59.7797737121582
XXXXXXXX 59.8807182312012
XXXXXXXX 59.9816627502441

Tanks

Clear Results on File Verbose Boundary Init Bifurcation Quit

Graphic Anim. Replisti Refresh 0.02h

CHARME Tank
Copyright 2002 DIP University of Genoa

It is very important to conduct Validation, Verification and Accreditation of the model and to measure Experimental Error



www.liophant.org/projects





Charme Tank with 8 Ships

CHAotic inventoRy ManagEment

Discrete
Event
Stochastic
Simulation

CHARME (CHAotic inventoRy managEment) Tank 1.1b

Export Production [t/day] 4 1 Run Time [days] 60 Run

Tank Port Alfa Loading Speed [t/day] 24 Tank Port Beta 15.570 Cur[t]

24.458 Cur[t] Number of Ships 8 40 Max C.[t] 40 Max C.[t]

Autodafe Sailing Time [days] 10 1 Import Production [t/day]

```

1 S:1 T:63.4631118774414 C:0
2 S:1 T:64.1204071044922 C:0
3 S:3 T:63.5478019714355 C:10.4347829818726
4 S:3 T:61.0263404846191 C:10.4347829818726
5 S:3 T:66.114013671875 C:10.4347829818726
6 S:2 T:60.2980728149414 C:10.4347829818726
7 S:3 T:66.8668823242188 C:10.4347829818726

```

17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0
59.9956550598145 S1= 14.0241575241089 S2= 15.5700836181641 PL1=
17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0
59.996654510498 S1= 14.0241575241089 S2= 15.5700836181641 PL1=
17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0
59.9976539611816 S1= 14.0241575241089 S2= 15.5700836181641 PL1=
17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0
59.9986534118652 S1= 14.0241575241089 S2= 15.5700836181641 PL1=
17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0
59.9996528625488 S1= 14.0241575241089 S2= 15.5700836181641 PL1=
17.6686134338379 PL2= 22.0601844787598 wT= 1.02671813964844 LD= 0

Clear Results on File Verbose Boundary Init Bifurcation Quit

Graphic Anim. Replisti Refresh 0.02h

CHARME Tank
Copyright 2002 DIP University of Genoa

It is very important to conduct Validation, Verification and Accreditation of the model and to measure Experimental Error



www.liophant.org/projects

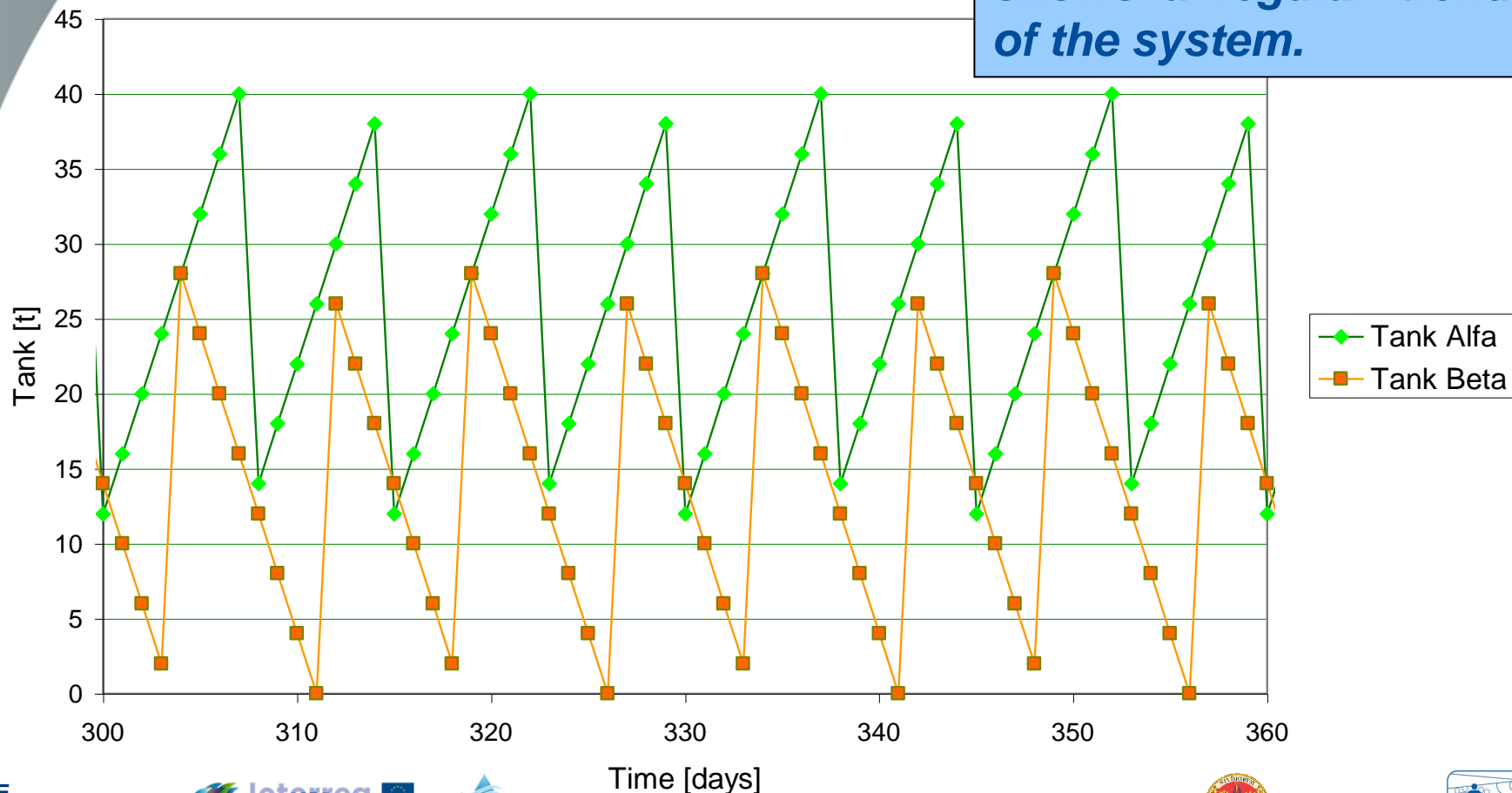


Deterministic Model



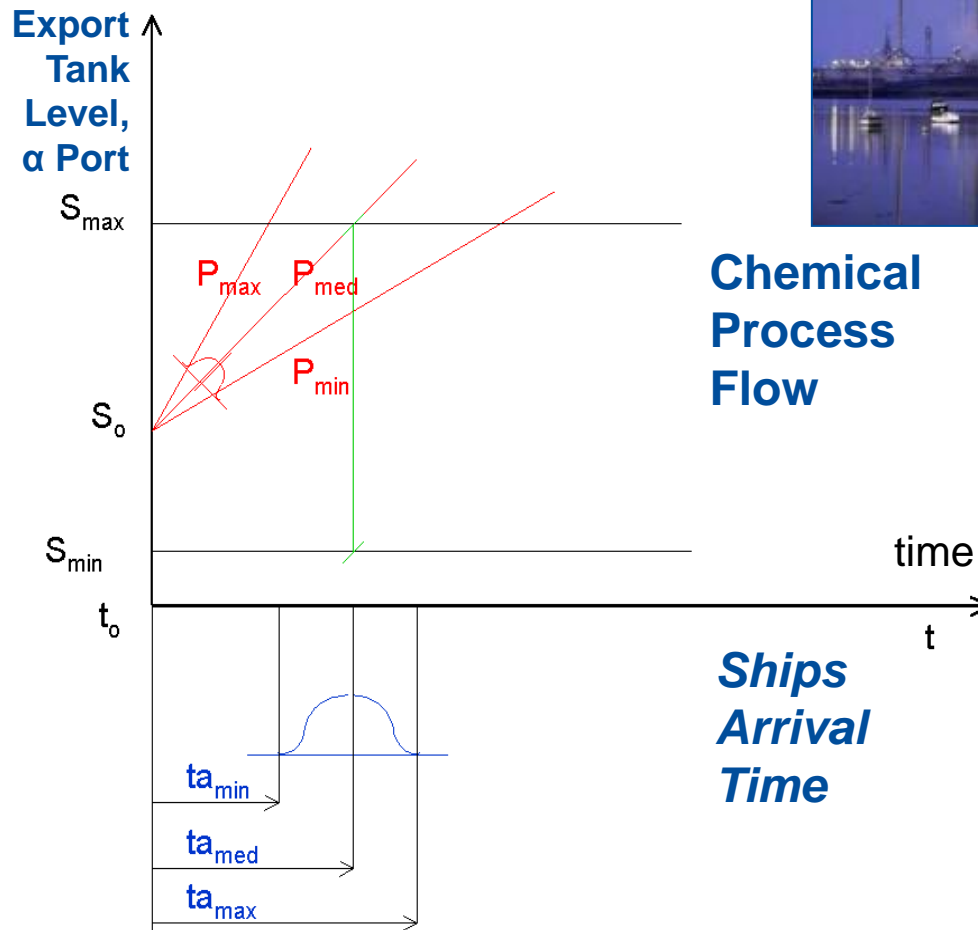
Tank Behaviour

The deterministic model with 3 ships shows a regular trend of the system.





The role of Stochasticity (1/2)



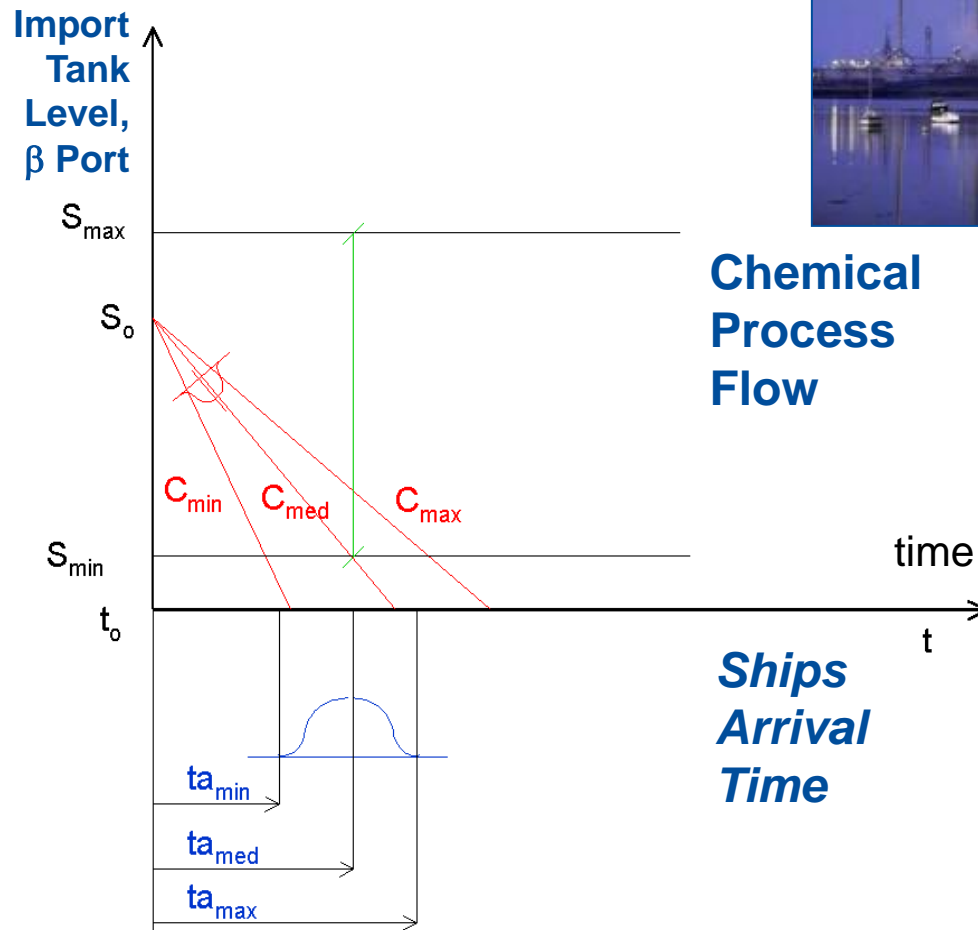
Chemical Process Flow



Ships Arrival Time



The role of Stochasticity (2/2)



Chemical Process Flow



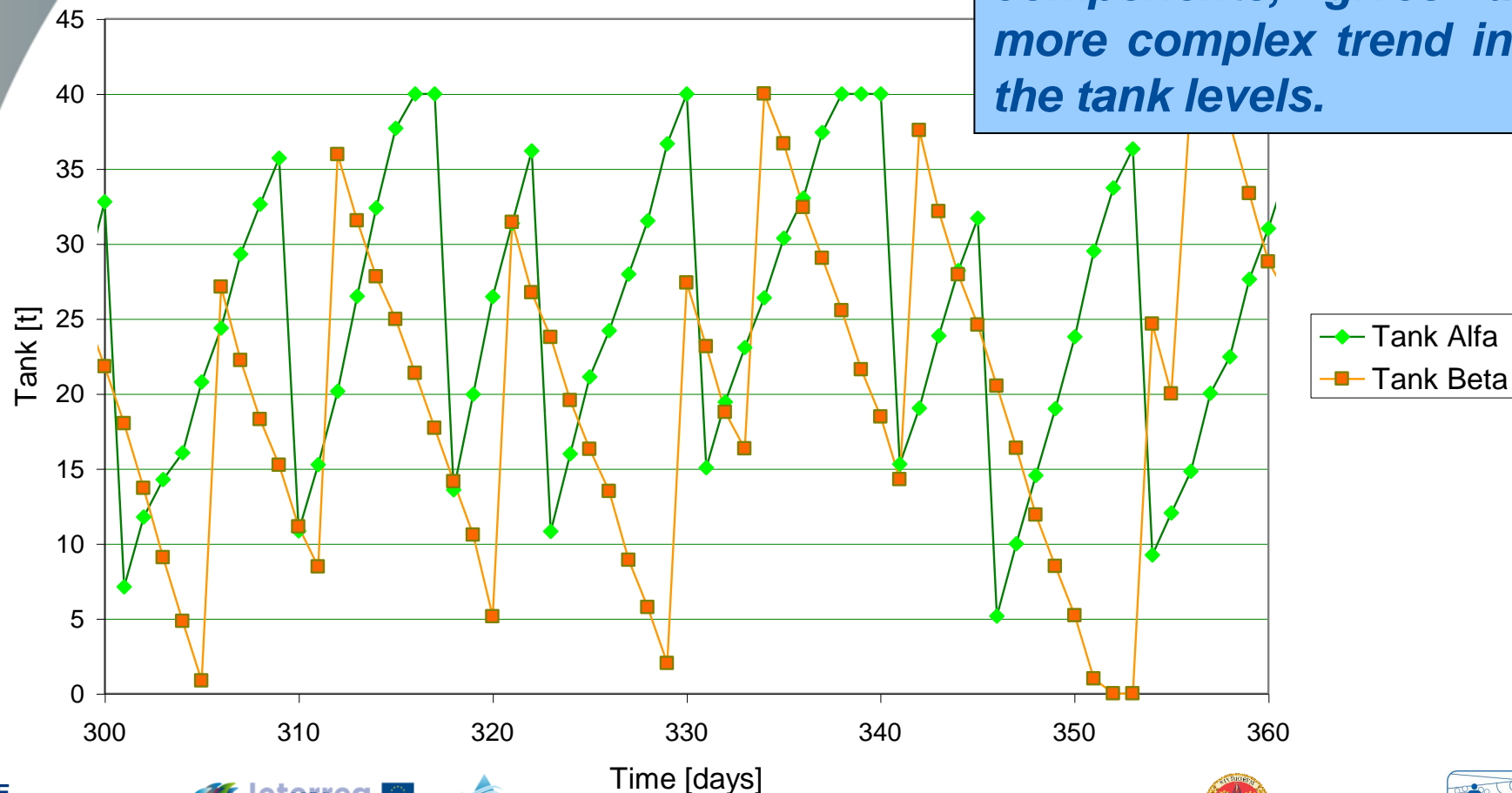
Ships Arrival Time



Stochastic regime

with a limited number of ships
Tank Behaviour

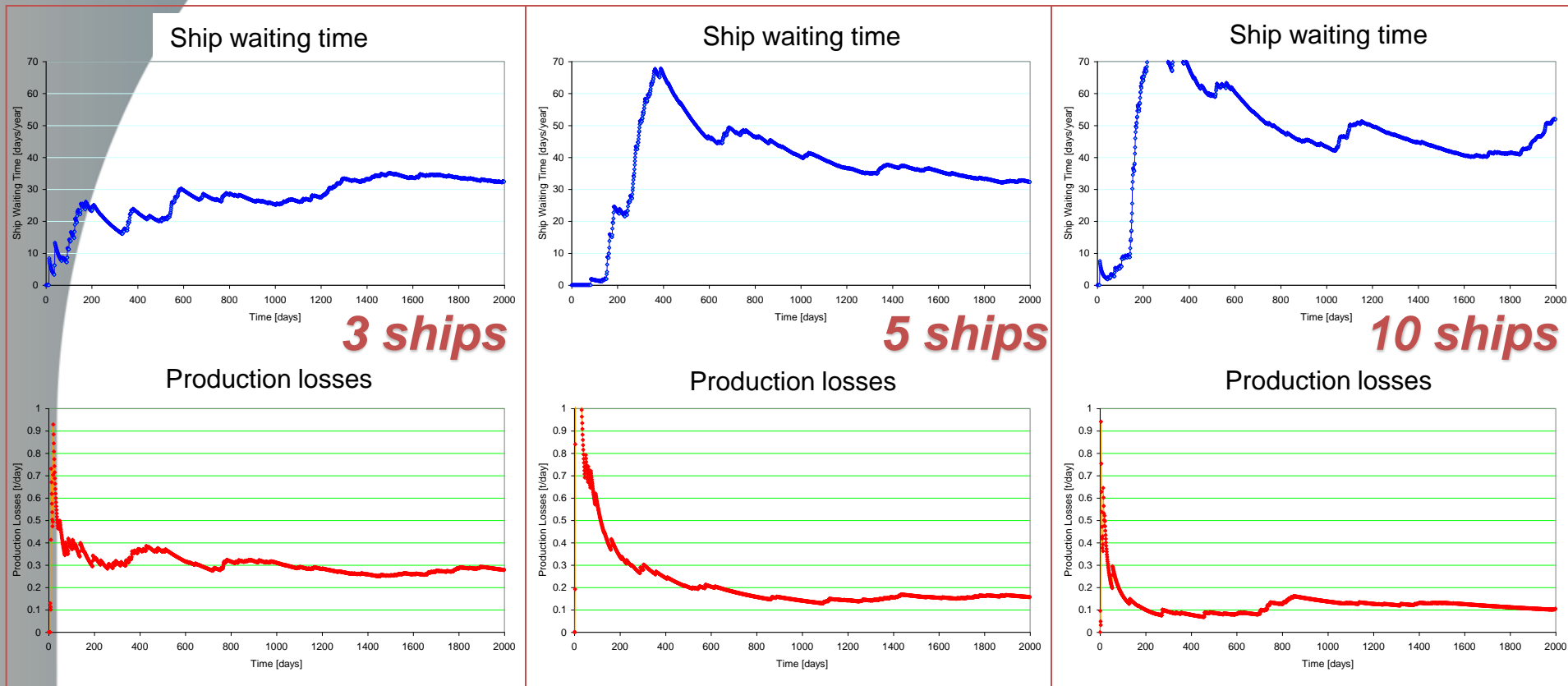
A model with 3 ships, with some stochastic components, gives a more complex trend in the tank levels.



Risks and Interferences



For a growing number of ships, there is a decrease in production losses & in the relevant risk levels, but the interference & the costs of Demourrages increase

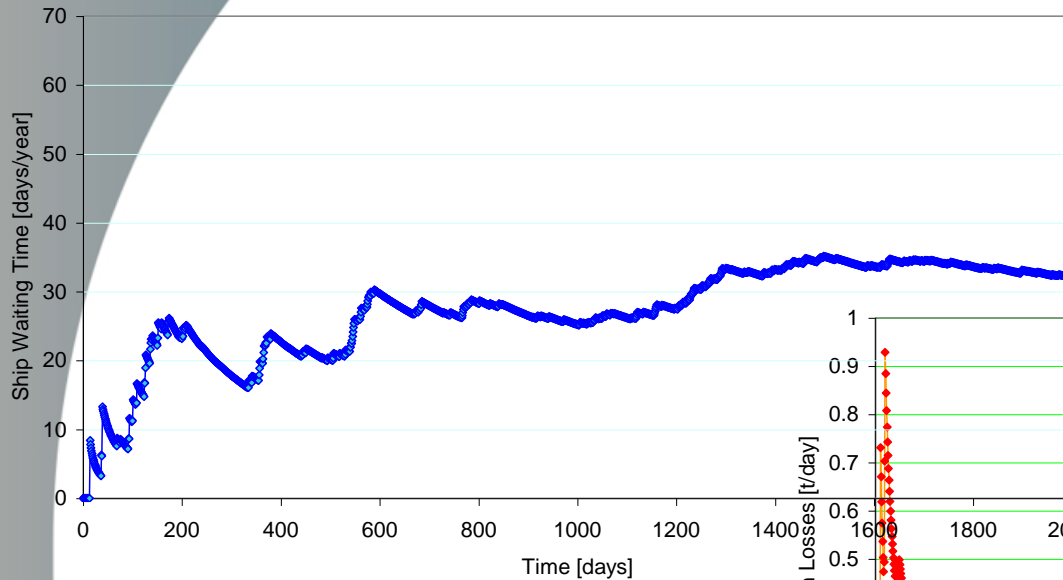


Simulation results obtained with Charme Tank on the same plant scenario

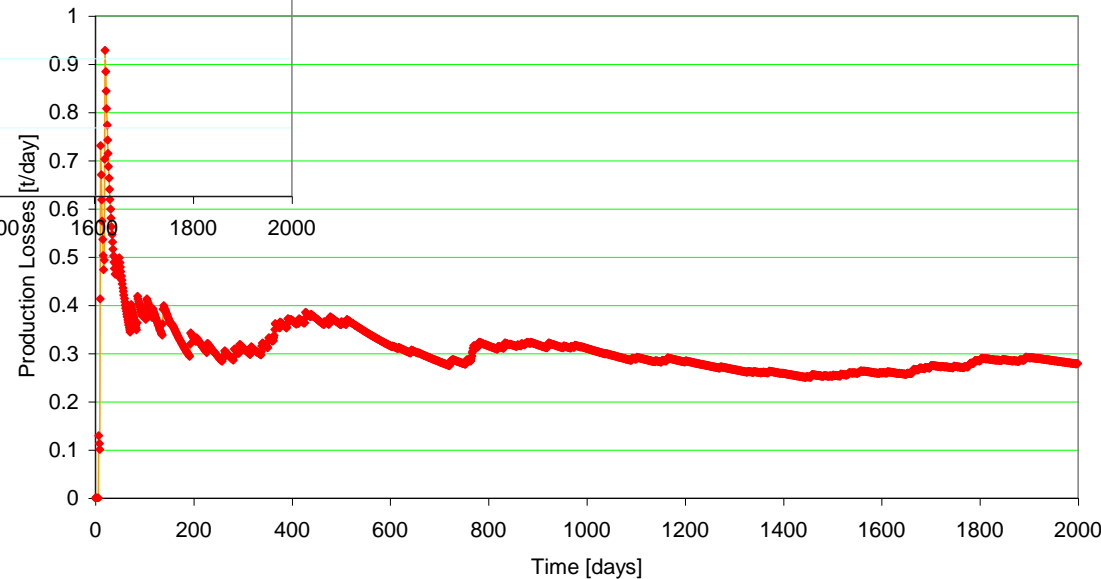


Case with 3 ships

Ship Waiting Time



Production Losses



3 Ships

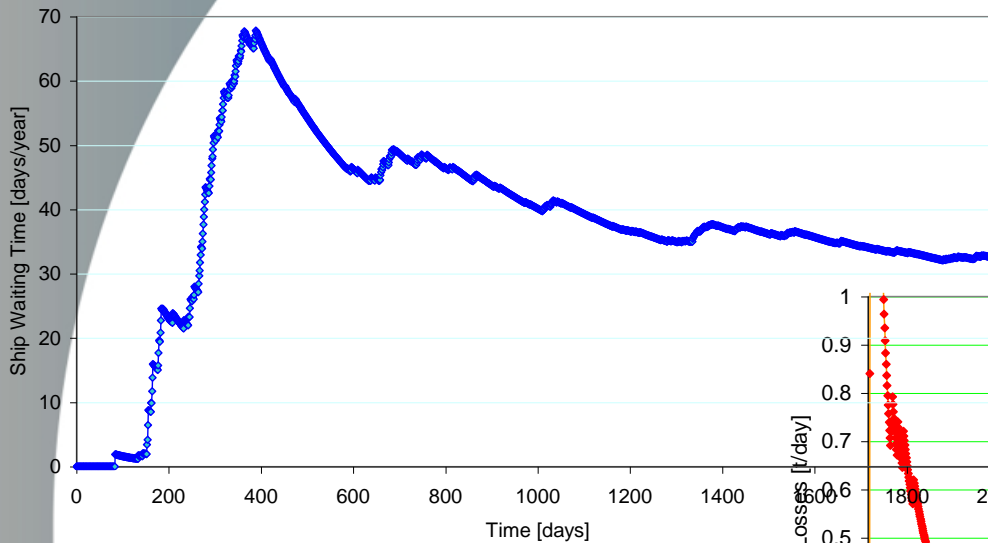
Simulation results obtained with Charme Tank on the same plant scenario



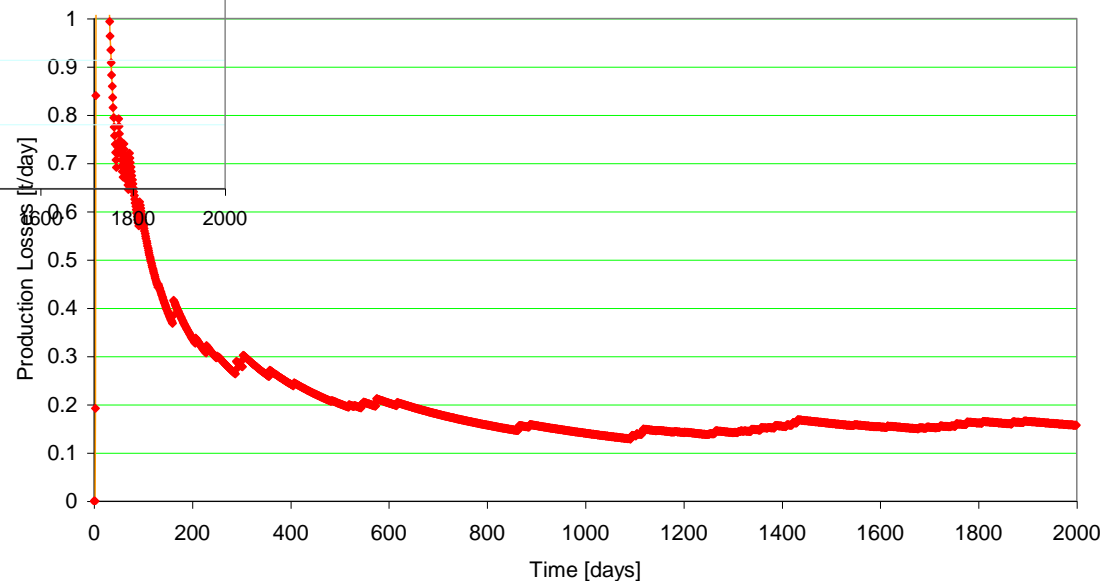
Risks and interferences

5 ship

Ship Waiting Time



Production Losses



5 Ships

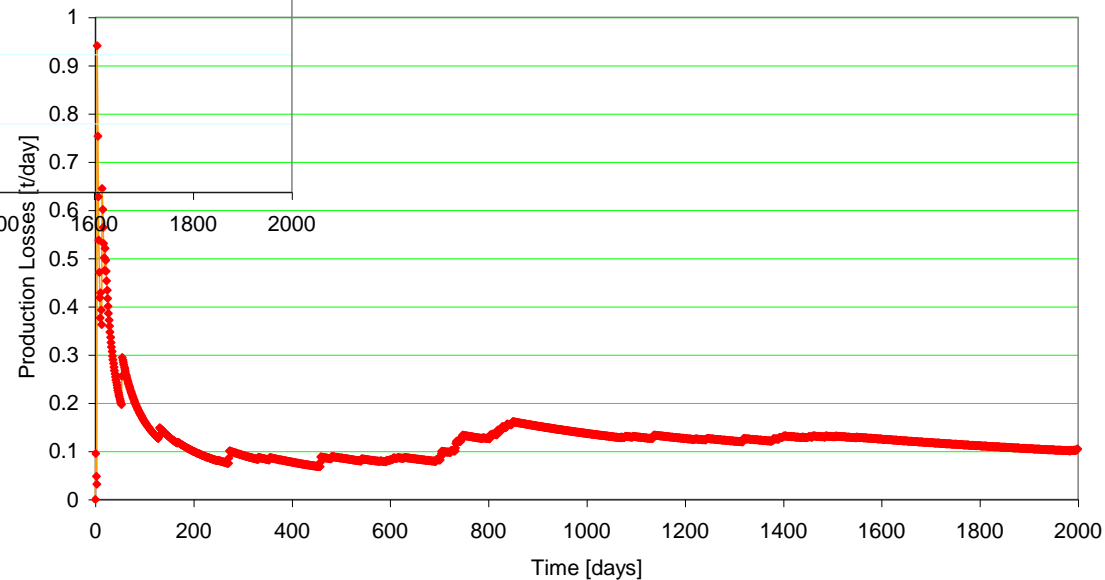
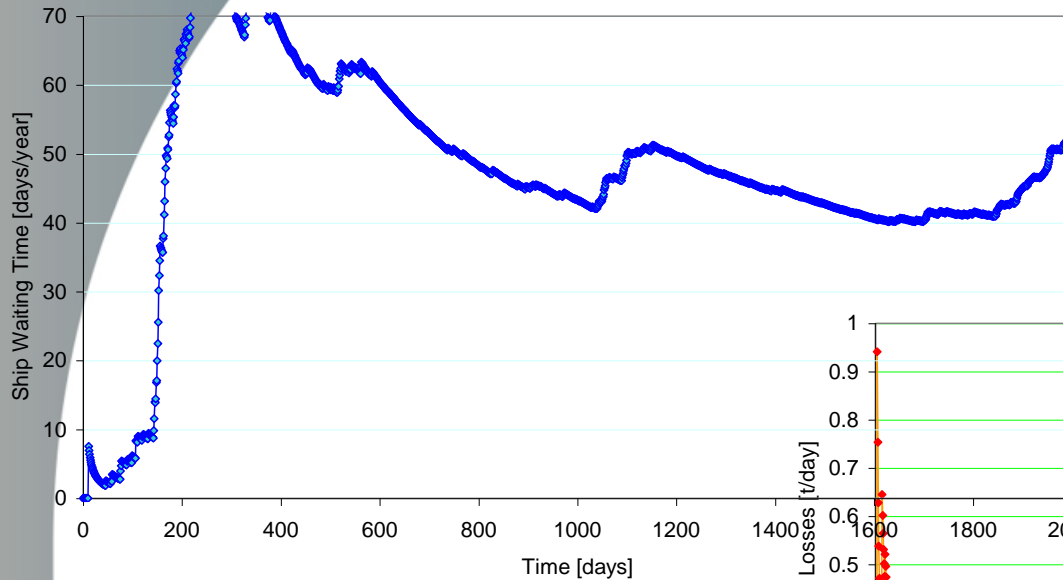


Risks and interferences

10 ship

Ship Waiting Time

Production Losses

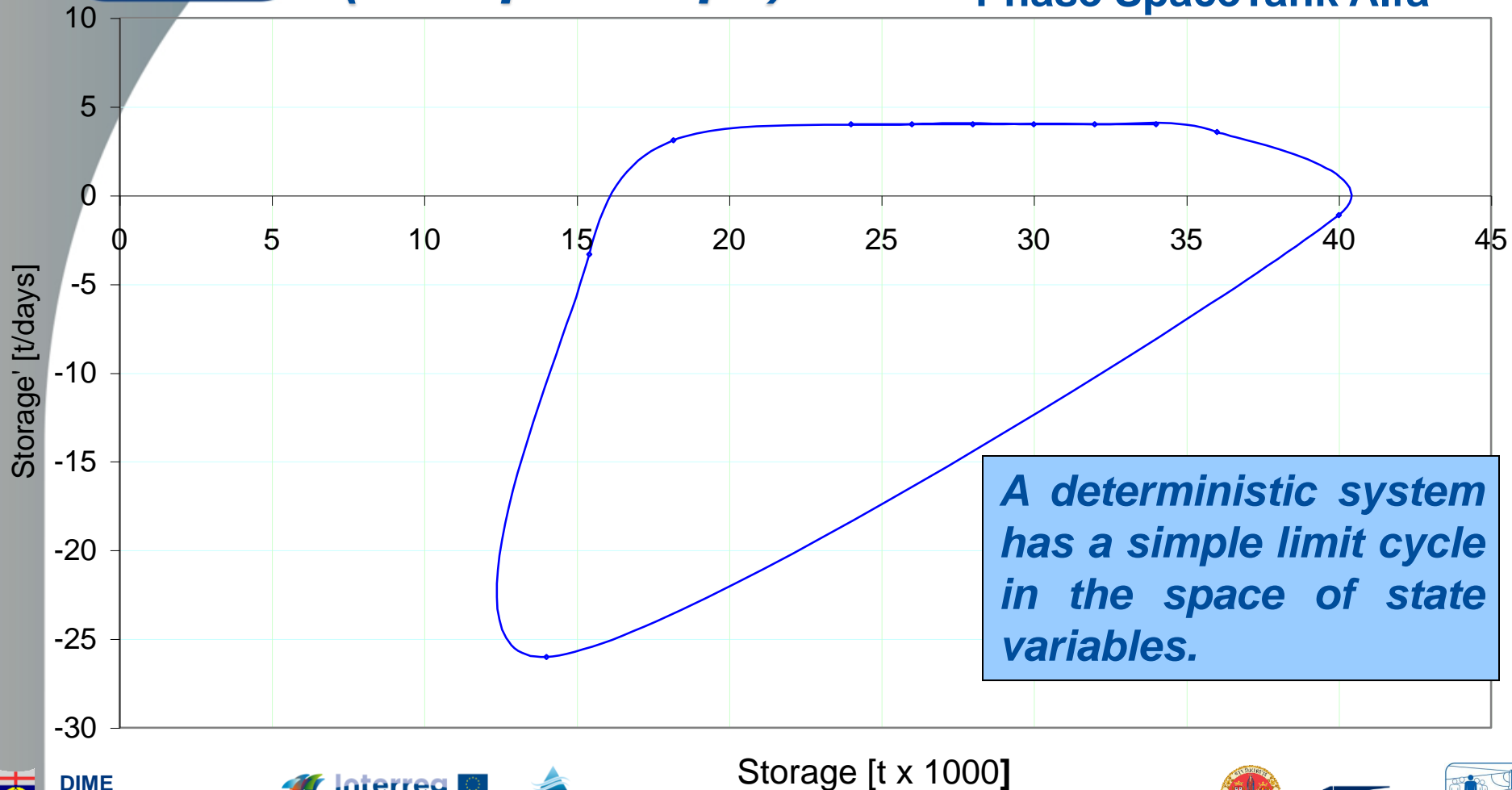


10 Ships



Space of the state variables of the Export Tank in a deterministic regime (Multiple Ships)

Phase Space Tank Alfa



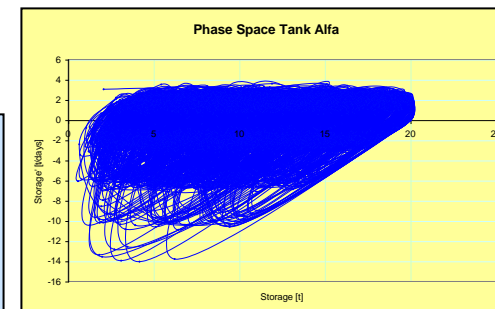


Chaos Analysis Techniques

The methodology of analysis is based on:

- Time trend of the objective functions
- Phase Space Analysis of the objective functions
- Poincaré Map of the objective functions
- Lyapunov Exponent calculation on times for the classification of Chaotic Attractors

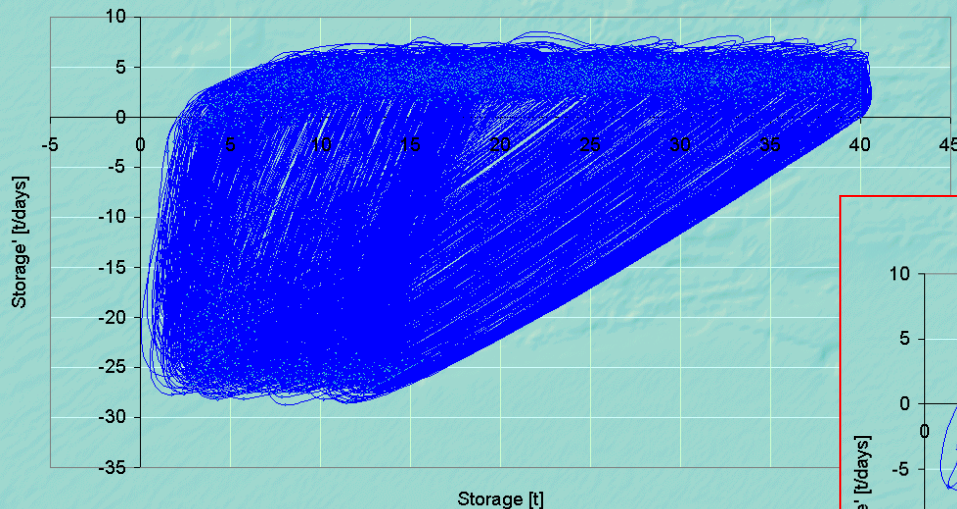
- Chaotic Threshold Identification by bifurcation diagrams





Space of the state variables of the Export Tank in Stochastic Regime

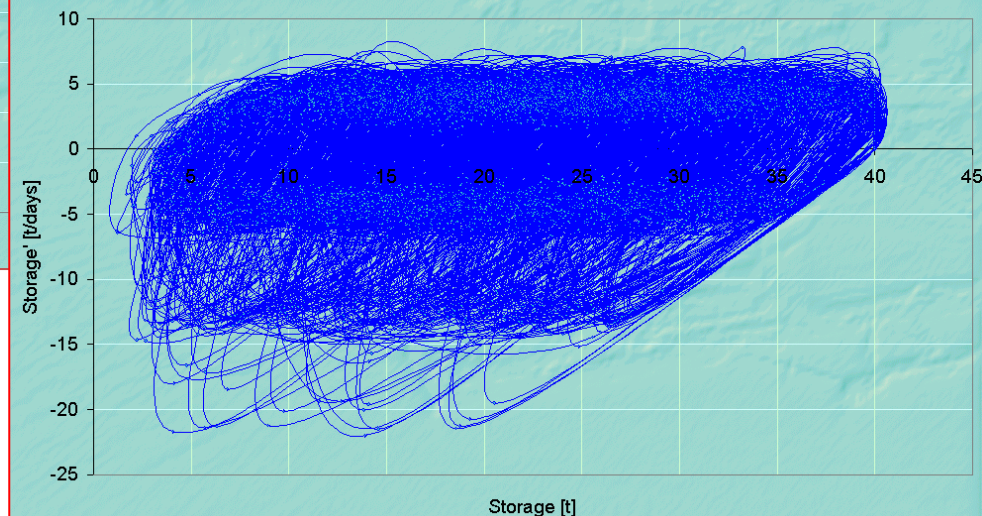
Phase Space Tank Alfa



If many ships are affected by a stochastic forcing, the space of state variables has a greater complexity.



Phase Space Tank Alfa



In a stochastic regime, with a limited number of ships, the space of the state variables gets progressively complex, but the map has still sharp contours.



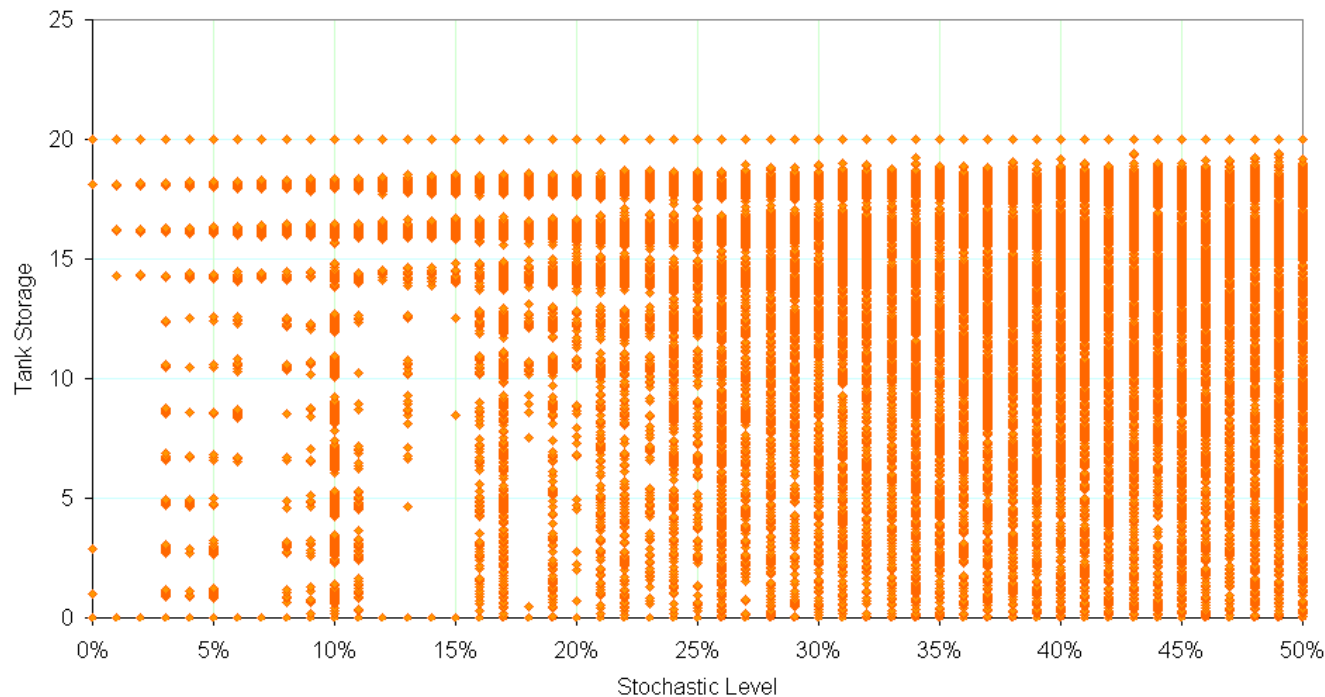
Bifurcation Diagram

$$D' = D \cdot e^{\lambda(t'-t)}$$

$$d_L = k + \frac{\log\left(\prod_{i=1}^k \lambda_i\right)}{\log\frac{1}{\lambda_{k+1}}}$$

$$d_L = 1 + \frac{\lambda_1}{\lambda_2}$$

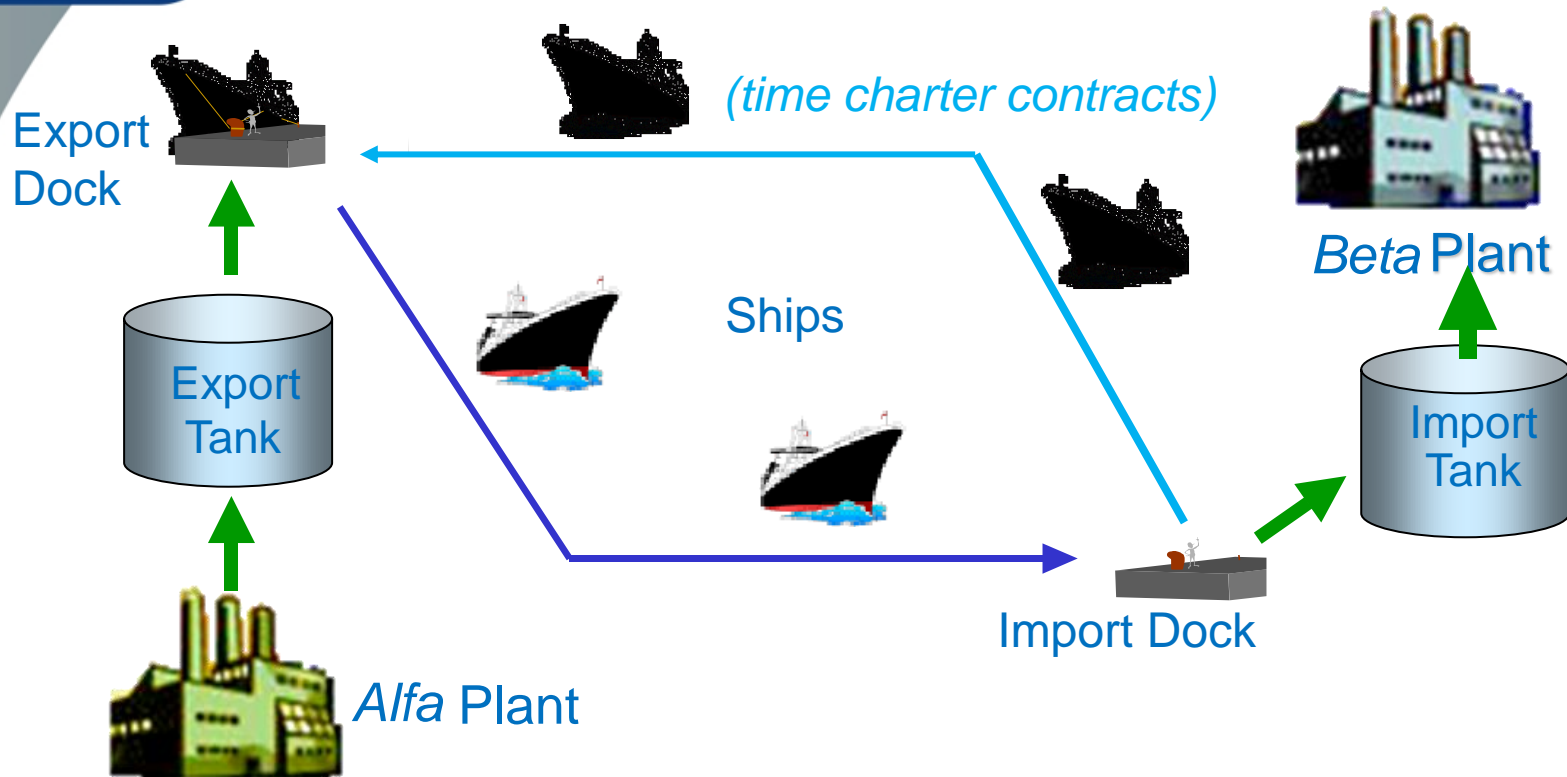
Bifurcation Tank Beta



It can be observed that, even with a minimum level of stochasticity, a “chaotic” trend is easily generated.



Chemical Logistics: Exerise



We will focus on Simplest Case that could be further generalized to more ports & flows



Logistics Case Basic Numbers

Time Charter Contracts

Production: 2'500 tons/day

**Ship Loading Speed:
2'000 tons/h**

Export
Dock

(time charter contracts)



Beta Plant

**Capacity:
32'000 tons**

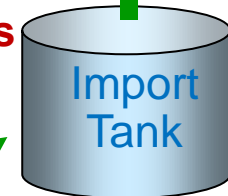
Ships

**Navigation Time:
6 days**

**Capacity:
28'000 tons**



Export
Tank



Import
Tank

Import Dock

**Ship Unloading Speed:
3'000 tons/h**

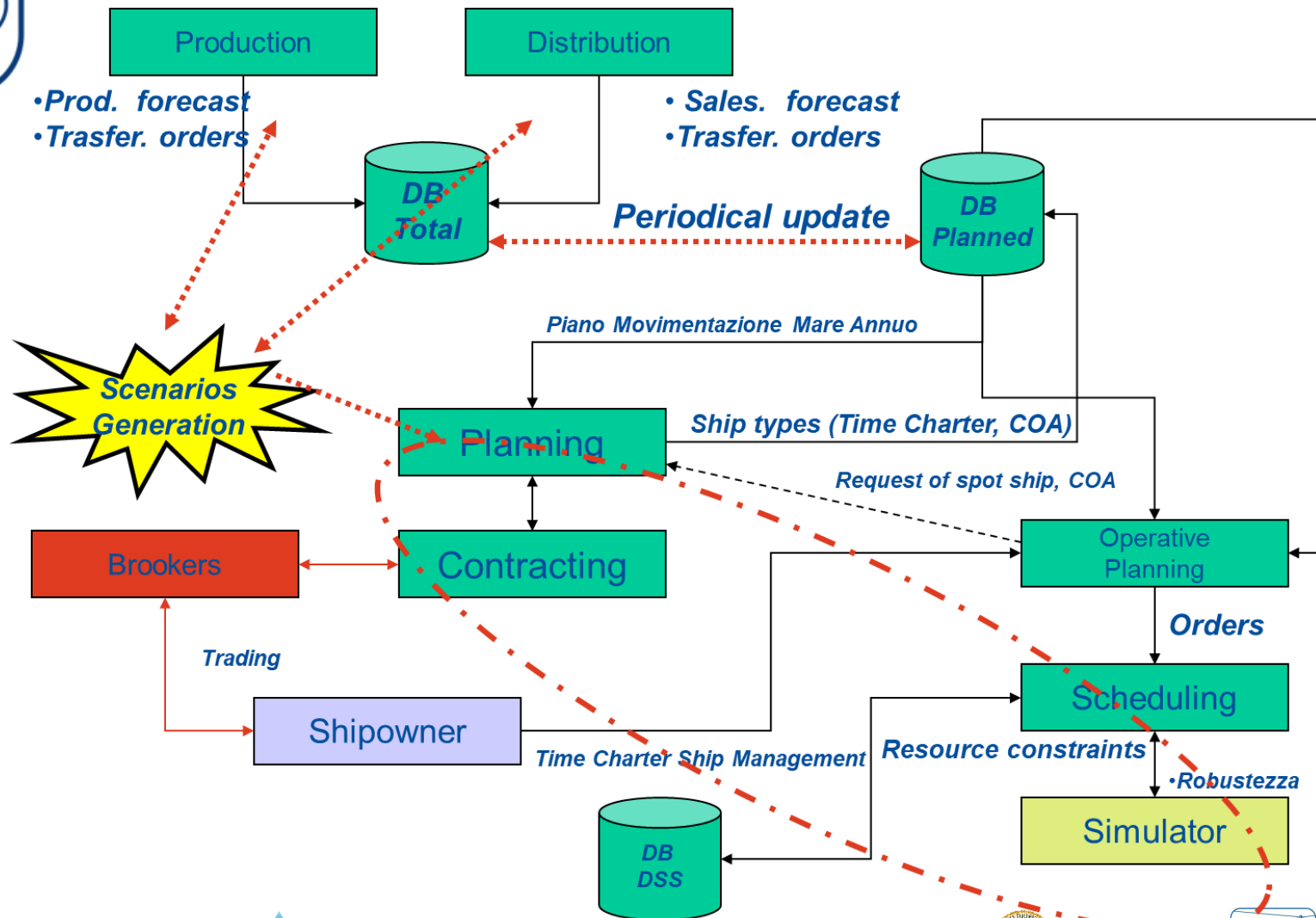


Alfa Plant

Production: 4'500 tons/day



DSS General Architecture

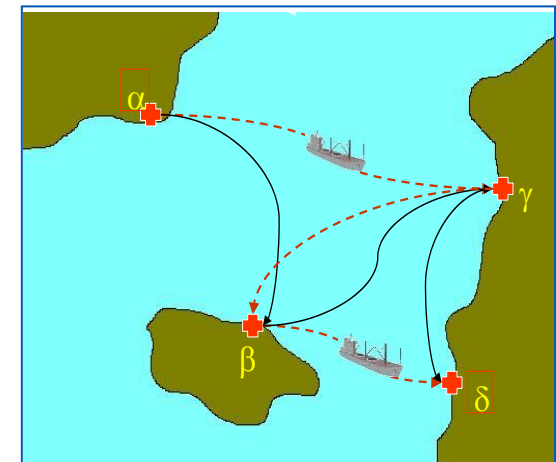




Interactions: Data & Knowledge

- The DSS database updates the holding information system in real-time
- The working scenarios may be created without affecting the current operative database
- Each *user* may modify the scenarios provided he is duly authorized

- A hierarchical Authorization System maintains the reference system, representative of the current state, to perform the Planning and the operative Scheduling. In general it is crucial to coordinate strategic investments, planning and operational schedule





Expected benefits



- Helping in restructuring of port and production facilities with quantitative analyses



- Reduction of Stock-Out and Over-Stock risk in the production plants

- Reduction of Maritime-Logistical costs of chemical products



Summarizing



- The use of DSS allows a better planning and management of the resources for the shipping of chemicals, with respect to the traditional techniques, reducing the global cost of transport and the relevant risks
- The CHARME models supply valid tools to perform tests for assessment, validation and accreditation of the Decision Support System here developed. In this way it becomes possible to finalize strategic decisions even in problem of difficulties
- The Theories of Caos can be applied in the study of maritime transport problems
- The specific worked-out procedures allow the integration of the DSS in the Holding





Conclusions

The Simulation Team is acting at international level as a reference point between users and providers in simulation area.

The integration of experts, technicians is providing very good results on real case studies and complex projects.

An active area of development is related to distributed simulation and web-based modeling for extending the impact and exploitation of these proposed systems.

Every year Simulation Team - MITIM DIME and Liophant organize major Conferences and International Workshops focusing on application of Modelling & Simulation.

For instance the I3M2019 was in Lisbon, SummerSim2019 in Berlin, WAMS will be in Singapore and other events have been organized worldwide

There is a constant interest in fostering joint cooperation and exchanges with international Excellence Centers working on simulation.

In 2020 Prof. Bruzzone serves as General Chair of WAMS in Linz as well as of I3M in Athens: this last conference represent one of the major scientific event worldwide in simulation: i.e.

the I3M2011 organized in Rome, joint to CAX Forum, probably was the largest scientific event in M&S worldwide,

involving over 500 speakers from 56 countries and over 30 live

demonstrations (including Distributed simulation connecting NASA, MIT and Genoa University)

Simulation Team



Berlin



Tucson

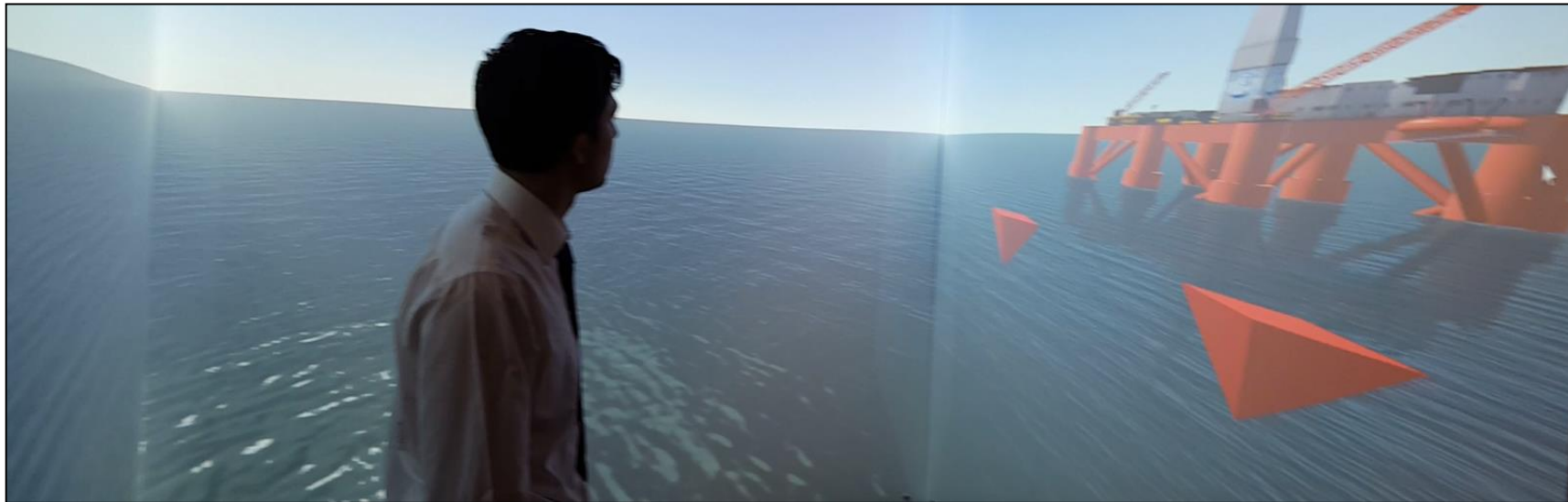
IMAACA





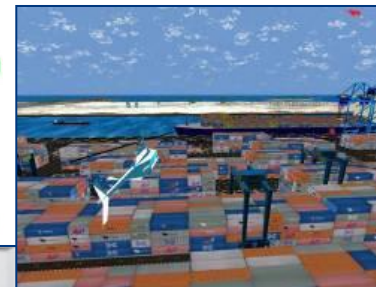
Don't Worry...

... just Simulate and Solve!





References



DIME

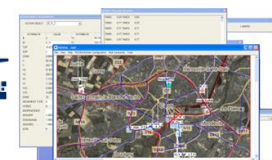


Simulation Team

www.itim.unige.it

Agostino G. BRUZZONE

agostino@itim.unige.it



DIME
Università di Genova



Copyright © 2019 Simulation Team Non Sensitive Information

